# Divide and Conquer 

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In this lecture, we will discuss the divide and conquer technique for designing algorithms with strong performance guarantees. Our discussion will be based on the following problems:
(1) Sorting (a review of merge sort)
(2) Counting inversions
(3) Dominance counting
(9) Matrix multiplication

Principle of divide and conquer:

Divide a problem into sub-problems, solve the sub-problems by recursion, and derive the final answer from the sub-problems' outputs.

## Sorting

## Sorting

Problem: Given an array $A$ of $n$ distinct integers, produce another array where the same integers have been arranged in ascending order.

- Divide: Let $A_{1}$ the array containing the first $\lceil n / 2\rceil$ elements of $A$, and $A_{2}$ be the array containing the other elements of $A$. Sort $A_{1}$ and $A_{2}$ recursively.
- Conquer: Merge the two sorted arrays $A_{1}$ and $A_{2}$ in ascending order. This can be done in $O(n)$ time.

This is the merge sort algorithm.

## Sorting

Running Time: Let $f(n)$ denote the worst-case cost of the algorithm on an array of size $n$. Then:

$$
f(n) \leq 2 \cdot f(\lceil n / 2\rceil)+O(n)
$$

which gives $f(n)=O(n \log n)$.

## Counting Inversions



Counting Inversions
Let: $A=$ an array of $n$ distinct integers.

An inversion is a pair of $(i, j)$ such that

- $1 \leq i<j \leq n$, and
- $A[i]>A[j]$.

Example: Consider $A=(10,3,9,8,2,5,4,1,7,6)$.
Then $(1,2)$ is an inversion because $A[1]=10>A[2]=3$. So are $(1,3),(3,4),(4,5)$, and so on.
There are in total 29 inversions.

Think: How many inversions can there be in the worst case?
Answer: $\binom{n}{2}=\Theta\left(n^{2}\right)$.

## Counting Inversions

Problem: Given an array $A$ of $n$ distinct integers, count the number of inversions.

We will do in the class: $O\left(n \log ^{2} n\right)$ time.
You will do as an exercise: $O(n \log n)$ time.

## Counting Inversions

- Divide: Let $A_{1}$ the array containing the first $\lceil n / 2\rceil$ elements of $A$, and $A_{2}$ be the array containing the other elements of $A$.
Solve the "counting inversions" problem recursively on $A_{1}$ and $A_{2}$, respectively. By doing so, we have already obtained the number $m_{1}$ of inversions in $A_{1}$, and similarly, the number $m_{2}$ for $A_{2}$.
- Conquer:

It remains to count the number of crossing inversions $(i, j)$ where $i \in A_{1}$ and $j \in A_{2}$.

## Counting Inversions

$A_{1}=$ the array containing the first $\lceil n / 2\rceil$ elements of $A$
$A_{2}=$ the array containing the other elements of $A$.
Sort $A_{1}$.
For each element $e \in A_{2}$, count how many crossing inversions e produces using binary search.

Example (cont.): $A=(10,3,9,8,2,5,4,1,7,6)$.
$A_{1}=(2,3,8,9,10)$ (sorted), $A_{2}=(5,4,1,7,6)$
Element 5 produces 3 crossing inversion
Element 4 produces 3, too.
Elements 1, 7, and 6 produce 5, 3, and 3 crossing inversions, respectively.

- Think: How to obtain each count with binary search?

In total, $n / 2$ binary searches are performed, which takes $O(n \log n)$ time.

## Counting Inversions

Running Time: Let $f(n)$ denote the worst-case cost of the algorithm on an array of size $n$. Then:

$$
f(n) \leq 2 \cdot f(\lceil n / 2\rceil)+O(n \log n)
$$

which gives $f(n)=O\left(n \log ^{2} n\right)$.

## Dominance Counting

## Dominance Counting

Denote by $\mathbb{Z}$ the set of integers. Given a point $p$ in two-dimensional space $\mathbb{Z}^{2}$, denote by $p[1]$ and $p[2]$ its $x$ - and $y$-coordinate, respectively.

Given two distinct points $p$ and $q$, we say that $q$ dominates $p$ if $p[1] \leq q[1]$ and $p[2] \leq q[2]$; see the figure below:

Dominance Counting

Let $P$ be a set of $n$ points in $\mathbb{Z}^{2}$ with distinct $x$-coordinates. Find, for each point $p \in P$, the number of points in $P$ that are dominated by $p$.

## Example:



We should output: $\left(p_{1}, 0\right),\left(p_{2}, 1\right),\left(p_{3}, 0\right),\left(p_{4}, 2\right),\left(p_{5}, 2\right),\left(p_{6}, 5\right)$, $\left(p_{7}, 2\right),\left(p_{8}, 0\right)$.

## Dominance Counting

Let $P$ be a set of $n$ points in $\mathbb{Z}^{2}$ with distinct $x$-coordinates. Find, for each point $p \in P$, the number of points in $P$ that are dominated by $p$.

We will do in the class: $O\left(n \log ^{2} n\right)$ time.
You will do as an exercise: $O(n \log n)$ time.

## Dominance Counting

Divide: Find a vertical line $\ell$ such that $P$ has $\lceil n / 2\rceil$ points on each side of the line.

## Example:



Think: How to find such $\ell$ in $O(n \log n)$ time? How about $O(n)$ time?

## Dominance Counting

Divide:
$P_{1}=$ the set of points of $P$ on the left of $\ell$
$P_{2}=$ the set of points of $P$ on the right of $\ell$

## Example:



## Dominance Counting

## Divide:

Solve the dominance counting problem on $P_{1}$ and $P_{2}$ separately.

## Example:



The counts obtained for the points in $P_{1}$ are final (think: why?).

## Dominance Counting

## Conquer:

It remains to count, for each point $p_{2} \in P_{2}$, how many points in $P_{1}$ it dominates.


The x -coordinates do not matter any more!

## Dominance Counting

## Conquer:

Sort $P_{1}$ by y-coordinate.
Then, for each point $p_{2} \in P_{2}$, we can obtain the number points in $P_{1}$ dominated by $p_{2}$ using binary search.

## Example:


$P_{1}$ in ascending of y -coordinate:
$p_{3}, p_{1}, p_{4}, p_{2}$.
How to perform binary search to obtain the fact that $p_{5}$ dominates 2 points in $P_{1}$ ?

- Search using the $y$-coordinate of $p_{5}$.


## Dominance Counting

## Analysis:

Let $f(n)$ be the worst-case running time of the algorithm on $n$ points. Then:

$$
f(n) \leq 2 f(\lceil n / 2\rceil)+O(n \log n)
$$

which solves to $f(n)=O\left(n \log ^{2} n\right)$.

## Matrix Multiplication

## Matrix Multiplication

Problem: Given two $n \times n$ matrices $A$ and $B$, compute their product $A B$.

We store an $n \times n$ matrix with an array of length $n^{2}$ in "row-major" order.

$$
\text { Example: }\left[\begin{array}{ll}
1 & 2 \\
3 & 4
\end{array}\right] \text { is stored as }(1,2,3,4)
$$

Note that any $A[i, j]$ - the element of $A$ at the $i$-th row and $j$-th column - can be accessed in $O(1)$ time.

Trivial: $O\left(n^{3}\right)$ time
We will do in the class: $O\left(n^{2.81}\right)$ time for $n$ being a power of 2
You will do as an exercise: $O\left(n^{2.81}\right)$ time for any $n$.

Warm Up: Suppose we want to compute $\left[\begin{array}{ll}a & b \\ c & d\end{array}\right]\left[\begin{array}{ll}e & f \\ g & h\end{array}\right]$. How many multiplication operations do we need to perform?
Trivial: 8.
Non-trivial: 7.

$$
\left[\begin{array}{ll}
a & b \\
c & d
\end{array}\right]\left[\begin{array}{ll}
e & f \\
g & h
\end{array}\right]=\left[\begin{array}{cc}
p_{5}+p_{4}-p_{2}+p_{6} & p_{1}+p_{2} \\
p_{3}+p_{4} & p_{1}+p_{5}-p_{3}-p_{7}
\end{array}\right]
$$

where

$$
\begin{aligned}
& p_{1}=a(f-h) \\
& p_{2}=(a+b) h \\
& p_{3}=(c+d) e \\
& p_{4}=d(g-e) \\
& p_{5}=(a+d)(e+h) \\
& p_{6}=(b-d)(g+h) \\
& p_{7}=(a-c)(e+f)
\end{aligned}
$$

## Matrix Multiplication (Strassen's Algorithm)

Recall that the input $A$ and $B$ are order- $n$ (i.e., $n \times n$ ) matrices. Assume for simplicity that $n$ is a power of 2 . Divide each of $A$ and $B$ into 4 submatrices of order $n / 2$ :

$$
A=\left[\begin{array}{ll}
A_{11} & A_{12} \\
A_{21} & A_{22}
\end{array}\right], B=\left[\begin{array}{ll}
B_{11} & B_{12} \\
B_{21} & B_{22}
\end{array}\right]
$$

It is easy to verify:

$$
A B=\left[\begin{array}{ll}
A_{11} B_{11}+A_{12} B_{21} & A_{11} B_{12}+A_{12} B_{22} \\
A_{21} B_{11}+A_{22} B_{21} & A_{21} B_{12}+A_{22} B_{22}
\end{array}\right]
$$

How many order-( $n / 2$ ) matrix multiplications do we need?
Trivial: 8.
Non-trivial: 7 - see the next slide.

## Matrix Multiplication

$$
\begin{aligned}
{\left[\begin{array}{ll}
A_{11} & A_{12} \\
A_{21} & A_{22}
\end{array}\right]\left[\begin{array}{ll}
B_{11} & B_{12} \\
B_{21} & B_{22}
\end{array}\right] } & =\left[\begin{array}{cc}
p_{5}+p_{4}-p_{2}+p_{6} & p_{1}+p_{2} \\
p_{3}+p_{4} & p_{1}+p_{5}-p_{3}-p_{7}
\end{array}\right] \\
p_{1} & =A_{11}\left(B_{12}-B_{22}\right) \\
p_{2} & =\left(A_{11}+A_{12}\right) B_{22} \\
p_{3} & =\left(A_{21}+A_{22}\right) B_{11} \\
p_{4} & =A_{22}\left(B_{21}-B_{11}\right) \\
p_{5} & =\left(A_{11}+A_{22}\right)\left(B_{11}+B_{22}\right) \\
p_{6} & =\left(A_{12}-A_{22}\right)\left(B_{21}+B_{22}\right) \\
p_{7} & =\left(A_{11}-A_{21}\right)\left(B_{11}+B_{12}\right)
\end{aligned}
$$

If $f(n)$ is the worst-case time of computing the product of two order- $n$ matrices, then each of $p_{i}(1 \leq i \leq 7)$ can be computed in $f(n / 2)+O\left(n^{2}\right)$ time.

Matrix Multiplication
Therefore:

$$
f(n) \leq 7 f(n / 2)+O\left(n^{2}\right)
$$

which solves to $f(n)=O\left(n^{\log _{2} 7}\right)=O\left(n^{2.81}\right)$.

