CSC6480

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Course

- Natures of graduate level courses
  - Paper-based
  - Methodology-based
- For this course
  - mostly teaching
  - Project/Presentation based
Topics

- Network Calculus
- Game Theory
- M/G/1, G/G/1 and Foster-Lyapunov Stability and moment bounds
- Multiple Access Networks
- Flow Model & Congestion Control (Kelly’s framework)
- Dynamic Network Control
- Network Security
Presentations

Two styles:

- Studnets select papers
- I will select a set of papers
Administrative matter

Contact:
www.cse.cuhk.edu.hk/~cslui/csc6480.html

Venue: ???

Grading: ???