Charging Arguments [Notes for ESTR2102]

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Charging Arguments

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In general, if a data structure can process any *n* operations in f(n) time, we say that it guarantees an **amortized cost** of $\frac{f(n)}{n}$ per operation.

Today, we will learn a **charging argument** technique to prove amortized costs.

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Ideas behind a Charging Argument

Consider *n* operations on a data structure. The *i*-th $(1 \le i \le n)$ operation incurs cost C_i . Our goal is to prove:

$$\sum_{i=1}^{n} C_i \leq f(n). \tag{1}$$

Suppose that we can assign a "fake" cost $\overline{C_i} \leq \frac{f(n)}{n}$ to the *i*-th operation such that

$$\sum_{i=1}^{n} C_{i} \leq \sum_{i=1}^{n} \overline{C_{i}}.$$
(2)

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(1) will then follow from (2).

Recall: the Dynamic Array Problem

Let S be a collection of integers (not necessarily distinct). S is empty in the beginning. Integers are then added to S one by one with insertions.

Let *n* be the number of elements in *S* currently. We want to maintain an array *A* satisfying:

- A has length O(n).
- **2** For each $i \in [1, n]$, A[i] = x if x is the *i*-th integer added to S.

The above requirements need to be satisfied after every insertion.

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Recall: The Expansion Algorithm











n = 4



n = 5



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n = 8



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Earlier, we proved that each insertion has amortized cost O(1). Next, we give an alternative analysis for proving the same.

Our algorithm ensures an invariant:

After an expansion, the new array has size 2n, namely, there are n empty positions.

Let C_i be the actual cost of the *i*-th insertion.

We will assign an **amortized cost** $\overline{C_i}$ to the *i*-th insertion.



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For the *n*-th operation, first set $\overline{C_n} = O(1)$.

If the array does not expand, done.

An array expansion takes at most *cn* time for some constant *c*.

- \Rightarrow The previous expansion happened when S had n/2 elements.
- \Rightarrow n/2 empty positions in the previous array.
- \Rightarrow n/2 insertions have taken place since the previous expansion.

⇒ Charge the *cn* cost over those n/2 insertions: for each of those insertions, add $\frac{cn}{n/2} = 2c = O(1)$ to its amortized cost.

Example		
n = 2 expanding cost charged on the insertion of the 2nd element		
n = 4 expanding cost charged on the insertions of elements 3, 4		
n = 5		
n = 8 expanding cost charged on the insertions of elements 5-8		
Each insertion is charged at most once.		

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Convince yourself:

$$\sum_{i=1}^n C_i \leq \sum_{i=1}^n \overline{C_i}$$

and

$$\overline{C_i} = O(1).$$

Therefore, the total cost of all the *n* operations is O(n).

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The Stack-with-Array Problem

Let S be a collection of integers (not necessarily distinct). We want to support:

- push(e): add an integer e into S.
- pop: remove the **most recently** inserted integer from *S*.

At any moment, let m be the number of elements in S. We want to store all the elements of S in an array A satisfying:

- A has length O(m)
- A[1] is the least recently inserted element, A[2] the second least recently inserted, ..., A[m] the most recently inserted.

We will denote by *n* the number of operations processed so far.

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The Stack-with-Array Problem

We will give an algorithm for maintaining such an array by handling n operations in O(n) time, namely, each operation is processed in O(1) amortized time.

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The Stack-with-Array Problem

- A is full if all its cells are filled.
- **2** A is sparse if at most 1/4 of its cells are filled.

We will enforce an invariant:

At creation, an array is half full (i.e., half of its cells are filled).

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Carry out push(e) in the same way we perform an insertion in the dynamic array problem.



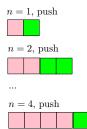


Perform pop as follows:

- Return the last element of A and decrease n by 1. If A is sparse, then:
 - Initialize an array A' of length 2n.
 - Copy all the *n* elements of *A* over to A'.
 - Destroy A and replace it with A'.



11 pushes followed by 9 pops on an initially empty stack:



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n = 8, push



...

n = 11, push



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n = 17 pop



n = 18, pop



n = 19, pop



n = 20, pop



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Think: how to prove that each operation incurs only O(1) amortized cost?



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