# Hashing

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In this lecture, we will revisit the dictionary search problem, where we want to locate an integer v in a set of size n or declare the absence of v. Recall that binary search solves the problem in  $O(\log n)$  time. We will bring down the cost to O(1) in expectation.

Towards the purpose, we will learn our first randomized data structure in this course. The structure is called the hash table.

### The Dictionary Search Problem (Redefined)

S is a set of n integers. We want to preprocess S into a data structure so that queries of the following form can be answered efficiently:

• Given a value v, a query asks whether  $v \in S$ .

We will measure the performance of the data structure by examining its:

- Space consumption: How many memory cells occupied.
- Query cost: Time of answering a query.
- Preprocessing cost: Time of building the data structure.

### Dictionary Search—Solution Based on Binary Search

We can solve the problem by sorting S into an array of length n, and using binary search to answer a query. This achieves:

- Space consumption: O(n).
- Query cost:  $O(\log n)$ .
- Preprocessing cost:  $O(n \log n)$ .

Dictionary Search—This Lecture (the Hash Table)

We will improve the previous solution in expectation:

- Space consumption: O(n).
- Query cost:  $O(\log n) \Rightarrow O(1)$  in expectation.
- Preprocessing cost:  $O(n \log n) \Rightarrow O(n)$ .



Main idea: divide S into a number m of disjoint subsets such that only one subset needs to be searched to answer any query.

Let us assume that every integer is in [1, U] (we will revisit this assumption at the end). Denote by [m] the set of integers from 1 to m.

A hash function h is a function from [U] to [m]. Namely, given any integer k, h(k) returns an integer in [m].

The value h(k) is called the **hash value** of k.

### Hash Table – Preprocessing

First, choose an integer m > 0, and a hash function h from  $\mathbb{Z}$  to [m].

Then, preprocess the input S as follows:

- Create an array H of length m.
- ② For each i ∈ [1, m], create an empty linked list L<sub>i</sub>. Keep the head and tail pointers of L<sub>i</sub> in H[i].
- **③** For each integer  $x \in S$ :
  - Calculate the hash value h(x).
  - Insert x into  $L_{h(x)}$ .

Space consumption: O(n + m). Preprocessing time: O(n + m).

We will always choose m = O(n), so O(n + m) = O(n).

Hash Table – Querying

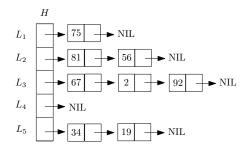
We answer a query with value v as follows:

- **1** Calculate the hash value h(v).
- Scan the whole  $L_{h(v)}$ . If v is not found, answer "no"; otherwise, answer "yes".

Query time:  $O(|L_{h(v)}|)$ , where  $|L_{h(v)}|$  is the number of elements in  $L_{h(v)}$ .

## Example

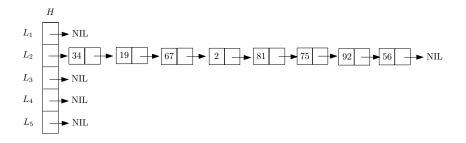
Let  $S = \{34, 19, 67, 2, 81, 75, 92, 56\}$ . Suppose that we choose m = 5, and  $h(k) = 1 + (k \mod m)$ .



To answer a query with search value 57, we scan all the elements in  $L_3$ , and answer "no". For this hash function, the maximum query time is the cost of scanning a linked list of 3 elements.



Let  $S = \{34, 19, 67, 2, 81, 75, 92, 56\}$ . Suppose that we choose m = 5, and h(k) = 2.



For this hash function, the maximum query time is the cost of scanning a linked list of 8 elements (i.e., the worst possible).

It is clear that a good hash function should create linked lists of roughly the same size, i.e., "spreading out" the elements of S as evenly as possible.

Next we will introduce a technique that can choose a good hash function to guarantee O(1) expected query time.

Let  $\mathcal{H}$  be a family of hash functions from [U] to [m].  $\mathcal{H}$  is universal if the following holds:

Let  $k_1, k_2$  be two distinct integers in [U]. By picking a function  $h \in \mathcal{H}$  uniformly at random, we guarantee that

$$\Pr[h(k_1) = h(k_2)] \leq 1/m.$$

Next, we will first prove that universality gives us the desired O(1) expected query time. Then, we will describe a way to obtain such a good hash function.

Analysis of Query Time under Universality

We focus on the case where q does not exist in S (the case where it does is similar). Recall that our algorithm probes all the elements in the linked list  $L_{h(q)}$ . The query cost is therefore  $O(|L_{h(q)}|)$ .

Define random variable  $X_i$   $(i \in [1, n])$  to be 1 if the *i*-th element *e* of *S* has the same hash value as *q* (i.e., h(e) = h(q)), and 0 otherwise. Thus:

$$|L_{h(q)}| = \sum_{i=1}^{n} X_i$$

Analysis of Query Time under Universality

By universality,  $\mathbf{Pr}[X_i = 1] \leq 1/m$ , meaning that

$$\begin{aligned} \mathbf{E}[X_i] &= 1 \cdot \mathbf{Pr}[X_i = 1] + 0 \cdot \mathbf{Pr}[X_i = 0] \\ &\leq 1/m. \end{aligned}$$

Hence:

$$\mathbf{E}[|L_{h(q)}|] = \sum_{i=1}^{n} \mathbf{E}[X_i] \leq n/m.$$

By choosing  $m = \Theta(n)$ , we have  $n/m = \Theta(1)$ .

### Designing a Universal Function

We now construct a universal family  $\mathcal{H}$  of hash functions from [U] to [m].

- Pick a prime number p such that  $p \ge m$  and  $p \ge U$ .
- For every  $\pmb{\alpha} \in \{1,2,...,p-1\}$ , and every  $\pmb{\beta} \in \{0,1,...,p-1\}$ , define:

$$h_{\alpha,\beta}(k) = 1 + (((\alpha k + \beta) \mod p) \mod m).$$

• This defines p(p-1) hash functions, which constitute our  $\mathcal{H}$ .

The proof of universality can be found in the appendix, but will not be tested in quizzes and exams.

You may be wondering why it is always possible to choose a desired prime number p.

Recall that the RAM model is defined with a word length w, namely, the number of bits in a word. Hence,  $U \leq 2^w - 1$ .

Number theory shows that there is at least one prime number between x and 2x. Hence, one can prepare in advance such a prime number p in the range  $[2^w, 2^{w+1}]$ , and use this p to construct a universal hash family.

**Remark:** If *n* is the size of the underlying problem, the RAM model (typically) assumes that  $w = \Theta(\log n)$ , i.e., asymptotically the same number of bits to encode the value of *n* in binary.

Now we have shown that, for any set S of n integers, it is always possible to construct a hash table with the following guarantees on the dictionary search problem:

- Space O(n).
- Preprocessing time O(n).
- Query time O(1) in expectation.

### Appendix: Proof of Universality (Will Not Be Tested)



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## The Prime Ring

Denote by  $\mathbb{Z}_p$  the set of integers  $\{0, 1, ..., p-1\}$ .  $\mathbb{Z}_p$  forms a commutative ring under "+" and ".", both modulo p. This means:

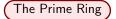
- $\mathbb{Z}_p$  is closed under + and  $\cdot$ , both modulo p.
- + modulo p satisfies commutativity and associativity.

•  $a + b = b + a \pmod{p}$  and  $a + b + c = a + (b + c) \pmod{p}$ 

- + modulo p has a zero element, that is,  $0 + a = a \pmod{p}$ .
- Every element a has an additive inverse -a, that is, a + (-a) = 0 (mod p).
- modulo p satisfies commutativity and associativity.

•  $a \cdot b = b \cdot a \pmod{p}$  and  $a \cdot b \cdot c = a \cdot (b \cdot c) \pmod{p}$ 

- modulo p has a one element, that is,  $1 \cdot a = a \pmod{a}$ .
- + and  $\cdot$  modulo *p* satisfy distributivity.



The ring  $\mathbb{Z}_p$  has several crucial properties. Let us start with:

**Lemma:** Let *a* be a non-zero element in  $\mathbb{Z}_p$ . Then,  $a \cdot j \neq a \cdot k$  (mod *p*) for any  $j, k \in \mathbb{Z}_p$  with  $j \neq k$ .

**Proof:** Suppose without loss of generality j > k. Assume  $a \cdot j = a \cdot k \pmod{p}$ , then  $a \cdot (j - k) = 0 \pmod{p}$ . This means that  $a \cdot (j - k)$  must be a multiple of p. Since p is prime, either a or j - k must be a multiple of p. This is impossible because a and j - k are non-zero elements in  $\mathbb{Z}_{p}$ .

The lemma implies that  $a \cdot 0$ ,  $a \cdot 1$ , ...,  $a \cdot (p-1)$  must take unique values in  $\{0, 1, ..., p-1\}$ .



The previous lemma immediately implies:

**Corollary:** Every non-zero element *a* has a unique multiplicative inverse  $a^{-1}$ , namely,  $a \cdot a^{-1} = 1 \pmod{p}$ .

In other words,  $\mathbb{Z}_p$  is a division ring.



The next property then follows:

**Lemma:** Every equation  $a \cdot x + b = c \pmod{p}$  where a, b, c are in  $\mathbb{Z}_p$  and  $a \neq 0$  has a unique solution in  $\mathbb{Z}_p$ .

#### **Proof:**

$$a \cdot x = c - b \pmod{p}$$
  
 $\Rightarrow x = a^{-1} \cdot (c - b) \pmod{p}$ 

Proof of Universality

Next, we will prove that the hash family  $\mathcal{H}$  we constructed in Slide 15 is universal. As before, let  $k_1$  and  $k_2$  be distinct integers in [U].

Fact 1: Let  $g_{\alpha,\beta}(k_1) = (\alpha \cdot k_1 + \beta) \mod p$   $g_{\alpha,\beta}(k_2) = (\alpha \cdot k_2 + \beta) \mod p$ Then,  $g_{\alpha,\beta}(k_1) \neq g_{\alpha,\beta}(k_2)$ .

Proof: Otherwise, it must hold that

$$\begin{array}{rcl} \alpha \cdot k_1 + \beta &=& \alpha \cdot k_2 + \beta \pmod{p} \\ \Rightarrow & \alpha \cdot (k_1 - k_2) &=& 0 \pmod{p} \end{array}$$

which is not possible.

Proof of Universality

How many different choices are there for the pair  $(g(k_1), g(k_2))$ ? The answer is at most p(p-1) according to Fact 1: there are  $p^2$  possible pairs in  $\mathbb{Z}_p \times \mathbb{Z}_p$  but we need to exclude the p pairs where the two values are the same.

Recall that  $\mathcal{H}$  has p(p-1) functions.

Next, we will prove a one-to-one mapping between the possible choices of  $(g(k_1), g(k_2))$  and the hash functions in  $\mathcal{H}$ .

**Fact 2:** Fix any two  $x, y \in \mathbb{Z}_p$  such that  $x \neq y$ . There is a unique pair  $(\alpha, \beta)$ —with  $\alpha \in \{1, 2, ..., p-1\}$  and  $\beta \in \{0, 1, ..., p-1\}$ —that makes  $g_{\alpha,\beta}(k_1) = x$  and  $g_{\alpha,\beta}(k_2) = y$ .

**Proof:** Suppose that *h* is determined by  $\alpha, \beta$  selected as explained in Slide 15. Thus:

Hence:

$$\begin{array}{rcl} \alpha \cdot \left(k_1 - k_2\right) &=& x - y \pmod{p} \\ \Rightarrow & \alpha &=& \left(k_1 - k_2\right)^{-1} \cdot \left(x - y\right) \pmod{p} \\ \Rightarrow & \beta &=& x - \left(k_1 - k_2\right)^{-1} \cdot \left(x - y\right) \cdot k_1 \pmod{p} \end{array}$$

Proof of Universality

Let *P* be the set of pairs (x, y) such that  $x, y \in \mathbb{Z}_p$  and  $x \neq y$ .

We know that by choosing  $\alpha, \beta$  randomly in their respective ranges, we are essentially picking a pair (x, y) for  $(g_{\alpha,\beta}(k_1), g_{\alpha,\beta}(k_2))$  uniformly at random.

Notice that  $h(k_1) = h(k_2)$  if and only if  $g_{\alpha,\beta}(k_1) = g_{\alpha,\beta}(k_2) \pmod{m}$ . So now the question boils down to: how many pairs (x, y) in P satisfy  $x = y \pmod{m}$ ? Proof of Universality

How many pairs (x, y) in P satisfy  $x = y \pmod{m}$ ?

- For x = 0, y can take  $m, 2m, 3m, \dots$  definitely no more that  $\lceil p/m \rceil 1 \le (p-1)/m$  choices
- For x = 1, y can take m + 1, 2m + 1, 3m + 1, ... definitely no more that  $\lceil p/m \rceil 1 \le (p-1)/m$  choices

• ...

Hence, the number of such pairs is no more than p(p-1)/m = |P|/m.

Now we conclude that the probability of  $h(k_1) = h(k_2)$  is at most 1/m.