# Recursion (Slides for ESTR2102) 

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Recursion is an important technique in computer science for designing algorithms. Its principle is:

When dealing with a subproblem (same problem but with a smaller input), consider it solved.

We will discuss two examples in this lecture.

## Tower of Hanoi

There are 3 rods: A, B, C.

On rod A, there are $n$ disks of different sizes, stacked in such a way that no disk of a larger size is above a disk of a smaller size.

The other two rods are empty.


Tower of Hanoi

Permitted operation: Move the top-most disk of a rod to another rod. Constraint: No disk of a larger size can be above a disk of a smaller size.


Question: How many operations are needed to move all disks to rod $B$ ?

Tower of Hanoi - by Recursion

Suppose that we have solved the problem with $n-1$ disks. We can solve the problem with $n$ disks as follows:


Tower of Hanoi - by Recursion

How many operations are needed by the algorithm?
Suppose that it is $f(n)$. We have clearly $f(1)=1$. Recursively:

$$
f(n)=1+2 \cdot f(n-1)
$$

Solving this recurrence gives: $f(n)=2^{n}-1$.

## Greatest Common Divisor (GCD)

Given two non-negative integers $n$ and $m$, find their GCD, denoted as $G C D(n, m)$.

For example, $\operatorname{GCD}(24,32)=8$. Note: $\operatorname{GCD}(0,8)$ is also 8 .
We want to design an algorithm in RAM with small running time.

Greatest Common Divisor (GCD)

Without loss of generality, assume $n \leq m$.
Lemma: If $n<m$, then $G C D(n, m)=G C D(n, m-n)$.

The proof is elementary and left to you.

## GCD - Algorithm 1

Assume $n \leq m$.
If $n=m$, then return $n$. Otherwise, return $G C D(n, m-n)$.

The running time can be as bad as $O(m)$. To see this, try computing GCD $(1, m)$.

Next, we will significantly improve the running time to $O(\log m)$.

## Greatest Common Divisor (GCD)

Without loss of generality, assume $n \leq m$.
Define $m \bmod n=m-n \cdot\lfloor m / n\rfloor$.
Note that this is the remainder of $m / n$.

Lemma: If $n<m$, then $G C D(n, m)=G C D(n, m \bmod n)$.
The proof is elementary and left to you.

## GCD - Algorithm 2 (Euclid's Algorithm)

Assume $n \leq m$.
If $n=0$, then return $m$
Otherwise, return $G C D(n, m \bmod n)$.

Example
$\operatorname{GCD}(24,32)=\operatorname{GCD}(24,8)=\operatorname{GCD}(0,8)=8$.

## GCD - Algorithm 2 (Euclid's Algorithm)

Next, we will prove that the running time is $O(\log m)$.
Suppose we execute the "otherwise" line (see the previous slide) $h$ times. Let $n_{i}, m_{i}(1 \leq i \leq m)$ be the two values of " $n$ " and " $m$ " at the $i$-th execution. Define $s_{i}=n_{i}+m_{i}$.

We will prove:
Lemma: For $i \geq 2, s_{i} \leq \frac{4}{5} \cdot s_{i-1}$.
This implies $h=O(\log m)$ (think: why?).

## GCD - Algorithm 2 (Euclid's Algorithm)

$$
\text { Lemma: For } i \geq 2, s_{i} \leq \frac{4}{5} \cdot s_{i-1} .
$$

Essentially we need to prove: $n+m \bmod n \leq \frac{4}{5}(n+m)$.
Case 1: $m \geq(3 / 2) n$.
Thus, $n+m \bmod n<2 n=\frac{4}{5} \cdot \frac{5}{2} n \leq \frac{4}{5}(n+m)$.
Case 2: $m<(3 / 2) n$.
Thus, $n+m \bmod n<n+n / 2=\frac{3}{2} n=\frac{3}{4} \cdot 2 n \leq \frac{3}{4}(n+m)$.
We now conclude the proof.

## Lowest Common Multiplier (GCM)

Given two non-negative integers $n$ and $m$, find their LCM.

For example, the LCM of 24 and 32 is 96 .
Think: How to solve the problem in $O(\log n)$ time using the GCD algorithm?

