Parity Logging with Reserved Space: Towards Efficient Updates and **Recovery in Erasure-coded Clustered Storage**

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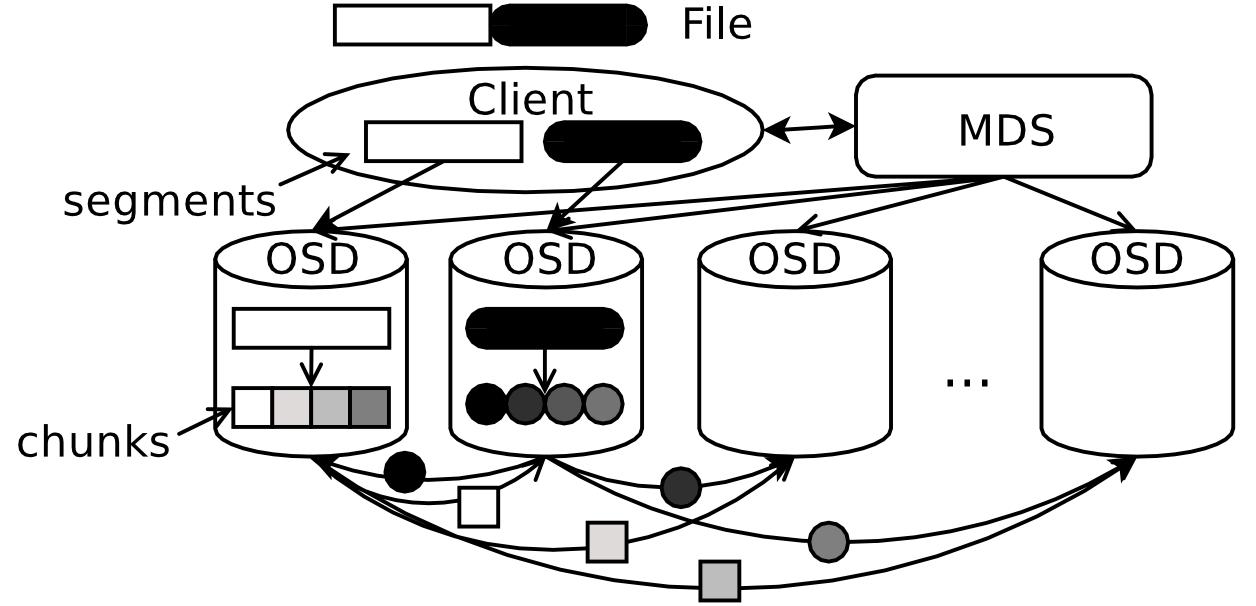
Source code available at http://ansrlab.cse.cuhk.edu.hk/software/codfs



Storage Node 3

Goals	 Design an eras Mitigate disk set
Design	Build CodFS, w the write path

- sure-coded clustered storage system for update-dominant workloads seeks for efficient updates and recovery
- vhich performs erasure coding on and offloads encoding computations to the storage cluster



- Compute and stripe parity deltas for data updates among storage nodes (OSDs)
- > Propose an efficient parity update scheme: **Parity logging with reserved space**

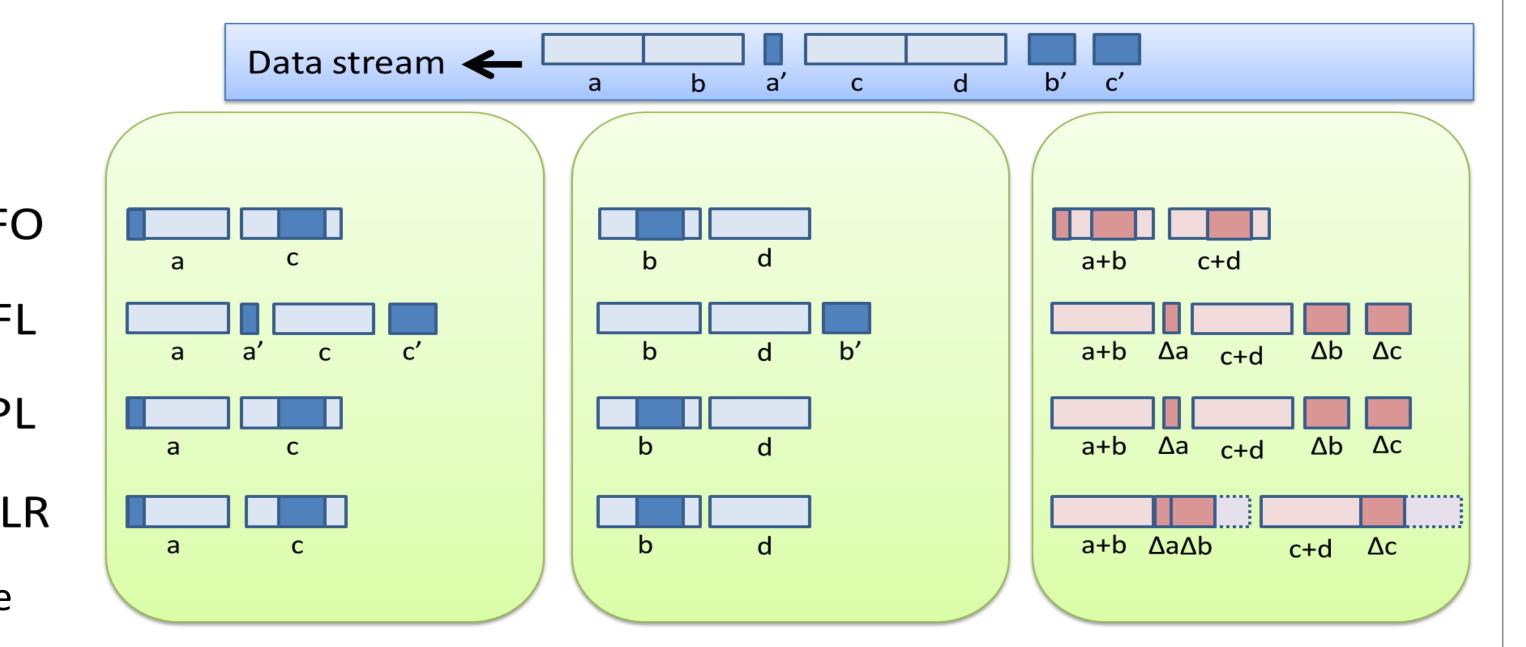
Parity Logging with Reserved Space (PLR)

Idea

- Combine in-place data updates and log-based parity updates
- Reserve storage space next to each parity chunk for keeping parity deltas

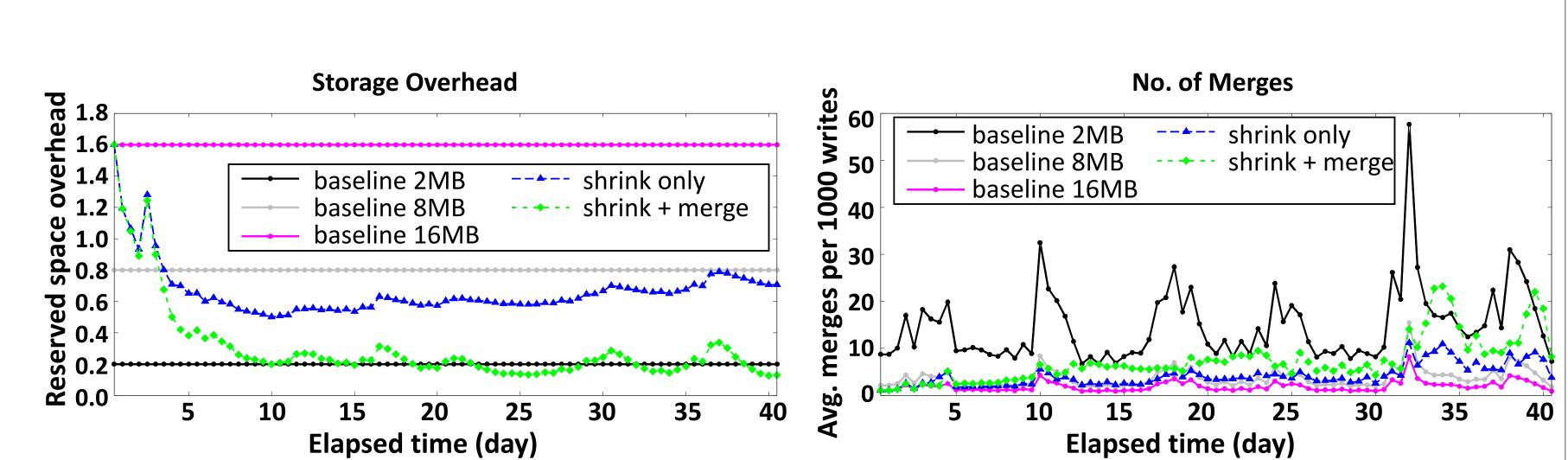
Determining reserved space size

	FO	FL	PL	PLR	
Data	0	L	0	0	F
Parity	0	L	L	L	F
O: Overwrite L: Logging FO Full overwrite					
FL Full loggingPL Parity logging					PL
PLR Parity logging with Reserved Space					



Storage Node 2

- Baseline approach fixed reserved space for each parity chunks
- > Workload-aware approach:
 - predicts the reserved space for each parity chunk using previous workload pattern
 - shrinks the reserved space and releases • unused space back to the system
 - merges parity deltas in the reserved space



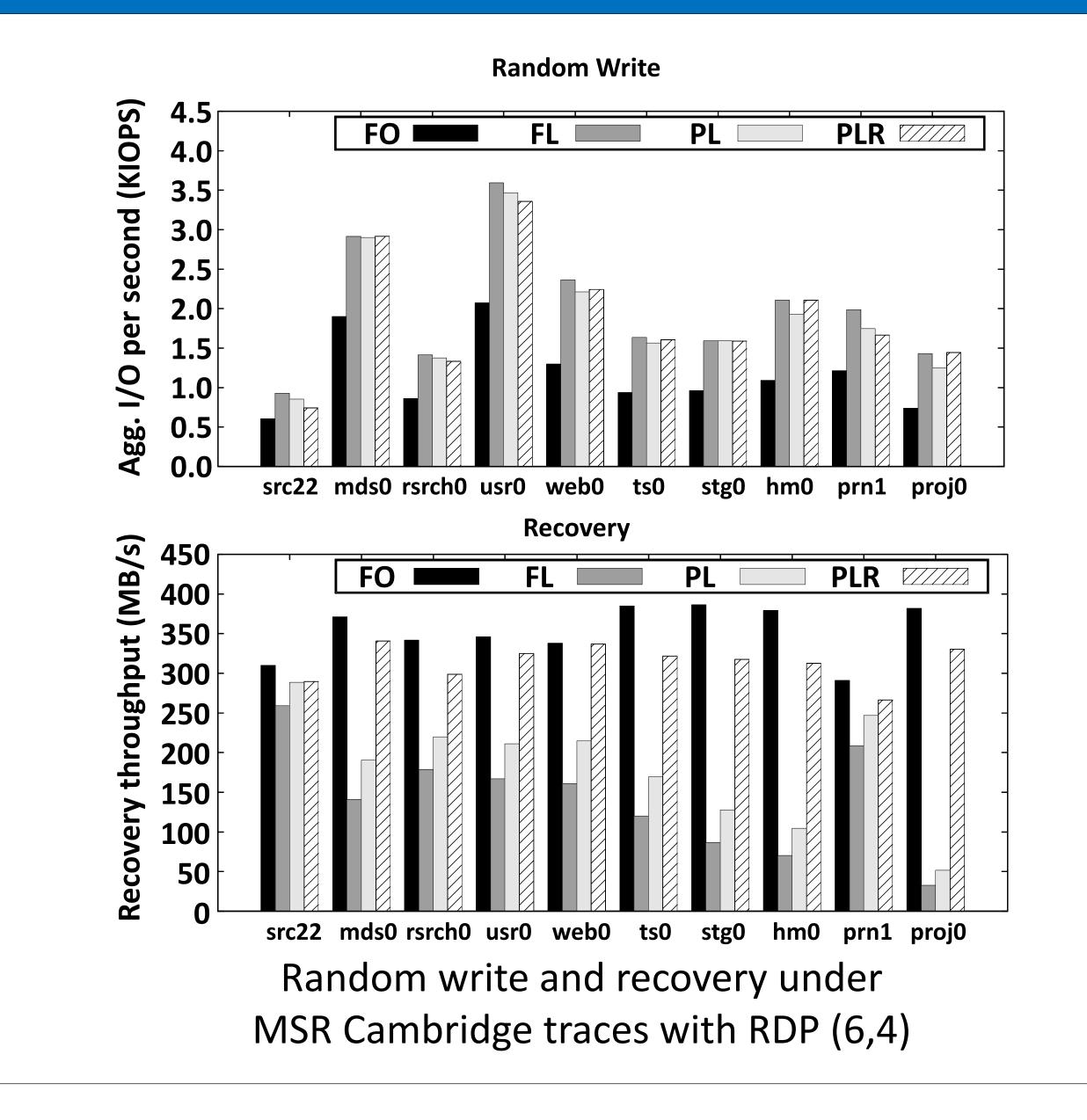
Storage Node 1

Storage overhead and no. of merges of different reserved space management strategies under Harvard NFS traces

Testbed Experiments

Experiments on Real-world Traces

- Random write
 - Parity logging schemes (FL, PL, PLR) are much faster than FO



PLR is 63.1% faster than FO \bullet

Recovery

- PLR saves disk seeks to parity deltas and outperforms both FL and PL in recovery
- PLR is up to 10x faster than FL \bullet

Experiments on Synthetic Traces

- Show CodFS achieves theoretical throughput
- Show trade-off between reserved space and storage efficiency
- > Details in the paper