## Exercises for CSCI5010

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Problem 1. Let $P$ be a set of $n$ points in $\mathbb{R}^{2}$. Describe how to compute in $O(n)$ time a triangle that includes all the points of $P$ in the interior.

Hint: First compute an axis-parallel rectangle that cover all the points of $P$.
Problem 2*. Let $G=(V, E)$ be a connected regular straight-line planar graph (SLPG) with $n=|E|$ segments. Explain how to compute in $O(n)$ time a triangulated SLPG $G^{\prime}=\left(V^{\prime}, E^{\prime}\right)$ such that

- $V^{\prime}$ includes all the vertices of $V$, plus three dummy vertices that determine a triangle covering all the points of $V$ in interior;
- $E \subseteq E^{\prime}$;
- Every face of $G^{\prime}$ is covered by a face of $G$.

Hint: Identify the letmost and rightmost points in $V$. Then, find a triangle $\Delta$ that includes all the points of $V$ in the interior. The remaining obstacle is to triangulate the area "between" $G$ and the triangle's boundary. This obstacle can be tackled by adding two segments, the first of which connects the leftmost point of $V$ to a vertex of $\Delta$, while the other connects the rightmost point of $V$ to another vertex of $\Delta$. Now, recall that an x-monotone polygon can be triangulated in linear time.

Problem 3. Let $G$ be a connected regular SLPG with $n$ segments. Describe how to build the point-location structure we discussed in $O(n \log n)$ time.

Problem 4. Prove: If a triangulated SLPG has $n$ vertices and $m$ edges, it must hold that $m=3 n-6$.

Hint: Recall that the outer face of a triangulated SLPG is a triangle. Apply induction.
Problem 5 (Reading Exercise). Prove: The trapezoidal map defined by $n$ non-intersecting line segments in $\mathbb{R}^{2}$ has complexity $O(n)$.

Hint: Page 56 of Prof. Mount's notes.
Problem 6. Describe an algorithm to build the trapezoidal map from $n$ non-intersecting line segments in $\mathbb{R}^{2}$ using $O(n \log n)$ time.

Problem 7*. Let $S$ be a set of $n$ non-intersecting line segments in $\mathbb{R}^{2}$. Given a vertical segment $q$, a query retrieves all the segments of $S$ intersecting $q$. Design a data structure of $O(n)$ space that answers a query in $O(\log n \cdot(1+k))$ time, where $k$ is the number of segments reported. In the following example where $S=\left\{s_{1}, s_{2}, \ldots, s_{5}\right\}$, the query $q$ retrieves $k=3$ segments.


