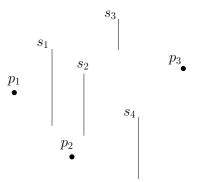
## Exercise List 3

**Problem 1 (Range Max).** Let S be a set of n real numbers. Each number  $v \in S$  is associated with a real valued *weight*. Given a range [x, y], a query returns an element in  $S \cap [x, y]$  with the maximum weight. For example, if  $S = \{(1, 15), (3, 7), (7, 12), (10, 9)\}$ , where each pair has the form (v, weight(v)). Then, a query with range [2, 15] returns (7, 12). Design a data structure to answer such queries in  $O(\log n)$  time. Your structure should also support insertions and deletions in  $O(\log n)$  time.

**Problem 2 (Batched Line Dragging).** Let S be a set of n vertical line segments in  $\mathbb{R}^2$  (i.e., each segment has the form  $x \times [y_1, y_2]$ ). Also, let P be a set of m points in  $\mathbb{R}^2$ . For each segment  $s \in S$ , we want to output a pair (s, p) where p is the first point in P that is hit by s if s moves left; if p does not exist, output (s, nil). Describe an algorithm to do so in  $O(n \log n + m \log m)$  time. For example, in the following figure, you should output  $\{(s_1, p_1), (s_2, p_1), (s_3, nil), (s_4, p_2)\}$ . You may assume that P is in general position (i.e., no two points have the same x-coordinate or y-coordinate).



**Problem 3 (Rotating Sweep; Exercise 2.14 from textbook).** Let S be a set of n disjoint line segments in the plane, and let p be a point not on any of the line segments in S. We want to determine all line segments of S that p can see, that is, all line segments of S that contain some point q so the segment pq does not intersect any segment in S (except at q, of course). Give an  $O(n \log n)$  time algorithm to solve the problem. For example, in the following figure, you should output all segments but  $s_4$  and  $s_6$ .

