Binary Search Tree (Part 1)

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Today, we will introduce the **binary search tree** (BST). This lecture will focus on the **static** version of the BST (namely, without insertions and deletions), leaving the **dynamic** version to the next lecture.

Predecessor Search

Let 5 be a set of integers.

A predecessor query: give an integer q, find its predecessor in S, which is the largest integer in S that does not exceed q;

Example: Suppose that $S = \{3, 10, 15, 20, 30, 40, 60, 73, 80\}.$

- The predecessor of 23 is 20
- The predecessor of 15 is 15
- The predecessor of 2 does not exist.

A binary search tree (BST) stores a set S of integers to support:

- the predecessor query;
- **Insertion**: adds a new integer to *S*;
- **Deletion**: removes an integer from *S*.

We will guarantee:

- O(n) space consumption.
- $O(\log n)$ time per predecessor query.
- $O(\log n)$ time per insertion
- $O(\log n)$ time per deletion

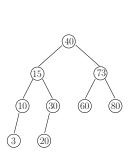
where n = |S|.

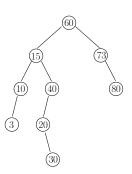
Binary Search Tree (BST)

We define a BST on a set S of n integers as a binary tree T satisfying all the following requirements:

- T has n nodes.
- Each node u in T stores a distinct integer in S, which is called the key of u.
- For every internal *u*:
 - its key is larger than all the keys in the left subtree;
 - its key is smaller than all the keys in the right subtree.

Two possible BSTs on $S = \{3, 10, 15, 20, 30, 40, 60, 73, 80\}.$



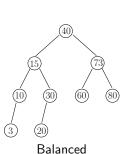


Balanced Binary Tree

A binary tree T is **balanced** if the following holds on every internal node u of T:

 The height of the left subtree of u differs from that of the right subtree of u by at most 1.

If u violates the above requirement, we say that u is **imbalanced**.



(60) (15) (73) (10) (40) (80) (3) (3)

Imbalanced (nodes 40 and 60 are imbalanced)

Theorem: A balanced binary tree with n nodes has height $O(\log n)$.

Proof: Denote the height as h. We will show that a balanced binary tree with height h must have $\Omega(2^{h/2})$ nodes.

This implies a constant c > 0 such that:

$$\begin{array}{rcl} & n & \geq & c \cdot 2^{h/2} \\ \Rightarrow & 2^{h/2} & \leq & n/c \\ \Rightarrow & h/2 & \leq & \log_2(n/c) \\ \Rightarrow & h & = & O(\log n). \end{array}$$

Let f(h) be the minimum number of nodes in a balanced binary tree with height h. It is clear that:

$$f(1) = 1$$

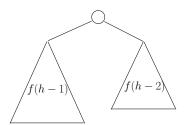
$$f(2) = 2$$

$$f(1)$$

$$f(2)$$

In general, for $h \ge 3$:

$$f(h) = 1 + f(h-1) + f(h-2)$$



When h is an even number:

$$f(h) = 1 + f(h-1) + f(h-2)$$
> 2 \cdot f(h-2)
> 2^2 \cdot f(h-4)
...
> 2^{h/2-1} \cdot f(2)
= 2^{h/2}

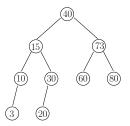
When h an odd number (i.e., $h \ge 3$):

$$f(h) > f(h-1) > 2^{(h-1)/2} = 2^{h/2}/\sqrt{2} = \Omega(2^{h/2})$$

Predecessor Query

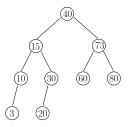
Suppose that we have created a balanced BST T on a set S of n integers. A predecessor query with search value q can be answered by descending a single root-to-leaf path:

- **1** Set $p \leftarrow -\infty$ (p will contain the final answer at the end)
- 2 Set $u \leftarrow$ the root of T
- \bigcirc If u = nil, then return p
- 4 If key of u = q, then set p to q, and return p
- If key of u > q, then set u to the left child (now u = nil if there is no left child), and repeat from Line 3.
- Otherwise, set p to the key of u, set u to the right child, and repeat from line 3

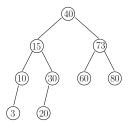


Suppose that we want to find the predecessor of 35.

Start from u = root 40. Since 40 > 35, the predecessor cannot be in the right subtree of 40. So we move to the left child of 40. Now u = node 15.



Since 15 < 35, the predecessor cannot be in the left subtree of 15. Update p to 15, because this is the predecessor of 35 so far, if we do not consider the right subtree of 15. Now, move u to the right child, namely, node 30.



Since 30 < 35, the predecessor cannot be in the left subtree of 30. Update p to 30. We need to move to the right child, but 30 does not have a right child. So the algorithm terminates here with p = 30 as the final answer.

Analysis of Predecessor Query Time

Obviously, we spend O(1) time at each node visited. Since the BST is balanced, we know that its height is $O(\log n)$.

Therefore, the total query time is $O(\log n)$.

Successors

The opposite of predecessors are "successors".

Formally, the **successor** of an integer q in S is the smallest integer in S that is no smaller than q.

Suppose that $S = \{3, 10, 15, 20, 30, 40, 60, 73, 80\}.$

- The successor of 23 is 30
- The successor of 15 is 15
- The successor of 81 does not exist.

Finding a Successor

Given an integer q, a successor query returns the successor of q in S.

By symmetry, we know from the earlier discussion (on predecessor queries) that a predecessor query can be answered using a balanced BST in $O(\log n)$ time, where n = |S|.