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On Fault Tolerance, Performance, and Reliability for Wireless and Sensor Networks

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Outline

- Introduction and thesis focus
- Wireless Networks
 - Fault tolerance
 - Performance
 - Message sojourn time
 - Program execution time
 - Reliability
- Wireless Sensor Networks
 - Sleeping configuration
 - Coverage with fault tolerance
- Conclusions and future directions

Wireless Network (IEEE 802.11)

Wireless Infrastructure Network

- At least one Access Point (Mobile Support Station) is connected to the wired network infrastructure and a set of wireless terminal devices
- No communications between wireless terminal devices

Wireless Ad Hoc Network

- Composed solely of wireless terminal devices within mutual communication range of each other without intermediary devices
- Wireless Sensor Network
 - Terminal device with sensing capability

Wireless CORBA Architecture



Wireless Ad Hoc Sensor Network



Thesis Focus



Chapter 3 Message Logging and Recovery in Wireless CORBA

Motivation

- Permanent failures
 - Physical damage
- Transient failures
 - Mobile host
 - Wireless link
 - Environmental conditions
- Fault-tolerant CORBA
- Objective
 - To construct a fault-tolerant wireless CORBA

Fault-Tolerant Wireless CORBA Architecture



Mobile Host Recovery



Chapter 4 Message Queueing and Scheduling at Access Bridge

Motivation

- Previous work
 - Task response time in the presence of server breakdowns
- Wireless mobile environments
 - Due to failures and handoffs of mobile hosts, the messages at access bridge cannot be dispatched
- Objective
 - To derive the expected message sojourn time at access bridge in the presence of failures and handoffs of mobile hosts
 - To evaluate different message scheduling strategies

Mobile Host's State Transition

State 0 : normal
State 1 : handoff (H)
State 2 : recovery (U)
ρ : handoff rate
γ_m : failure rate
η : handoff completion rate
κ : recovery rate



Basic Dispatch Model



Static Processor-Sharing Dispatch Model



Head-of-the-line Priority Queue



Dynamic Processor-Sharing Dispatch Model



Cyclic Polling Dispatch Model

Feedback Dispatch Model

Simulation and Analytical Results (1)

Number of mobile hosts m

Simulation and Analytical Results (2)

* Mobile host's failure rate γ_m

Chapter 4 Summary

Analyze and simulate the message sojourn time at access bridge in the presence of mobile host failures and handoffs

Observation

- The basic model and the static processor-sharing model demonstrate the worst performance
- The dynamic processor-sharing model and the cyclic polling model are favorite to be employed
 - However, the cyclic polling model and the feedback model engage a switchover cost
- In the basic model and the feedback model, the number of mobile hosts covered by an access bridge should be small

Chapter 5 Program Execution Time at Mobile Host

Motivation

- Previous work
 - Program execution time with and without checkpointing in the presence of failures on static hosts with given time requirement without failures
- Wireless mobile environments
 - Underlying message-passing mechanism
 - Network communications
 - Discrete message exchanges
 - Handoff
 - Wireless link failures

Program Termination Condition

- A program at a mobile host will be successfully terminated if it continuously receives *n* computational messages
- Objective
 - To derive the cumulative distribution function of the program execution time with message number *n* in the presence of failures, handoffs, and checkpointings
 - To evaluate different checkpointing strategies

Assumptions and Mobile Host's State Transition

State 0 : normal State 1 : handoff (H) State 2 : recovery State 3 : checkpointing $\bullet \lambda$: message dispatch rate at access bridge $\wedge \lambda^*$: message arrival rate at mobile host • p: handoff rate I : checkpointing rate γ_{m} : mobile host's failure rate \mathbf{v}_1 : wireless link's failure

rate

Composite Checkpointing State

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Composite Recovery State

Deterministic Checkpointing Strategy

- The number of messages in a checkpointing interval is fixed with u
- Checkpointing rate $\iota_{dc} = \lambda/u$

$$E\left[X^{(dc,f,h,l)}(n,u)\right] = \left[\frac{1}{\gamma_m} + E(R')\right] \left[(w-1)\left(\frac{q_1^{-u}}{\phi_C(\gamma_m)} - 1\right) + (q_1^{-u'} - 1)\right].$$
 (5.13)

$$E\left[X^{(f,h,l)}(n)\right] = \left[\frac{1}{\gamma_m} + E(R')\right](q_1^{-n} - 1). \quad (5.17)$$

• Checkpointing time $\mathbf{C} = T_1^{(h,l)} + T_2^{(l)}$ • Recovery time $\mathbf{R'} = [\mathbf{R} + T_3^{(l)} + T_4^{(h,l)}]^{(f)}$

Random Checkpointing Strategy

- Create a checkpoint when I messages have been received since the last checkpoint
 - I: a random variable with a geometric distribution whose parameter is p
- * Checkpointing rate $\iota_{rc} = \lambda p$

$$E\left[X^{(rc,f,h,l)}(n,p)\right] = \left[\frac{1}{\gamma_m} + E(R')\right] \left[q_1^{-1} - 1 + \sum_{i=2}^n \frac{q_1^{-1} - p\phi_c(\gamma_m) + p - 1}{q_2 + (1 - q_2)((1 - p)q_1)^{i-1}}\right].$$
 (5.25)

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Without Failures

★ Wit
If
$$u = p^{-1}$$
, then $p(n-1) \ge w-1$, which indicates that on average the random checkpointing creates more checkpoints than the deterministic checkpointing.
★ Det
$$\lim_{\gamma_m,\gamma_l\to 0} E\left[X^{(dc,f,h,l)}(n,u)\right] = [1 + \rho E(H)] \left[\frac{n}{\lambda} \cdot (w-1) \cdot E(T_1) + E(T_2)\right], (5.18)$$
★ Random checkpointing
$$\lim_{\gamma_m,\gamma_l\to 0} E\left[X^{(rc,f,h,l)}(n,p)\right] = [1 + \rho E(H)] \left[\frac{n}{\lambda} \cdot p(n-1)(E(T_1) + E(T_2))\right]. (5.28)$$
• w: number of checkpointing intervals
• p: parameter of geometric distribution

Time-based Checkpoint Strategy

The checkpointing interval is a constant time v
 Checkpointing rate ι_{tc} = 1/v

$$E\left[X^{(tc,f,h,l)}(n,v)\right] = \left[\frac{1}{\gamma_m} + E(R')\right] \left[\frac{1 - \phi_C(\gamma_m)\phi_v(q_3)}{G(0,n,v) + \phi_C(\gamma_m)\phi_v(q_3)\sum_{i=1}^{n-1}\frac{(\lambda v)^i}{i!}} - 1\right] + \frac{\phi_C(\gamma_m)\phi_v(q_3)\sum_{i=1}^{n-1}\frac{(\lambda v)^i}{i!}E\left[X^{(tc,f,h,l)}(n-i,v)\right]}{G(0,n,v) + \phi_C(\gamma_m)\phi_v(q_3)\sum_{i=1}^{n-1}\frac{(\lambda v)^i}{i!}}.$$
 (5.35)

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Average Effectiveness

 Ratio between the expected program execution time without and with failures, handoffs and checkpoints

$$A = \frac{n}{\lambda \cdot E\left[X^{(c,f,h,l)}(n)\right]}.$$
 (5.36)

Checkpointing frequency

$$u^{-1} = p = (v\lambda)^{-1}$$

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Comparisons and Discussions (1)

Message number n

Comparisons and Discussions (2)

Message arrival rate

Comparisons and Discussions (3)

Optimal checkpointing frequency

Chapter 5 Summary

- Derive the Laplace-Stieltjes transform of the cumulative distribution function of the program execution time and its expectation for three checkpointing strategies
- Observation
 - The performance of the random checkpointing approach is more stable against varying parameter conditions
 - Different checkpointing strategies, even including the absence of checkpointing, can be engaged

Chapter 6 Reliability Analysis for Various Communication Schemes

Motivation

- Previous work
 - Two-terminal reliability: the probability of successful communication between a source node and a target node
- Wireless mobile environments
 - Handoff causes the change of number and type of engaged communication components
- Objective
 - To evaluate reliability of wireless networks in the presence of handoff

Expected Instantaneous Reliability (EIR)

 End-to-end expected instantaneous reliability at time t

$$ER(t) = \sum_{x} \pi_x(t) R_x(t), \quad (6.1)$$

π_x(t) : the probability of the system in state x at time t
R_x(t) : the reliability of the system in state x at time t
Assumptions

- There will always be a reliable path in the wired network
- The wireless link failure is negligible
- All the four components, access bridge, mobile host, static host, and home location agent, of wireless CORBA are failure-prone and will fail independently
 - Constant failure rates: γ_{a} , γ_{m} , γ_{s} , and γ_{h}

Four Communication Schemes

Static Host to Static Host (SS)

Traditional communication scheme

$$ER_{ss}(t) = [R_{sh}(t)]^2$$

Mobile Host to Static Host (MS)

- 2 system states
- Static Host to Mobile Host (SM)
 - 5 system states
- Mobile Host to Mobile Host (MM)
 - 11 system states

The MS Scheme (Mobile Host – Static Host)



EIR of the MS Scheme



MTTF (Mean Time To Failure) of the MS Scheme

$$ER_{ms}(t) = \pi_a(t)e^{-(\gamma_m + \gamma_a + \gamma_s)t} + \pi_b(t)e^{-(\gamma_m + 2\gamma_a + \gamma_s + \gamma_h)t}, \quad (6.6)$$



and γ_a ; (b) service parameters ρ and η .

The SM Scheme (Static Host – Mobile Host)



Figure 6.6: Markov models for the SM scheme.

EIR of the SM Scheme (LF_QHLA)



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EIR with Location-Forwarding Strategies



Time-Dependent Reliability Importance

 Measure the contribution of component-reliability to the system expected instantaneous reliability

$$I_{R_i}(t) = \frac{\partial ER(t)}{\partial R_i(t)} = \sum_x \pi_x(t) \cdot n_i(x) [R_i(t)]^{n_i(x)-1} \cdot \prod_c [R_c(t)]^{n_c(x)}, \quad c \neq i, \ (6.7)$$

Reliability Importance of the SM Scheme



Figure 6.11: RI of the SM scheme: (a) same failure rate and high handoff rate; (b) different failure rates and high handoff rate; (c) same failure rate and low handoff rate; (d) different failure rates and low handoff rate.

The MM Scheme (Mobile Host – Mobile Host)



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The MM Scheme (Mobile Host – Mobile Host)



Figure 6.12: System states in the MM scheme: (h) location-querying; (i) normal communication; (j) MH_1 in handoff; (k) MH_2 in handoff; (l) both MH_1 and MH_2 in handoff; (m and q) location-forwarding; (n) location-querying and MH_2 in handoff; (o and r) location-forwarding and MH_1 in handoff; and (p) location-querying and MH_1 in handoff.

Markov Models for the MM Scheme



Figure 6.13: Markov models for the MM scheme.

Chapter 6 Summary

- Measure the end-to-end reliability of wireless networks in the presence of mobile host handoff
 Observation
 - Handoff and location-forwarding procedures should be completed as soon as possible
 - The reliability importance of different components should be determined with specific failure and service parameters
 - The number of engaged components during a communication state is more critical than the number of system states

Chapter 7 Sensibility-Based Sleeping Configuration in Sensor Networks

- Motivation
 - Maintaining coverage
 - Every point in the region of interest should be sensed within given parameters
 - Extending system lifetime
 - The energy source is usually battery power
 - Battery recharging or replacement is undesirable or impossible due to the unattended nature of sensors and hostile sensing environments
 - Fault tolerance
 - Sensors may fail or be blocked due to physical damage or environmental interference
 - Produce some void areas which do not satisfy the coverage requirement
 - Scalability
 - High density of deployed nodes
 - Each sensor must configure its own operational mode adaptively based on local information, not on global information Dept. of Computer Science & Engineering

Objective: Coverage Configuration

Coverage configuration is a promising way to extend network lifetime by alternately activating only a subset of sensors and scheduling others to sleep according to some heuristic schemes while providing sufficient coverage and tolerating sensor failures in a geographic region

Boolean Sensing Model (BSM)

Each sensor has a certain sensing range sr

 Within this sensing range, the occurrence of an event could be detected by the sensor alone

$$\exists N_i \in \Omega, \ d(N_i, y) < sr_i. \ (7.2)$$

♦N_i: sensor i

y : a measuring point

• Ω : deployed sensors in a deployment region Φ

 $d(N_i, y)$: distance between N_i and y

sr_i : sensing radius of sensor N_i

Collaborative Sensing Model (CSM)

- Capture the fact that signals emitted by a target of interest decay over the distance of propagation
- Exploit the collaboration between adjacent sensors
- Point Sensibility s(N_i, p): the sensibility of a sensor N_i for an event occurring at an arbitrary measuring point p

$$s(N_i, y) = \frac{\alpha}{[d(N_i, y)]^{\beta}}, \ (7.3)$$

α : energy emitted by events occurring at point p
β : decaying factor of the sensing signal

Field Sensibility

Collective-Sensor Field Sensibility (CSFS)

$$S_c(y) = \sum_{i : s(N_i, y) \ge \epsilon_n} s(N_i, y), \quad (7.4)$$

 $\bullet \varepsilon_n$: signal threshold

Neighboring-Sensor Field Sensibility (NSFS)

$$S_n^i(y) = s(N_i, y) + \sum_{j : N_j \in N(i) \land s(N_j, y) \ge \epsilon_n} s(N_j, y). (7.5)$$

N(i): one-hop communication neighbor set of sensor N_i
 ε_s: required sensibility threshold

Relations between the BSM and the CSM

Ensured-sensibility radius

$$sr_i^e = \left(\frac{\alpha}{\epsilon_s}\right)^{\frac{1}{\beta}}.$$
 (7.6)

Collaborative-sensibility radius

$$sr_i^c = \left(\frac{\alpha}{\epsilon_n}\right)^{\frac{1}{\beta}}.$$
 (7.7)

- $\bullet \varepsilon_{s}$: required sensibility threshold
- • ε_n : signal threshold
- • α : energy emitted by events occurring at point p
- • β : decaying factor of the sensing signal

Sleeping Candidate Condition for the BSM with Arc-Coverage

Each sensor N_i knows its location (x_i, y_i), sensing radius sr_i, communication radius cr



Sponsored Sensing Region (SSR) Sponsored Sensing Arc (SSA) τ_{ij} Sponsored Sensing Angle (SSG) θ_{ij}

Covered Sensing Angle (CSG) **w**_{ij}

Complete-Coverage Sponsor (CCS)

 $\diamond d(N_{i}, N_{j}) \leq \mathrm{sr}_{\mathrm{i}} - \mathrm{sr}_{\mathrm{i}}$



SSG θ_{ij} is not defined CSG $\varpi_{ij} = 2\pi$

Complete-Coverage Sponsor (CCS) of N_i



Degree of Complete Coverage (DCC) ζ_i = |CCS(i)|

Minimum Partial Arc-Coverage (MPAC)

- The minimum partial arc-coverage (MPAC) sponsored by sensor N_i to sensor N_i, denoted as ξ_{ij},
 - on SSA τ_{ij} find a point y that is covered by the minimum number of sensors
 - the number of N_i's non-CCSs covering the point y

SSA: Sponsored Sensing Arc
 CCS: Complete-Coverage Sponsor

Derivation of MPAC ξ_{ij}



MPAC and DCC Based *k*-Coverage Sleeping Candidate Condition

* k-coverage

 "A region is k-covered" means every point inside this region is covered by at least k sensors.

Theorem 4

• A sensor N_i is a sleeping candidate while preserving *k*-coverage under the constraint of one-hop neighbors, iff $\zeta_i \ge k \text{ or } \forall N_j \in N(i) - CCS(i), \xi_{ij} > k - \zeta_i$.

ζ_i: Degree of Complete Coverage (DCC)
ξ_{ij}: Minimum Partial Arc-Coverage (MPAC)
N(i): one-hop communication neighbors
CCS(i): Complete-Coverage Sponsor

Sleeping Candidate Condition for the BSM with Voronoi Diagram

Theorem 5

A sensor N_i is on the boundary of coverage iff its Voronoi cell is not completely covered by its sensing disk.

A sensor N_i is said to be on the boundary of coverage if there exists a point y on its sensing perimeter such that y is not coverd by its one-hop working neighbors N(i).



Figure 7.6: Example of coverage boundary: N_1 .

Theorem 6

* A sensor N_i is a sleeping candidate iff

- It is not on the coverage boundary
- When constructing another Voronoi diagram without N_i, all the Voronoi vertices of its one-hop working neighbors in N_i's sensing disk are still covered.

Example of Sleeping-Eligible Sensor: N₁



Sleeping Candidate Condition for the CSM

 With the NSFS, if the Voronoi cells of all a sensor's onehop neighbors are still covered without this sensor, then it is a sleeping candidate.



Location Error

- Assume that a sensor's obtained location is uniformly distributed in a circle located at its accurate position with radius ε_d
- normalized deviation of location ε
 - the ratio of the maximum location deviation ε_d to a sensor's sensing radius
- normalized distance d
 - the ratio of the distance between a point and a sensor to the sensor's sensing radius

Coverage Relationship with Location Error



Figure 7.10: The coverage relationship between a point and a sensor with location error.

Probability of Coverage with Location Error



Sensibility-Based Sleeping Configuration Protocol (SSCP)

Round-based

- Divide the time into rounds
- Approximately synchronized
- In each round, every live sensor is given a chance to be sleeping eligible

Adaptive sleeping

 Let each node calculate its sleeping time locally and adaptively

Performance Evaluation with ns-2

Boolean sensing model

- SS: Sponsored Sector
 - Proposed by Tian et. al. of Univ. of Ottawa, 2002
 - Consider only the nodes inside the sensing radius of the evaluated node
- **CCP: Coverage Configuration Protocol**
 - Proposed by Wang *et. al.* of UCLA, 2003
 - Evaluate the coverage of intersection points among sensing perimeters
- SscpAc: the sleeping candidate condition with arc-coverage in the round-robin SSCP
- SscpAcA: the sleeping candidate condition with arc-coverage in the adaptive SSCP
- Sscp Vo: the sleeping candidate condition with Voronoi diagram in the round-robin SSCP

Collaborative sensing model

- SscpCo: the sleeping candidate condition for the CSM in the roundrobin SSCP
- Central: a centralized algorithm with global coordination

Performance Evaluation (1)

Communication radius cr



Figure 7.14: Percentage of sleeping sensors vs. communication radius cr.

Performance Evaluation (2)

Number of working vs. deployed sensors


Performance Evaluation (3)

Field sensibility distribution



Performance Evaluation (4)

Loss of area coverage



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Performance Evaluation (5)

Sensitivity to sensor failures



Performance Evaluation (6)

Sensitivity to sensor failures with fault tolerance



Chapter 7 Summary

- Exploit problems of energy conservation and fault tolerance while maintaining desired coverage and network connectivity with location error in wireless sensor networks
 - Investigate two sensing models: BSM and CSM
 - Develop two distributed and localized sleeping configuration protocols (SSCPs): round-based and adaptive sleeping
- Suggest three effective approaches to build dependable wireless sensor networks
 - increasing the required degree of coverage or reducing the communication radius during sleeping configuration
 - configuring sensor sleeping adaptively
 - utilizing the cooperation between neighboring sensors

Conclusions and Future Directions

- Build a fault tolerance architecture for wireless CORBA (Chapter 3)
 - Construct various and hybrid message logging protocols
- Study the expected message sojourn time at access bridge (Chapter 4)
 - Derive analytical results for the left three models
 - Generalize the exponentially distributed message interarrival time and service time
- Analyze the program execution time at mobile host (Chapter 5)
 - Exploit the effect of wireless bandwidth and mobile host disconnection on program execution time

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Conclusions and Future Directions (cont'd)

- Evaluate reliability for various communication schemes (Chapter 6)
 - Develop end-to-end reliability evaluation for wireless sensor networks
- Propose sleeping candidate conditions to conserve sensor energy while preserving redundancy to tolerate sensor failures and location error (Chapter 7)
 - Relax the assumption of known location information and no packet loss
 - Find a reliable path to report event to end-user
 - Integrate sleeping configuration protocol with routing protocol

