CENG 4480 Embedded System Development & Applications

Lec 02: Deep Learning Basis

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(Latest update: September 23, 2024)

2024 Fall



1 CNN Architecture Overview

2 CNN Energy Efficiency



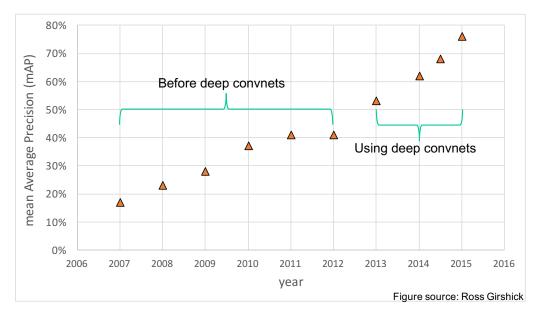
1 CNN Architecture Overview

2 CNN Energy Efficiency

What happened to Object Detection



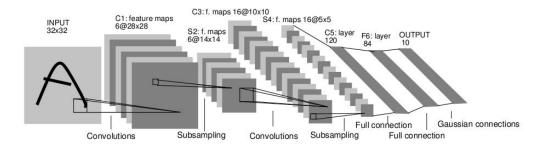
Object Detection: PASCAL VOC mean Average Precision (mAP)



3/32



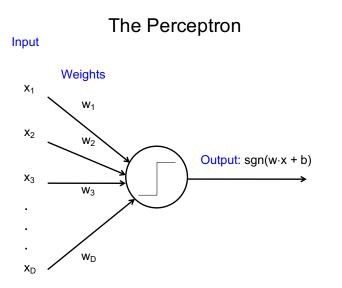
LeNet 5



Y. LeCun, L. Bottou, Y. Bengio, and P. Haffner, <u>Gradient-based learning applied to document</u> recognition, Proc. IEEE 86(11): 2278–2324, 1998.

Let's back up even more ...

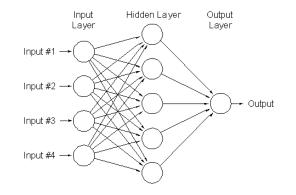




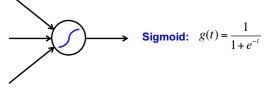
Rosenblatt, Frank (1958), The Perceptron: A Probabilistic Model for Information Storage and Organization in the Brain, Cornell Aeronautical Laboratory, Psychological Review, v65, No. 6, pp. 386–408.

Two-layer neural network





Can learn nonlinear functions provided each perceptron has a differentiable nonlinearity



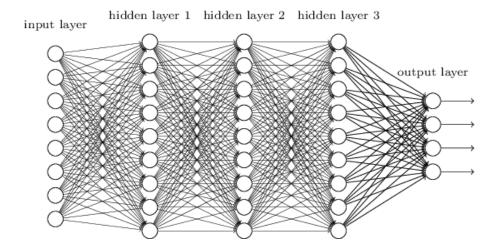


What is the value range of sigmoid activation?

- [-1,1]
- $[-\infty, +\infty]$
- [0,1]
- $[0, +\infty]$

Multi-layer neural network





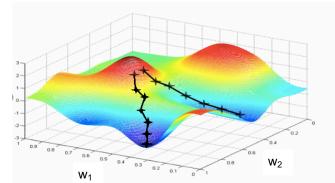
Training of multi-layer networks



• Find network weights to minimize the *training error* between true and estimated labels of training examples, e.g.:

$$E(\mathbf{w}) = \sum_{i=1}^{N} (y_i - f_{\mathbf{w}}(\mathbf{x}_i))^2$$

• Update weights by gradient descent: $\mathbf{w} \leftarrow \mathbf{w} - \alpha \frac{\partial E}{\partial \mathbf{w}}$



<u>N</u>

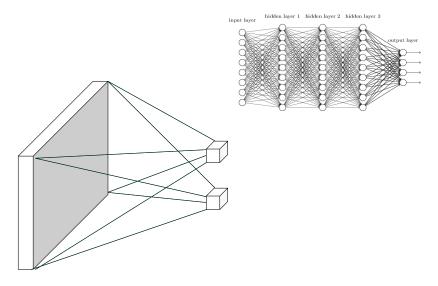
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- **Back-propagation:** gradients are computed in the direction from output to input layers and combined using chain rule
- **Stochastic gradient descent:** compute the weight update w.r.t. one training example (or a small batch of examples) at a time, cycle through training examples in random order in multiple epochs

From fully connected to convolutional networks



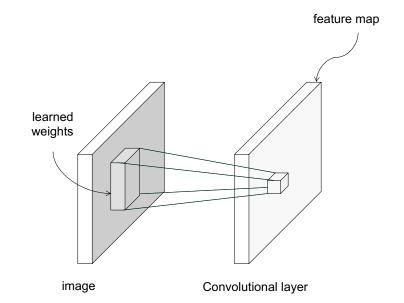


image

Fully connected layer

From fully connected to convolutional networks





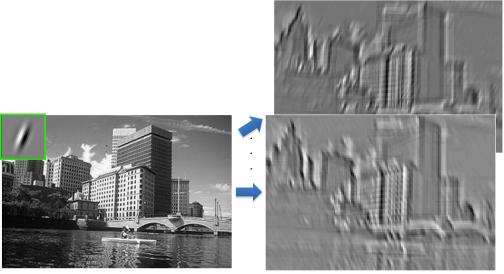


For a convolution kernel with kernel size 3, stride 1, what is the zero padding number to keep the output feature map size unchanged?

- A: 0
- B: 1
- C: 2
- D: 3

Convolution as feature extraction

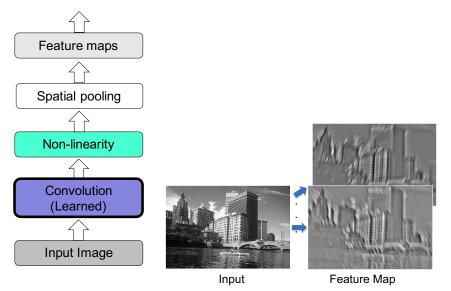




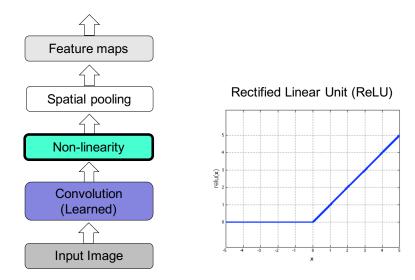
Input

Feature Map



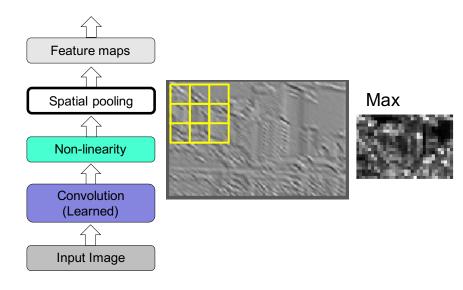






Source: R. Fergus, Y. LeCun







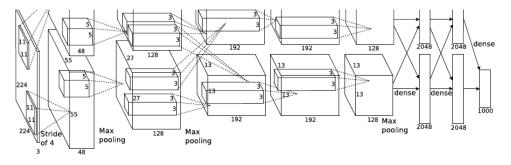
IMAGENET • ~14 million labeled images, 20k classes



- Images gathered from Internet
- Human labels via Amazon MTurk .
- ImageNet Large-Scale Visual Recognition Challenge (ILSVRC): 1.2 million training images, 1000 classes

AlexNet: ILSVRC 2012 winner





- Similar framework to LeNet but:
 - Max pooling, ReLU nonlinearity
 - More data and bigger model (7 hidden layers, 650K units, 60M params)
 - GPU implementation (50x speedup over CPU)
 - Trained on two GPUs for a week
 - Dropout regularization

A. Krizhevsky, I. Sutskever, and G. Hinton, <u>ImageNet Classification with Deep</u> <u>Convolutional Neural Networks</u>, NIPS 2012







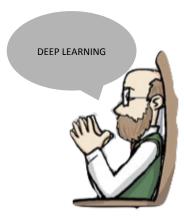
What should I learn to do well in computer vision research?



I want to research on a topic with DEAP LEARNING in it?















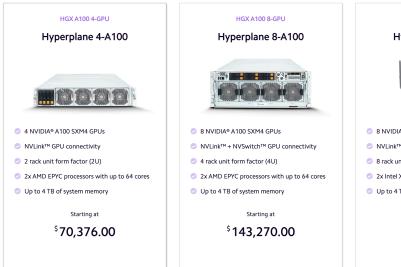


State of the art recognition methods

- Very Expensive
 - Memory
 - Computation
 - Power







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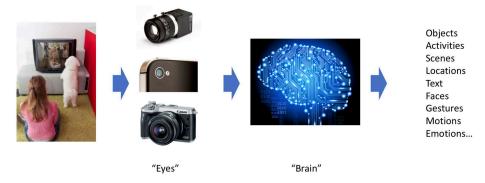


1 CNN Architecture Overview

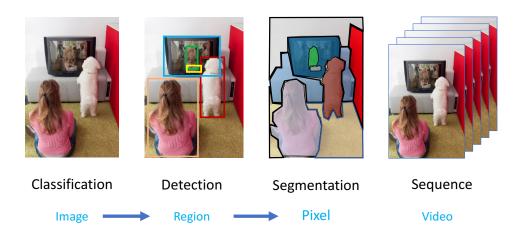
2 CNN Energy Efficiency



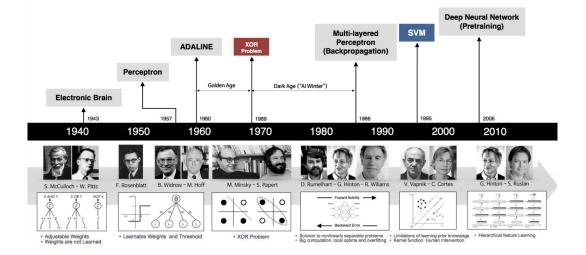
- Humans use their eyes and their brains to visually sense the world.
- Computers use their cameras and computation to visually sense the world











Jian Sun, "Introduction to Computer Vision and Deep Learning".



- The rises of SVM, Random forest
- No theory to play
- Lack of training data
- Benchmark is insensitive
- Difficulties in optimization
- Hard to reproduce results

Curse

"Deep neural networks are no good and could never be trained."

Renaissance of Deep Learning (2006 -)

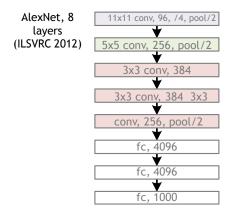
- A fast learning algorithm for deep belief nets. [Hinton et.al 1996]
- Data + Computing + Industry Competition
- NVidia's GPU, Google Brain (16,000 CPUs)
- Speech: Microsoft [2010], Google [2011], IBM
- Image: AlexNet, 8 layers [Krizhevsky et.al 2012] (26.2% -> 15.3%)







Revolution of Depth



Slide Credit: He et al. (MSRA)



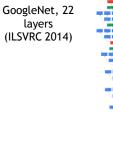
Revolution of Depth

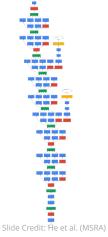
AlexNet, 8 layers (ILSVRC 2012)



VGG, 19 layers (ILSVRC 2014)

3x3 conv, 64
*
3x3 conv, 64, pool/2
*
3x3 conv, 128
*
3x3 conv, 128, pool/2
3x3 conv, 256
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3x3 conv, 256
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3x3 conv, 256
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3x3 conv, 256, pool/2
3x3 conv, 512
3x3 conv, 512
3x3 conv, 512
3x3 conv, 512
×
3x3 conv, 512, pool/2
3x3 conv, 512
3x3 conv, 512
3x3 conv, 512
3X3 COTIV, 512
3x3 conv, 512
3X3 COTV, 512
3x3 conv, 512, pool/2
fc, 4096
10,4070
fc, 4096
10,4096
fc, 1000
L 10, 1000

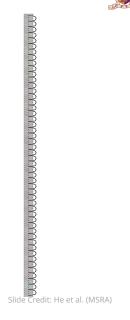






Revolution of Depth

AlexNet, 8 layers (ILSVRC 2012) VGG, 19 layers (ILSVRC 2014) ResNet, 1<mark>52</mark> layers (ILSVRC 2015)



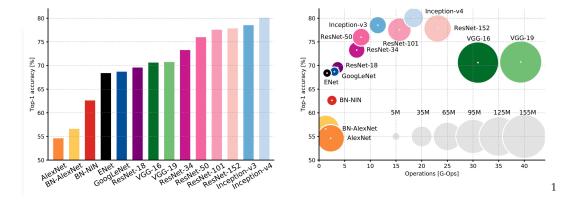


- AlexNet (Krizhevsky, Sutskever, and E. Hinton 2012) 233MB
- Network in Network (Lin, Chen, and Yan 2013) 29MB
- VGG (Simonyan and Zisserman 2015) 549MB
- GoogleNet (Szegedy, Liu, et al. 2015) 51MB
- ResNet (He et al. 2016) 215MB
- Inception-ResNet (Szegedy, Vanhoucke, et al. 2016)
- DenseNet (Huang et al. 2017)
- Xception (Chollet 2017)
- MobileNetV2 (Sandler et al. 2018)
- ShuffleNet (Zhang et al. 2018)



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- Inception-ResNet (Szegedy, Vanhoucke, et al. 2016) 23MB
- DenseNet (Huang et al. 2017) 80MB
- Xception (Chollet 2017) 22MB
- MobileNetV2 (Sandler et al. 2018) 14MB
- ShuffleNet (Zhang et al. 2018) 22MB

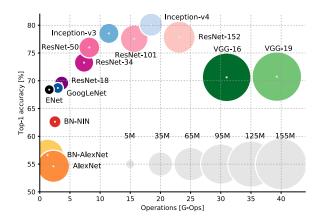




27/32

¹Alfredo Canziani, Adam Paszke, and Eugenio Culurciello (2017). "An analysis of deep neural network models for practical applications". In: *arXiv preprint*.



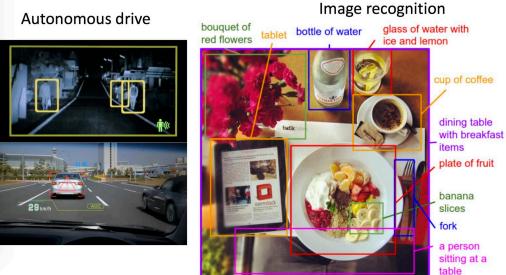


Why AlexNet is large in size, but small in operations?

- A: Special FC layers
- B: Special Conv layers
- C: More channels
- D: Some redundant operators

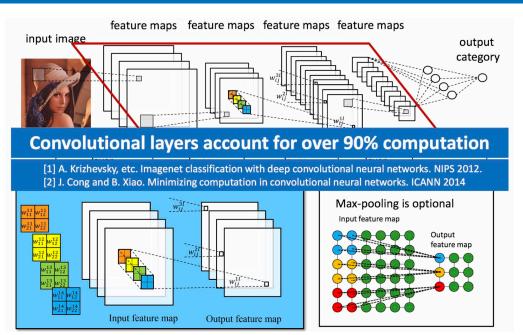
Convolutional Neural Network (CNN)





Convolutional Neural Network (CNN)











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