

Matrix-Geometric Analysis and Its Applications

John C.S. Lui

Department of Computer Science & Engineering
The Chinese University of Hong Kong
Email: cslui@cse.cuhk.edu.hk

Summer Course at Tsinghua, 2005.

Introduction

Why we need the Matrix-Geometric Technique?

Matrix-Geometric in Action

Key Idea

General Matrix-Geometric Solution

General Concept

Application of Matrix-Geometric

Performance Analysis of Multiprocessing System

Properties of Solutions

Properties

Computational Properties of R

Algorithm for solving R

Outline

Introduction

Why we need the Matrix-Geometric Technique?

Matrix-Geometric in Action

Key Idea

General Matrix-Geometric Solution

General Concept

Application of Matrix-Geometric

Performance Analysis of Multiprocessing System

Properties of Solutions

Properties

Computational Properties of R

Algorithm for solving R

Motivation

- ▶ Closed-form solution is hard to obtain.
- ▶ Need to seek efficient, numerical stable solutions.
- ▶ Can be viewed as a generalization of conventional queueing analysis.
- ▶ A Special way to solve a Markov Chain.

Motivation

- ▶ Closed-form solution is hard to obtain.
- ▶ Need to seek efficient, numerical stable solutions.
- ▶ Can be viewed as a generalization of conventional queueing analysis.
- ▶ A Special way to solve a Markov Chain.

Motivation

- ▶ Closed-form solution is hard to obtain.
- ▶ Need to seek efficient, numerical stable solutions.
- ▶ Can be viewed as a generalization of conventional queueing analysis.
- ▶ A Special way to solve a Markov Chain.

Motivation

- ▶ Closed-form solution is hard to obtain.
- ▶ Need to seek efficient, numerical stable solutions.
- ▶ Can be viewed as a generalization of conventional queueing analysis.
- ▶ A Special way to solve a Markov Chain.

Outline

Introduction

Why we need the Matrix-Geometric Technique?

Matrix-Geometric in Action

Key Idea

General Matrix-Geometric Solution

General Concept

Application of Matrix-Geometric

Performance Analysis of Multiprocessing System

Properties of Solutions

Properties

Computational Properties of R

Algorithm for solving R

Key Ideas

- ▶ It is a technique to solve stationary state probability for vector state Markov processes. Two parts:

1. Boundary set
2. Repetitive set

- ▶ Example: a modified $M/M/1$, λ^* if the system is empty, else λ . Customers require two exponential stages of service, μ_1 , and μ_2

$S : \{(i, s) | i \geq 0 \text{ and it is the no. of customer in the queue, } s \text{ is the current stage of service, } s \in (1, 2)\}$

- ▶ $s = 0$ if no customer in the system
- ▶ Well, let us proceed to specify the state transition diagram, then the Q matrix.

Key Ideas

- ▶ It is a technique to solve stationary state probability for vector state Markov processes. Two parts:

1. Boundary set
2. Repetitive set

- ▶ Example: a modified $M/M/1$, λ^* if the system is empty, else λ . Customers require two exponential stages of service, μ_1 , and μ_2

$S : \{(i, s) | i \geq 0 \text{ and it is the no. of customer in the queue,}$
 $s \text{ is the current stage of service, } s \in (1, 2)\}$

- ▶ $s = 0$ if no customer in the system
- ▶ Well, let us proceed to specify the state transition diagram, then the Q matrix.

Key Ideas

- ▶ It is a technique to solve stationary state probability for vector state Markov processes. Two parts:

1. Boundary set
2. Repetitive set

- ▶ Example: a modified $M/M/1$, λ^* if the system is empty, else λ . Customers require two exponential stages of service, μ_1 , and μ_2

$S : \{(i, s) | i \geq 0 \text{ and it is the no. of customer in the queue,}$
 $s \text{ is the current stage of service, } s \in (1, 2)\}$

- ▶ $s = 0$ if no customer in the system
- ▶ Well, let us proceed to specify the state transition diagram, then the Q matrix.

Key Ideas

- ▶ It is a technique to solve stationary state probability for vector state Markov processes. Two parts:

1. Boundary set
2. Repetitive set

- ▶ Example: a modified $M/M/1, \lambda^*$ if the system is empty, else λ . Customers require two exponential stages of service, μ_1 , and μ_2

$S : \{(i, s) | i \geq 0 \text{ and it is the no. of customer in the queue,}$
 $s \text{ is the current stage of service, } s \in (1, 2)\}$

- ▶ $s = 0$ if no customer in the system
- ▶ Well, let us proceed to specify the state transition diagram, then the Q matrix.

Key Ideas

- ▶ It is a technique to solve stationary state probability for vector state Markov processes. Two parts:

1. Boundary set
2. Repetitive set

- ▶ Example: a modified $M/M/1, \lambda^*$ if the system is empty, else λ . Customers require two exponential stages of service, μ_1 , and μ_2

$S : \{(i, s) | i \geq 0 \text{ and it is the no. of customer in the queue,}$
 $s \text{ is the current stage of service, } s \in (1, 2)\}$

- ▶ $s = 0$ if no customer in the system
- ▶ Well, let us proceed to specify the state transition diagram, then the Q matrix.

Key Ideas

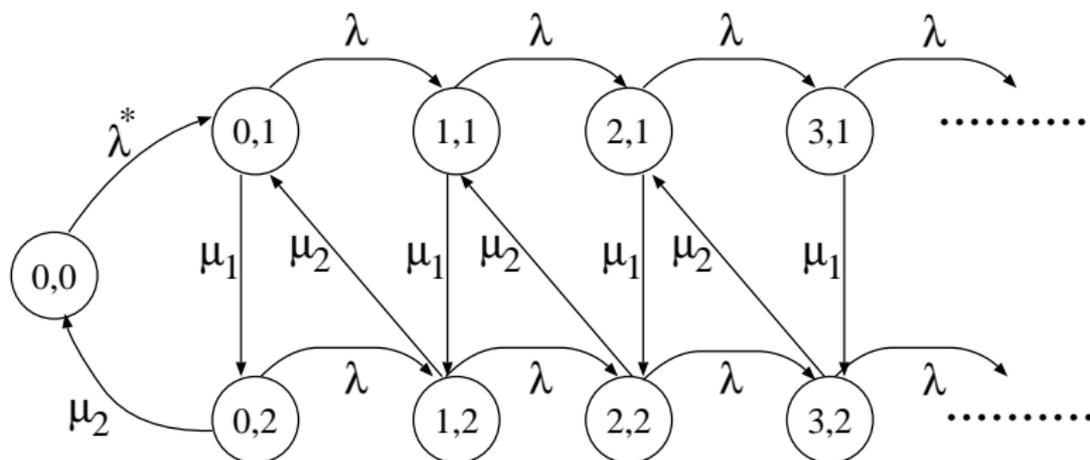
- ▶ It is a technique to solve stationary state probability for vector state Markov processes. Two parts:

1. Boundary set
2. Repetitive set

- ▶ Example: a modified $M/M/1, \lambda^*$ if the system is empty, else λ . Customers require two exponential stages of service, μ_1 , and μ_2

$S : \{(i, s) | i \geq 0 \text{ and it is the no. of customer in the queue,}$
 $s \text{ is the current stage of service, } s \in (1, 2)\}$

- ▶ $s = 0$ if no customer in the system
- ▶ Well, let us proceed to specify the state transition diagram, then the Q matrix.



Let $a_i = \lambda + \mu_i$, $i = 1, 2$. **Arrange states lexicographically,**
 $(0, 0), (0, 1), (0, 2), (1, 1), (1, 2), \dots$

The transition rate matrix Q is:

$$Q = \begin{array}{c} \left[\begin{array}{ccc|cc|cc|cc|c} -\lambda^* & \lambda^* & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \dots \\ 0 & -a_1 & \mu_1 & \lambda & 0 & 0 & 0 & 0 & 0 & 0 & \dots \\ \mu_2 & 0 & -a_2 & 0 & \lambda & 0 & 0 & 0 & 0 & 0 & \dots \\ \hline 0 & 0 & 0 & -a_1 & \mu_1 & \lambda & 0 & 0 & 0 & 0 & \dots \\ 0 & \mu_2 & 0 & 0 & -a_2 & 0 & \lambda & 0 & 0 & 0 & \dots \\ \hline 0 & 0 & 0 & 0 & 0 & -a_1 & \mu_1 & \lambda & 0 & 0 & \dots \\ 0 & 0 & 0 & \mu_2 & 0 & 0 & -a_2 & 0 & \lambda & 0 & \dots \\ \hline \vdots & \dots \end{array} \right. \end{array}$$

Let us re-write the \mathbf{Q} in matrix form:

$$\mathbf{A}_0 = \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix}; \mathbf{A}_1 = \begin{bmatrix} -a_1 & \mu_1 \\ 0 & -a_2 \end{bmatrix}; \mathbf{A}_2 = \begin{bmatrix} 0 & 0 \\ \mu_2 & 0 \end{bmatrix}$$

$$\mathbf{B}_{00} = \begin{bmatrix} -\lambda^* & \lambda^* & 0 \\ 0 & -a_1 & \mu_1 \\ \mu_2 & 0 & -a_2 \end{bmatrix}; \mathbf{B}_{01} = \begin{bmatrix} 0 & 0 \\ \lambda & 0 \\ 0 & \lambda \end{bmatrix}; \mathbf{B}_{10} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & \mu_2 & 0 \end{bmatrix}$$

$$\mathbf{Q} = \left[\begin{array}{cc|ccc} \mathbf{B}_{00} & \mathbf{B}_{01} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \cdots \\ \mathbf{B}_{10} & \mathbf{A}_1 & \mathbf{A}_0 & \mathbf{0} & \mathbf{0} & \cdots \\ \hline \mathbf{0} & \mathbf{A}_2 & \mathbf{A}_1 & \mathbf{A}_0 & \mathbf{0} & \cdots \\ \mathbf{0} & \mathbf{0} & \mathbf{A}_2 & \mathbf{A}_1 & \mathbf{A}_0 & \cdots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \cdots \end{array} \right]$$

Let us solve it. For the repetitive portion

$$\pi_{j-1}\mathbf{A}_0 + \pi_j\mathbf{A}_1 + \pi_{j+1}\mathbf{A}_2 = \mathbf{0} \quad j = 2, 3, \dots \quad (1)$$

This is *similar* to the solution of $M/M/1$. Therefore, π_j is a function only of the transition rates between states with $j - 1$ queued customers and states with j queued customers.

$$\begin{aligned} \pi_j &= \pi_{j-1}\mathbf{R} \quad j = 2, 3, \dots \\ \text{or } \pi_j &= \pi_1\mathbf{R}^{j-1} \quad j = 2, 3, \dots \end{aligned} \quad (2)$$

Putting (2) into (1), we have:

$$\pi_1 R^{j-2} \mathbf{A}_0 + \pi_1 R^{j-1} \mathbf{A}_1 + \pi_1 R^j \mathbf{A}_2 = \mathbf{0} \quad j = 2, 3, \dots$$

Since it is true for $j = 2, 3, \dots$, substitute $j = 2$, we have:

$$\mathbf{A}_0 + R\mathbf{A}_1 + R^2\mathbf{A}_2 = \mathbf{0}$$

For the initial portion:

$$\pi_0 \mathbf{B}_{00} + \pi_1 \mathbf{B}_{10} = \mathbf{0}$$

$$\pi_0 \mathbf{B}_{01} + \pi_1 \mathbf{A}_1 + \pi_2 \mathbf{A}_2 = \mathbf{0}$$

or

$$[\pi_0, \pi_1] \begin{bmatrix} \mathbf{B}_{00} & \mathbf{B}_{01} \\ \mathbf{B}_{10} & \mathbf{A}_1 + \mathbf{R}\mathbf{A}_2 \end{bmatrix} = \mathbf{0}$$

We also need:

$$1 = \pi_0 \mathbf{e} + \pi_1 \sum_{j=1}^{\infty} \mathbf{R}^{j-1} \mathbf{e} = \pi_0 \mathbf{e} + \pi_1 (\mathbf{I} - \mathbf{R})^{-1} \mathbf{e}$$

$$[\pi_0, \pi_1] \begin{bmatrix} \mathbf{e} & \mathbf{B}_{00}^* & \mathbf{B}_{01} \\ (\mathbf{I} - \mathbf{R})^{-1} \mathbf{e} & \mathbf{B}_{10}^* & \mathbf{A}_1 + \mathbf{R}\mathbf{A}_2 \end{bmatrix} = [1, \mathbf{0}]$$

where \mathbf{M}^* is \mathbf{M} with first column being eliminated.

$$\begin{aligned}\bar{N}_q &= E[\text{queued customers}] \\ &= \sum_{j=1}^{\infty} j \pi_j \mathbf{e} = \sum_{j=1}^{\infty} (j) \pi_1 \mathbf{R}^{j-1} \mathbf{e} = \pi_1 (\mathbf{I} - \mathbf{R})^{-2} \mathbf{e}\end{aligned}$$

$$\text{Note: } \mathbf{S} = \sum_{j=1}^{\infty} \mathbf{R}^{j-1} = \mathbf{I} + \mathbf{R} + \mathbf{R}^2 + \dots$$

$$\mathbf{S}\mathbf{R} = \mathbf{R} + \mathbf{R}^2 + \mathbf{R}^3 + \dots$$

$$\mathbf{S}(\mathbf{I} - \mathbf{R}) = \mathbf{I}$$

$$\mathbf{S} = \mathbf{I}(\mathbf{I} - \mathbf{R})^{-1} = (\mathbf{I} - \mathbf{R})^{-1}$$

This is true only when the spectral radius of \mathbf{R} is less than unity.

Outline

Introduction

Why we need the Matrix-Geometric Technique?

Matrix-Geometric in Action

Key Idea

General Matrix-Geometric Solution

General Concept

Application of Matrix-Geometric

Performance Analysis of Multiprocessing System

Properties of Solutions

Properties

Computational Properties of R

Algorithm for solving R

$$\mathbf{Q} = \begin{array}{c} \left[\begin{array}{cc|cc|c|c} \mathbf{B}_{00} & \mathbf{B}_{01} & \mathbf{0} & \mathbf{0} & \mathbf{0} & \cdots \\ \mathbf{B}_{10} & \mathbf{B}_{11} & \mathbf{A}_0 & \mathbf{0} & \mathbf{0} & \cdots \\ \hline \mathbf{B}_{20} & \mathbf{B}_{21} & \mathbf{A}_1 & \mathbf{A}_0 & \mathbf{0} & \cdots \\ \hline \mathbf{B}_{30} & \mathbf{B}_{31} & \mathbf{A}_2 & \mathbf{A}_1 & \mathbf{A}_0 & \cdots \\ \hline \mathbf{B}_{40} & \mathbf{B}_{41} & \mathbf{A}_3 & \mathbf{A}_2 & \mathbf{A}_1 & \cdots \\ \hline \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{array} \right. \end{array}$$

We index the state by (i, j) where i is the level, $i \geq 0$ and j is the state within the level, $0 \leq j \leq m - 1$ for $i \geq 1$.

For the repetitive portion,

$$\sum_{k=0}^{\infty} \pi_{j-1+k} \mathbf{A}_k = \mathbf{0} \quad j = 2, 3, \dots \quad (3)$$

$$\pi_j = \pi_1 \mathbf{R}^{j-1} \quad j = 2, 3, \dots \quad (4)$$

putting (4) to (3), we have:

$$\sum_{k=0}^{\infty} \mathbf{R}^k \mathbf{A}_k = \mathbf{0}$$

For the boundary states, we have:

$$[\pi_0, \pi_1] \left[\begin{array}{cc} \mathbf{B}_{00} & \mathbf{B}_{01} \\ \sum_{k=1}^{\infty} \mathbf{R}^{k-1} \mathbf{B}_{k0} & \sum_{k=1}^{\infty} \mathbf{R}^{k-1} \mathbf{B}_{k1} \end{array} \right]$$

Procedure (continue:)

Using the same normalization, we have

$$[\pi_0, \pi_1] \left[\begin{array}{c} \mathbf{e} \\ (I - \mathbf{R})^{-1} \mathbf{e} \left[\sum_{k=1}^{\infty} \mathbf{R}^{k-1} \mathbf{B}_{k0} \right]^* \sum_{k=1}^{\infty} \mathbf{R}^{k-1} \mathbf{B}_{k1} \end{array} \right] = [1, \mathbf{0}]$$

Therefore, it boils down to

1. Solving R .
2. Solving the initial portion of the Markov process.

Procedure (continue:)

Using the same normalization, we have

$$[\pi_0, \pi_1] \left[\begin{array}{c} \mathbf{e} \\ (I - \mathbf{R})^{-1} \mathbf{e} \left[\sum_{k=1}^{\infty} \mathbf{R}^{k-1} \mathbf{B}_{k0} \right]^* \sum_{k=1}^{\infty} \mathbf{R}^{k-1} \mathbf{B}_{k1} \end{array} \right] = [1, \mathbf{0}]$$

Therefore, it boils down to

1. Solving R .
2. Solving the initial portion of the Markov process.

Outline

Introduction

Why we need the Matrix-Geometric Technique?

Matrix-Geometric in Action

Key Idea

General Matrix-Geometric Solution

General Concept

Application of Matrix-Geometric

Performance Analysis of Multiprocessing System

Properties of Solutions

Properties

Computational Properties of R

Algorithm for solving R

Multiprocessing System

We have a multiprocessing system in which

- ▶ K homogeneous processors.
- ▶ Each processor is subjected to failure with rate γ .
- ▶ A single repair facility with repair rate α .
- ▶ Jobs arrive at a Poisson rate λ .
- ▶ Whenever there is no processor available, all jobs are lost.

Multiprocessing System

We have a multiprocessing system in which

- ▶ K homogeneous processors.
- ▶ Each processor is subjected to failure with rate γ .
- ▶ A single repair facility with repair rate α .
- ▶ Jobs arrive at a Poisson rate λ .
- ▶ Whenever there is no processor available, all jobs are lost.

Multiprocessing System

We have a multiprocessing system in which

- ▶ K homogeneous processors.
- ▶ Each processor is subjected to failure with rate γ .
- ▶ A single repair facility with repair rate α .
- ▶ Jobs arrive at a Poisson rate λ .
- ▶ Whenever there is no processor available, all jobs are lost.

Multiprocessing System

We have a multiprocessing system in which

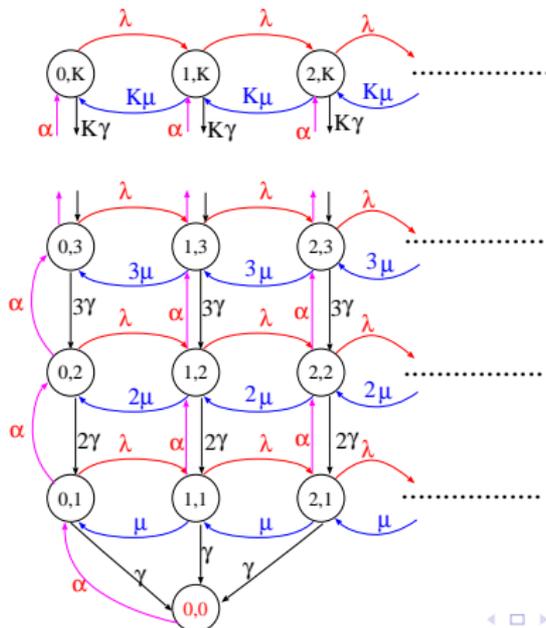
- ▶ K homogeneous processors.
- ▶ Each processor is subjected to failure with rate γ .
- ▶ A single repair facility with repair rate α .
- ▶ Jobs arrive at a Poisson rate λ .
- ▶ Whenever there is no processor available, all jobs are lost.

Multiprocessing System

We have a multiprocessing system in which

- ▶ K homogeneous processors.
- ▶ Each processor is subjected to failure with rate γ .
- ▶ A single repair facility with repair rate α .
- ▶ Jobs arrive at a Poisson rate λ .
- ▶ Whenever there is no processor available, all jobs are lost.

Markov Model



Define $b_i = \lambda + i\gamma + \alpha$ for $i = 1, 2, \dots, K$. We have:

$$\mathbf{B}_{00} = [-\alpha]; \mathbf{B}_{01} = [\alpha, 0, \dots, 0]; \mathbf{B}_{j0} = \begin{bmatrix} \gamma \\ 0 \\ \vdots \\ 0 \end{bmatrix}; \mathbf{B}_{0,j} = \mathbf{0} \quad j = 2, 3, \dots,$$

$$\mathbf{B}_{1,1} = \begin{bmatrix} -b_1 & \alpha & 0 & 0 & \cdots & 0 & 0 & 0 \\ 2\gamma & -b_2 & \alpha & 0 & \cdots & 0 & 0 & 0 \\ 0 & 3\gamma & -b_3 & \alpha & \cdots & 0 & 0 & 0 \\ \vdots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & (K-1)\gamma & -b_{K+1} & \alpha \\ 0 & 0 & 0 & 0 & \cdots & 0 & K\gamma & -b_K \end{bmatrix}$$

- ▶ The matrices of the repeating portion of the process are:

$$\mathbf{A}_0 = \lambda \mathbf{I}; \mathbf{A}_1 = \mathbf{B}_{1,1}; \mathbf{A}_2 = \begin{bmatrix} \mu & 0 & \cdots & 0 & 0 \\ 0 & 2\mu & \cdots & 0 & 0 \\ \vdots & \vdots & \cdots & \vdots & \vdots \\ 0 & 0 & \cdots & (K-1)\mu & 0 \\ 0 & 0 & \cdots & 0 & K\mu \end{bmatrix}$$

- ▶ This can be solved numerically rather than using the transform method.

- ▶ The matrices of the repeating portion of the process are:

$$\mathbf{A}_0 = \lambda \mathbf{I}; \mathbf{A}_1 = \mathbf{B}_{1,1}; \mathbf{A}_2 = \begin{bmatrix} \mu & 0 & \cdots & 0 & 0 \\ 0 & 2\mu & \cdots & 0 & 0 \\ \vdots & \vdots & \cdots & \vdots & \vdots \\ 0 & 0 & \cdots & (K-1)\mu & 0 \\ 0 & 0 & \cdots & 0 & K\mu \end{bmatrix}$$

- ▶ This can be solved numerically rather than using the transform method.

Outline

Introduction

Why we need the Matrix-Geometric Technique?

Matrix-Geometric in Action

Key Idea

General Matrix-Geometric Solution

General Concept

Application of Matrix-Geometric

Performance Analysis of Multiprocessing System

Properties of Solutions

Properties

Computational Properties of R

Algorithm for solving R

- ▶ Informally, the stability of a process depends on the *drift* of the process for states in the repetitive portion.
- ▶ For example, $M/M/1$, the expected drift toward higher states is λ . The expected drift toward lower states is $\mu(-1) = -\mu$. The drift of the process is $\lambda - \mu$. Process is stable if the total expected drift is *NEGATIVE*, or $\lambda < \mu$ in our case.
- ▶ Now suppose the process can go up by 1 and go down by at most K steps. Let the rate for l steps be $r(l)$, $l = -K, -K - 1, \dots, 0, 1$.

$$r(1) + \sum_{l=1}^K (-l) r(-l) \rightarrow r(1) < \sum_{l=1}^K l r(l)$$

- ▶ Informally, the stability of a process depends on the *drift* of the process for states in the repetitive portion.
- ▶ For example, $M/M/1$, the expected drift toward higher states is λ . The expected drift toward lower states is $\mu(-1) = -\mu$. The drift of the process is $\lambda - \mu$. Process is stable if the total expected drift is *NEGATIVE*, or $\lambda < \mu$ in our case.
- ▶ Now suppose the process can go up by 1 and go down by at most K steps. Let the rate for l steps be $r(l)$, $l = -K, -K - 1, \dots, 0, 1$.

$$r(1) + \sum_{l=1}^K (-l) r(-l) \rightarrow r(1) < \sum_{l=1}^K l r(l)$$

- ▶ Informally, the stability of a process depends on the *drift* of the process for states in the repetitive portion.
- ▶ For example, $M/M/1$, the expected drift toward higher states is λ . The expected drift toward lower states is $\mu(-1) = -\mu$. The drift of the process is $\lambda - \mu$. Process is stable if the total expected drift is *NEGATIVE*, or $\lambda < \mu$ in our case.
- ▶ Now suppose the process can go up by 1 and go down by at most K steps. Let the rate for l steps be $r(l)$, $l = -K, -K - 1, \dots, 0, 1$.

$$r(1) + \sum_{l=1}^K (-l) r(-l) \rightarrow r(1) < \sum_{l=1}^K lr(l)$$

- ▶ Analogous to the scalar case, we can think of the drift of the process in terms of *levels*. Assume that for the repetitive portion, we have m states, a transition from level i , $i \gg 0$, to level $i - k$, $1 \leq k \leq K$

$$-k \sum_{l=1}^m \mathbf{A}_{k+1}(j, l)$$

where $A_{k+1}(j, l)$ is the transition from state j in level i to state l in level $i - k$.

- ▶ Let f_j , $0 \leq j \leq m - 1$ be the probability that the process is in inter-level j of the repeating portion of the process of level $i \gg 0$. The average drift from level i to level $i - k$ is

$$-k \sum_{j=0}^{m-1} f_j \sum_{l=0}^{m-1} \mathbf{A}_{k+1}(j, l)$$

- ▶ Analogous to the scalar case, we can think of the drift of the process in terms of *levels*. Assume that for the repetitive portion, we have m states, a transition from level i , $i \gg 0$, to level $i - k$, $1 \leq k \leq K$

$$-k \sum_{l=1}^m \mathbf{A}_{k+1}(j, l)$$

where $A_{k+1}(j, l)$ is the transition from state j in level i to state l in level $i - k$.

- ▶ Let f_j , $0 \leq j \leq m - 1$ be the probability that the process is in inter-level j of the repeating portion of the process of level $i \gg 0$. The average drift from level i to level $i - k$ is

$$-k \sum_{j=0}^{m-1} f_j \sum_{l=1}^{m-1} \mathbf{A}_{k+1}(j, l)$$

- ▶ To get the total drift, we sum the previous equation for all k , $0 \leq k \leq K + 1$.
- ▶ But what is f_j ? Let us define $\mathbf{A} = \sum_{l=0}^{K+1} \mathbf{A}_l$, we have $\mathbf{f} = (f_0, f_1, \dots, f_{m-1})$. Therefore:

$$\mathbf{f}\mathbf{A} = \mathbf{0} \quad \& \quad \mathbf{f}\mathbf{e} = 1$$

- ▶ The stability condition is:

$$\mathbf{f}\mathbf{A}_0\mathbf{e} < \sum_{k=2}^{K+1} (k-1)\mathbf{f}\mathbf{A}_k\mathbf{e}$$

- ▶ To get the total drift, we sum the previous equation for all k , $0 \leq k \leq K + 1$.
- ▶ But what is f_j ? Let us define $\mathbf{A} = \sum_{l=0}^{K+1} \mathbf{A}_l$, we have $\mathbf{f} = (f_0, f_1, \dots, f_{m-1})$. Therefore:

$$\mathbf{f}\mathbf{A} = \mathbf{0} \quad \& \quad \mathbf{f}\mathbf{e} = 1$$

- ▶ The stability condition is:

$$\mathbf{f}\mathbf{A}_0\mathbf{e} < \sum_{k=2}^{K+1} (k-1)\mathbf{f}\mathbf{A}_k\mathbf{e}$$

- ▶ To get the total drift, we sum the previous equation for all k , $0 \leq k \leq K + 1$.
- ▶ But what is f_j ? Let us define $\mathbf{A} = \sum_{l=0}^{K+1} \mathbf{A}_l$, we have $\mathbf{f} = (f_0, f_1, \dots, f_{m-1})$. Therefore:

$$\mathbf{f}\mathbf{A} = \mathbf{0} \quad \& \quad \mathbf{f}\mathbf{e} = 1$$

- ▶ The stability condition is:

$$\mathbf{f}\mathbf{A}_0\mathbf{e} < \sum_{k=2}^{K+1} (k-1)\mathbf{f}\mathbf{A}_k\mathbf{e}$$

Outline

Introduction

Why we need the Matrix-Geometric Technique?

Matrix-Geometric in Action

Key Idea

General Matrix-Geometric Solution

General Concept

Application of Matrix-Geometric

Performance Analysis of Multiprocessing System

Properties of Solutions

Properties

Computational Properties of R

Algorithm for solving R

- ▶ It is an iterative method. Let

$$R(0) = \mathbf{0}$$

$$R(n+1) = - \sum_{l=0, l \neq 1}^{\infty} R^l(n) A_l A_1^{-1} \quad n = 0, 1, 2, \dots$$

- ▶ The iterative process halts whenever entries in $R(n+1)$ and $R(n)$ differ in absolute value by less than a given constant.
- ▶ The sequence $\{R(n)\}$ are entry-wise non-decreasing and converge monotonically to a non-negative matrix R .
- ▶ the number of iteration needed for convergence increases as the spectral radius of R increases. This is similar to the scalar case where $\rho \rightarrow 1$. As the system utilization increases, it becomes computationally more difficult to get

- ▶ It is an iterative method. Let

$$\mathbf{R}(0) = \mathbf{0}$$

$$\mathbf{R}(n+1) = - \sum_{l=0, l \neq 1}^{\infty} \mathbf{R}^l(n) \mathbf{A}_l \mathbf{A}_1^{-1} \quad n = 0, 1, 2, \dots$$

- ▶ The iterative process halts whenever entries in $\mathbf{R}(n+1)$ and $\mathbf{R}(n)$ differ in absolute value by less than a given constant.
- ▶ The sequence $\{\mathbf{R}(n)\}$ are entry-wise non-decreasing and converge monotonically to a non-negative matrix \mathbf{R} .
- ▶ the number of iteration needed for convergence increases as the spectral radius of \mathbf{R} increases. This is similar to the scalar case where $\rho \rightarrow 1$. As the system utilization increases, it becomes computationally more difficult to get

- ▶ It is an iterative method. Let

$$\mathbf{R}(0) = \mathbf{0}$$

$$\mathbf{R}(n+1) = - \sum_{l=0, l \neq 1}^{\infty} \mathbf{R}^l(n) \mathbf{A}_l \mathbf{A}_1^{-1} \quad n = 0, 1, 2, \dots$$

- ▶ The iterative process halts whenever entries in $\mathbf{R}(n+1)$ and $\mathbf{R}(n)$ differ in absolute value by less than a given constant.
- ▶ The sequence $\{\mathbf{R}(n)\}$ are entry-wise non-decreasing and converge monotonically to a non-negative matrix \mathbf{R} .
- ▶ the number of iteration needed for convergence increases as the spectral radius of \mathbf{R} increases. This is similar to the scalar case where $\rho \rightarrow 1$. As the system utilization increases, it becomes computationally more difficult to get

- ▶ It is an iterative method. Let

$$\mathbf{R}(0) = \mathbf{0}$$

$$\mathbf{R}(n+1) = - \sum_{l=0, l \neq 1}^{\infty} \mathbf{R}^l(n) \mathbf{A}_l \mathbf{A}_1^{-1} \quad n = 0, 1, 2, \dots$$

- ▶ The iterative process halts whenever entries in $\mathbf{R}(n+1)$ and $\mathbf{R}(n)$ differ in absolute value by less than a given constant.
- ▶ The sequence $\{\mathbf{R}(n)\}$ are entry-wise non-decreasing and converge monotonically to a non-negative matrix \mathbf{R} .
- ▶ the number of iteration needed for convergence increases as the spectral radius of \mathbf{R} increases. This is similar to the scalar case where $\rho \rightarrow 1$. As the system utilization increases, it becomes computationally more difficult to get

Replicated Database

- ▶ Poisson arrival with rate λ .
- ▶ Probability it is a read request: r .
- ▶ A read request can be served by any server.
- ▶ A write request has to be served by **BOTH** servers.
- ▶ What is the proper state space?

Replicated Database

- ▶ Poisson arrival with rate λ .
- ▶ Probability it is a read request: r .
- ▶ A read request can be served by any server.
- ▶ A write request has to be served by **BOTH** servers.
- ▶ What is the proper state space?

Replicated Database

- ▶ Poisson arrival with rate λ .
- ▶ Probability it is a read request: r .
- ▶ A read request can be served by any server.
- ▶ A write request has to be served by **BOTH** servers.
- ▶ What is the proper state space?

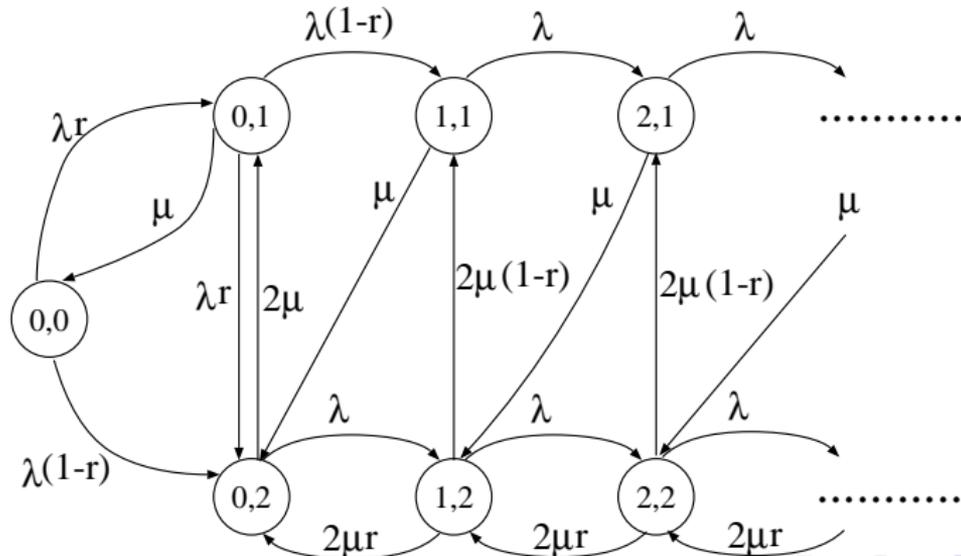
Replicated Database

- ▶ Poisson arrival with rate λ .
- ▶ Probability it is a read request: r .
- ▶ A read request can be served by any server.
- ▶ A write request has to be served by **BOTH** servers.
- ▶ What is the proper state space?

Replicated Database

- ▶ Poisson arrival with rate λ .
- ▶ Probability it is a read request: r .
- ▶ A read request can be served by any server.
- ▶ A write request has to be served by **BOTH** servers.
- ▶ What is the proper state space?

The state space $S = (i, j)$ where i is the number of queued customers and j is the number of replications that are involved in service. So $i \geq 0$ and $j = 0, 1, 2$.



$$\mathbf{Q} = \left[\begin{array}{ccc|cc|cc}
 -\lambda & \lambda r & \lambda(1-r) & 0 & 0 & 0 & \dots \\
 \mu & -(\lambda + \mu) & \lambda r & \lambda(1-r) & 0 & 0 & \dots \\
 0 & 2\mu & -(\lambda + 2\mu) & 0 & \lambda & 0 & \dots \\
 \hline
 0 & 0 & \mu & -(\lambda + \mu) & 0 & \lambda & \dots \\
 0 & 0 & 2\mu r & 2\mu(1-r) & -(\lambda + 2\mu) & 0 & \dots \\
 \hline
 0 & 0 & 0 & 0 & \mu & -(\lambda + \mu) & \dots \\
 \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \dots
 \end{array} \right]$$

$$\mathbf{B}_{00} = \begin{bmatrix} -\lambda & \lambda r & \lambda(1-r) \\ \mu & -(\lambda + \mu) & \lambda r \\ 0 & 2\mu & -(\lambda + 2\mu) \end{bmatrix}; \mathbf{B}_{01} = \begin{bmatrix} 0 & 0 \\ \lambda(1-r) & 0 \\ 0 & \lambda \end{bmatrix}$$

$$\mathbf{B}_{10} = \begin{bmatrix} 0 & 0 & \mu \\ 0 & 0 & 2\mu r \end{bmatrix}; \mathbf{B}_{11} = \mathbf{A}_1 = \begin{bmatrix} -(\lambda + \mu) & 0 \\ 2\mu(1-r) & -(\lambda + 2\mu) \end{bmatrix};$$

$$\mathbf{A}_0 = \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix}; \mathbf{A}_2 = \begin{bmatrix} 0 & \mu \\ 0 & 2\mu r \end{bmatrix}$$

To determine the stability:

$$\mathbf{A} = \begin{bmatrix} -\mu & \mu \\ 2\mu(1-r) & -2\mu(1-r) \end{bmatrix} = \mathbf{A}_0 + \mathbf{A}_1 + \mathbf{A}_2$$

$$f_1 = \frac{2(1-r)}{3-2r}; \quad f_2 = \frac{1}{3-2r}$$

$$f\mathbf{A}_0\mathbf{e} < \sum_{k=2}^{K+1} (k-1)f\mathbf{A}_k\mathbf{e} \rightarrow \lambda < \frac{2\mu}{3-2r}$$