

Survey 11

* Required

1. Please give your name *

2. Please give your CUHK student ID *

3. How much of Assignment 10 have you completed? *

Mark only one oval.

- ☐ What? There is an assignment!?
- ☐ Seen it.
- ☐ Thought about it.
- ☐ Tried it.
- ☐ Finished it!!

4. How many Course 3 Module 3 lectures have you watched? *

Mark only one oval.

- ☐ None
- ☐ 1
- ☐ 2-3
- ☐ All

5. What are the main differences between a linear program and a discrete optimization problem?
You can tick more than one. *

Check all that apply.

- ☐ A linear program encodes only a satisfaction problem
- ☐ A linear program can have disequality constraints
- ☐ The constraints in a linear program are linear
- ☐ The objective in a linear program are linear
- ☐ The decision variables in a linear program are linear
- ☐ The decision variables in a linear program are positive
- ☐ The decision variables in a linear program are non-negative
- ☐ The decision variables in a linear program are real
- ☐ The decision variables in a linear program are faked
- ☐ The decision variables in a linear program are integers

6. What is the geometrical interpretation of the linear inequalities in a linear program with n variables? *

Mark only one oval.

- ☐ A bounding box in the $n+1$ dimensional space
- ☐ A bounding box in the n dimensional space
- ☐ A bounding hyperplane in the $n+1$ dimensional space
- ☐ A bounding hyperplane in the n dimensional space
- ☐ NONE of the above

7. Where do the feasible solutions (if exist) of a linear program lie? *

Mark only one oval.

- ☐ The vertices of the bounding polytope
- ☐ The edges of the bounding polytope
- ☐ The origin of the n dimensional coordinate system
- ☐ The surfaces of the bounding polytope
- ☐ The interior (including the surfaces) of the bounding polytope

8. Where do the optimal solutions (if exist) of a linear program lie? *

Mark only one oval.

- ☐ The vertices of the bounding polytope
- ☐ The edges of the bounding polytope
- ☐ The origin of the n dimensional coordinate system
- ☐ The surfaces of the bounding polytope
- ☐ The interior (including the surfaces) of the bounding polytope

9. Which of the following is not true about a Basic Feasible Solved Form? You can tick more than one. *

Check all that apply.

- ☐ Basic variables appear on the LHSs
- ☐ Non-basic variables appear on the RHSs
- ☐ Constants are positive
- ☐ Has a corresponding Basic Feasible Solution
- ☐ The corresponding Basic Feasible Solution satisfies all constraints
- ☐ The corresponding Basic Feasible Solution corresponds to a vertex on the bounding polytope

10. Which of the following is true about the pivoting step in the Simplex Algorithm? You can tick more than one. Think about why! *

Check all that apply.

- ☐ Transform the linear program to another which has a better optimal solution
- ☐ Transform the linear program to another preserving all solutions
- ☐ Transform the linear program to another preserving only optimal solutions
- ☐ Jump from one basic feasible solution to another which has a better objective value
- ☐ Jump from one basic feasible solution to another which corresponds to a point inside the bounding polytope

11. **Why can't we use the Simplex Algorithm to solve a discrete optimization problem in general? You can take more than one. ***

Check all that apply.

- ☐ A discrete optimization problem may have non-linear constraints
- ☐ A discrete optimization problem may have -ve decisions
- ☐ A discrete optimization problem may have a non-linear objective function
- ☐ The Simplex Algorithm solves a linear program, which have real number solutions in general
- ☐ The Simplex Algorithm solves a linear program, which have non-negative solutions in general

12. **What are the main differences between a mixed integer program (MIP) and a discrete optimization problem? You can tick more than one. ***

Check all that apply.

- ☐ An MIP encodes only a satisfaction problem
- ☐ An MIP can have disequality constraints
- ☐ The constraints in an MIP are linear
- ☐ The objective in an MIP are linear
- ☐ The decision variables in an MIP are linear
- ☐ The decision variables in an MIP are positive
- ☐ The decision variables in an MIP are non-negative
- ☐ The decision variables in an MIP are real
- ☐ The decision variables in an MIP are faked
- ☐ The decision variables in an MIP are integers

13. **What is the basic working principle of the Branch and Bound Algorithm for solving MIPs? ***

Mark only one oval.

- ☐ Repeatedly dividing the MIP into small problems until an integer solution is found, and use search to find the optimal solution of the entire problem
- ☐ Repeatedly labeling variable with values and use bounding to find the optimal solution
- ☐ Repeatedly pruning away non-integer optimal solutions until the remaining problem has an integer optimal solution
- ☐ Repeatedly dividing variables domain into halves and solving each sub-problem until a sub-problem has an integer solution
- ☐ NONE of the above

14. **What is the basic working principle of the Gomory's Cutting Plane Method for solving MIPs? ***

Mark only one oval.

- ☐ Repeatedly dividing the MIP into small problems until an integer solution is found, and use search to find the optimal solution of the entire problem
- ☐ Repeatedly labeling variable with values and use bounding to find the optimal solution
- ☐ Repeatedly pruning away non-integer optimal solutions until the remaining problem has an integer optimal solution
- ☐ Repeatedly dividing variables domain into halves and solving each sub-problem until a sub-problem has an integer solution
- ☐ NONE of the above

15. **Have you attempted Workshop 11 yet? ***

Mark only one oval.

- ☐ No
- ☐ Thought about it
- ☐ Completed it

16. **How much of Assignment 11 have you completed? ***

Mark only one oval.

- ☐ What? There is another ASSIGNMENT!?
- ☐ Seen it.
- ☐ Thought about it.
- ☐ Tried it.
- ☐ Finished it!!

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