## CSCI3160: Regular Exercise Set 5

Prepared by Yufei Tao

Problem 1. Let $G=(V, E)$ be a connected undirected graph where every edge carries a positive integer weight. Divide $V$ into arbitrary disjoint subsets $V_{1}, V_{2}, \ldots, V_{t}$ for some $t \geq 2$, namely, $V_{i} \cap V_{j}=\emptyset$ for any $1 \leq i<j \leq t$ and $\bigcup_{i=1}^{t} V_{i}=V$. Define an edge $\{u, v\}$ in $E$ as a cross edge if $u$ and $v$ are in different subsets. Prove: a cross edge with the smallest weight must belong to a minimum spanning tree (MST).

Solution. Immediate from the "cut property" proved in the Special Exercise List 4. Nevertheless, we give the whole proof below.

Let $e=\{u, v\}$ be a cross edge having the smallest weight. W.l.o.g., suppose that $u \in V_{i}$ and $j \in V_{j}$ for some distinct $i, j \in[1, t]$. Consider an arbitrary MST $T$. If $T$ contains $e$, we are done. Next, we discuss the case where $e$ is not in $T$.

Add $e$ to $T$, which produces a cycle $C$. Walk on $C$ in the following manner: start from $u$, cross edge $e$ to reach $v$, continue in this direction, and stop right after having crossed an edge $e^{\prime}$ that takes us back to a vertex in $V_{i}$. The edge $e^{\prime}$ must be a cross edge, and hence, must be at least as heavy as $e$. Deleting $e^{\prime}$ gives an MST that contains $e$.

Problem 2* (Kruskal's Algorithm). Let $G=(V, E)$ be a connected undirected graph where every edge carries a positive integer weight. Prove that the following algorithm finds an MST of $G$ correctly:

## algorithm

1. $S=\emptyset$
2. while $|S|<|V|-1$
3. find the lightest edge $e \in E$ that does not introduce any cycle with the edges in $S$
4. add $e$ to $S$
5. return the tree formed by the edges in $S$

Solution. Set $n=|V|$. Let $e_{1}, \ldots, e_{n-1}$ be the edges picked by the algorithm. We claim that for any $k \in[1, n-1]$, there is an MST that uses $e_{1}, \ldots, e_{k}$. The lemma then follows from the claim at $k=n-1$. The base case of $k=1$ is obvious (we proved this in class). Next, assuming correctness at $k=x$ for some integer $x \geq 1$, we will prove the claim for $k=x+1$.

Let $T$ be an MST that includes $e_{1}, \ldots, e_{x}$. The existence of $T$ is promised by the inductive assumption. If $T$ contains $e_{x+1}$, we are done; the rest of the proof will focus on the case where $e_{x+1}$ is not in $T$. Consider the graph $G^{\prime}=\left(V,\left\{e_{1}, \ldots, e_{x}\right\}\right)$. Denote by $G_{1}, \ldots, G_{t}$ the connected components (CC) of $G^{\prime}$ for some $t \geq 1$. Let us call an edge $e \in E$ a cross edge if it connects two vertices from different CCs.

As $e_{x+1}$ does not introduce any cycle with $e_{1}, \ldots, e_{x}$, we know that $e_{x+1}$ must be a cross edge. Now, add $e_{x+1}$ into $T$, which gives rise to a cycle. By the same argument as in the solution to Problem 1, we know that the cycle must contain another cross edge $e^{\prime}$. By the way $e_{x+1}$ is chosen by the algorithm, we assert that $e_{x+1}$ cannot be heavier than $e^{\prime}$. Thus removing $e^{\prime}$ yields another MST; and this MST contains $e_{1}, \ldots, e_{x+1}$, as desired.

Problem 3. Consider $\Sigma$ as an alphabet. Recall that a code tree on $\Sigma$ is a binary tree $T$ satisfying both conditions below:

- Every leaf node of $T$ is labeled with a distinct letter in $\Sigma$; conversely, every letter in $\Sigma$ is the label of a distinct leaf node in $T$.
- For every internal node of $T$, its left edge (if exists) is labeled with 0 , and its right edge (if exists) with 1.

Define an encoding as a function $f$ that maps each letter $\sigma \in \Sigma$ to a non-empty bit string, which is called the codeword of $\sigma$. T produces an encoding where the code word of a letter $\sigma \in \Sigma$ is obtained by concatenating the bit labels of the edges on the path from the root to the leaf $\sigma$. Prove:

- The encoding produces by a code tree $T$ is a prefix code.
- Every prefix code $f$ is produced by a code tree $T$.

Solution. Proof of the first bullet: If the codeword of $\sigma_{1}$ is a prefix of the codeword of $\sigma_{2}$, (by how the codewords are obtained) we can assert that $\sigma_{1}$ is an ancestor of $\sigma_{2}$ in $T$. But this is impossible because $\sigma_{1}$ needs to be a leaf of $T$.

Proof of the second bullet: Define $S=\{f(\sigma) \mid \sigma \in \Sigma\}$, namely, $S$ collects the codewords of all the letters in $\Sigma$. Grow a binary tree $T$ as follows. Initially, $T$ has only a single leaf. Then, for each letter $\sigma \in \Sigma$, we modify $T$ (if necessary) as follows:

- Initially, set $u$ to the root of $T$.
- Repeat the following until $u$ is a leaf node:
- Let $\ell$ be the level of $u$.
- Descend to the left (resp., right) child $v$ of $u$ if the $\ell$-th bit of $f(\sigma)$ is 0 (res[., 1 ). If $v$ does not exist, create it in $T$, and label its edge with $u$ as 0 (resp., 1 ).
- Set $u$ to $v$.
- Mark the leaf node $u$ with the letter $\sigma$.

The final $T$ is a code tree that generates $f$.
Problem 4. Let $T$ be an optimal code tree on an alphabet $\Sigma$ (i.e., $T$ has the smallest average height among all the code trees on $\Sigma$ ). Prove: every internal node of $T$ must have two children.

Solution. Let $u$ be any internal node that has a single child $v$. Let $p$ be the parent of $u$. Remove $u$ by making $v$ a child of $p$, and label the edge $\{p, v\}$ appropriately. In the special case where $p$ does not exist (i.e., $u$ is the root), simply make $v$ the new root and delete $u$. We now have a code tree with strictly smaller average height.

Problem 5* (Textbook Exercise 16.3-7). Consider an alphabet $\Sigma$ of $n \geq 3$ letters with their frequencies given. The prefix code we construct using Huffman's algorithm is binary because each letter $\sigma \in \Sigma$ is mapped to a string that consists of only 0's and 1's. Now, we want the code to be ternary, namely, each letter $\sigma \in \Sigma$ is mapped to a string that consists of three possible characters: 0,1 , or 2 . As before, the code must be a prefix code. Assuming $n$ to be an odd number, give an algorithm to find an encoding with the shortest average length.

Solution. We define a code tree on $\Sigma$ as a ternary tree $T$ satisfying:

- There is a one-one correspondence between the leaves of $T$ and the letters in $\Sigma$.
- Every internal node $u$ of $T$ has 3 child nodes. The left, middle, and right edges of $u$ carry label 0,1 , and 2 , respectively.

For every letter $\sigma \in \Sigma$, the codeword for $\sigma$ is obtained by concatenating the edge labels from the root of $T$ to the leaf $\sigma$.

Let us construct a code tree as follows. Initially, for each character $\sigma \in \Sigma$, create a tree that contains only a single node $u$, which is labeled with $\sigma$. Define the frequency of $u$ to be the frequency of $\sigma$. In total, there are $n$ trees; collect their roots into a set $S$. Repeat the following until $|S|=1$ :

- Remove from $S$ the three roots $u_{1}, u_{2}$, and $u_{3}$ having the smallest frequencies.
- Create a tree with root $u$ that has $u_{1}, u_{2}$, and $u_{3}$ as the child nodes. Define the frequency of $u$ as the frequency sum of $u_{1}, u_{2}$, and $u_{3}$. This, effectively, combines the three trees - rooted at $u_{1}, u_{2}$, and $u_{3}$, respectively - into a new tree, rooted at $u$. Add $u$ to $S$.

When $|S|=1$, we have only one tree left, and this tree is a code tree on $\Sigma$. By adapting the argument covered in class, we can prove that $\Sigma$ generates a prefix code with the shortest average length.

