More on Binary Search Trees

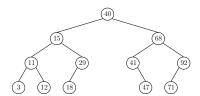
CSCI2100 Tutorial 10

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Binary Search Tree Example

Two possible BSTs on $S = \{3, 11, 12, 15, 18, 29, 40, 41, 47, 68, 71, 92\}$:





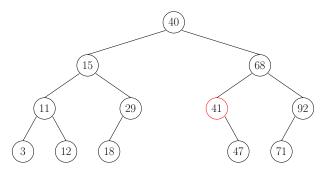
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Predecessor Query

Let S be a set of integers. A predecessor query for a given integer q is to find its predecessor in S, which is the largest integer in S that does not exceed q.

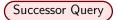


Suppose that $S = \{3, 11, 12, 15, 18, 29, 40, 41, 47, 68, 71, 92\}$ and we have a balanced BST T on S:



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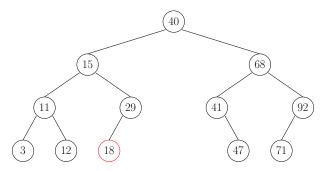
We want to find the predecessor of q = 42 in S.



Let S be a set of integers. A successor query for a given integer q is to find its successor in S, which is the smallest integer in S that is no smaller than q.



We want to find the successor of q = 17 in *S*.



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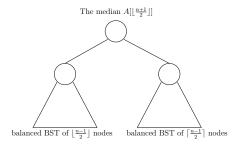
Construction of a Balanced BST

In the following, we will discuss how to construct a balanced BST T on a given sorted set S of n integers in O(n) time.

Construction of a Balanced BST

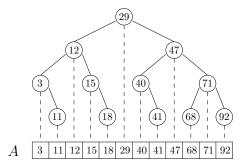
Assume that S is stored an array A and A is sorted.

- **Observation:** The subtree of any node in a balanced BST is also a balanced BST.
- Main idea: A BST of *n* nodes constructed by the following form:





Let us construct a balanced BST T on the following sorted array A.



Construction of a Balanced BST

Let f(n) be the maximum running time for constructing a balanced BST from an array of length n. We have:

$$f(1) = O(1)$$

$$f(n) = O(1) + 2 \cdot f(\lceil n/2 \rceil)$$

Solving the recurrence gives f(n) = O(n).

Let S be a set of n integers. Given two integers a and b such that $a \le b$. Find the number of integers in S which are in the range of [a, b].

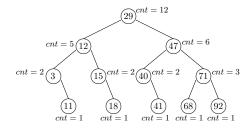
In the following, we will discuss how to augment a balanced BST on S to achieve:

- O(n) space consumption,
- $O(\log n)$ time for each query.

Augment a balanced BST T on S by storing one additional information in each node u that is:

• the number of nodes in the subtree of *u*.

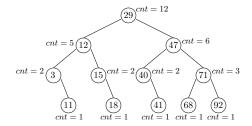
For example,



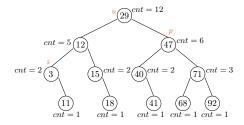
Define a concept first.

 Lowest Common Ancestor: Let t be the root. The lowest common ancestor of nodes v₁ and v₂ is the lowest node that is on both of the paths P(t, v₁) and P(t, v₂).

For example, the lowest common ancestor of node with key 3 and node with key 15 is the node with key 12.

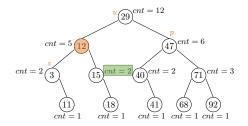


For a range [2, 48], let s be the successor of 2, p the predecessor of 48 and u the lowest common ancestor of s and p. Initialize a count c = 1 (since u is within the range)



Traverse the path from *u*'s left child to *s*. For every node *v* being visited, if v.key ≥ 2 :

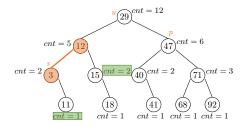
- c += 1
- c += the counter of v's right child



C is incremented by 1 + 2.

Traverse the path from *u*'s left child to *s*. For every node *v* being visited, if v.key ≥ 2 :

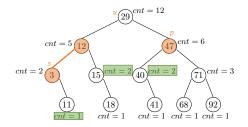
- c += 1
- c += the counter of v's right child



C is incremented by 1 + 1.

Traverse the path from *u*'s right child to *p*. For every node *v* being visited, if v.key \leq 48:

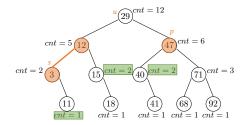
- c += 1
- c += the counter of v's left child



C is incremented by 1 + 2. Finally, c becomes 9.

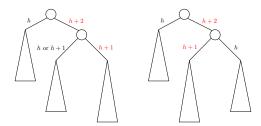
We walked through two paths, at most $\log_2 n$ nodes in each path. For each node visited, we perform constant-time operations, which takes O(1).

Time complexity: $O(\log n)$



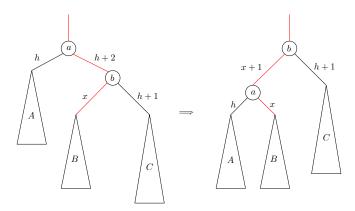


In lectures we explored the Left-Left and Left-Right cases in detail, so here we will look at Right-Right and Right-Left:



Right-Right

Fix by a rotation (symmetric to left-left):



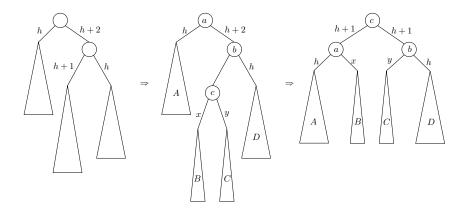
Note that x = h or h + 1, and the ordering from left to right of A, a, B, b, C is preserved after rotation.

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Fix by a double rotation (symmetric to left-right):

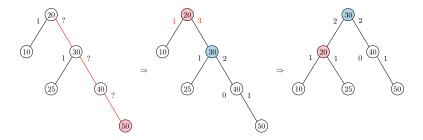


Note that x and y must be h or h - 1. Futhermore at least one of them must be h.

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Right-Right Example

Inserting 50:

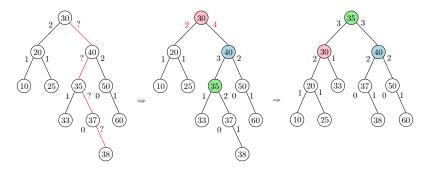


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Right-Left Example

Inserting 38:



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