# **CENG 4480**



# **Embedded System Development & Applications**

# Lecture 02: Operational Amplifier – 1

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Introduction



# Computer interfacing Introduction



#### To Learn:

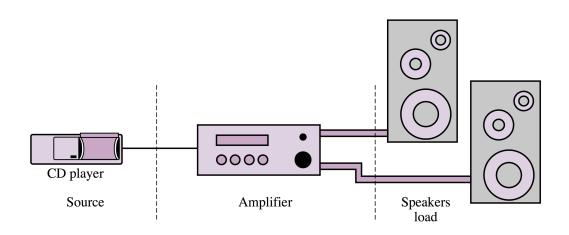
- how to connect the computer to various physical devices.
- Overall interfacing schemes
- Analog interface circuits, active filters

#### Some diagrams are taken from references:

- [1] S.E. Derenzo, "Interfacing— A laboratory approach using the microcomputer for instrumentation, data analysis and control", Prentice Hall, 1990.
- [2] Giorgio Rizzoni, "Principles and Applications of Electrical Engineering", McGraw-Hill, 2005.

## Amplifier in Audio System

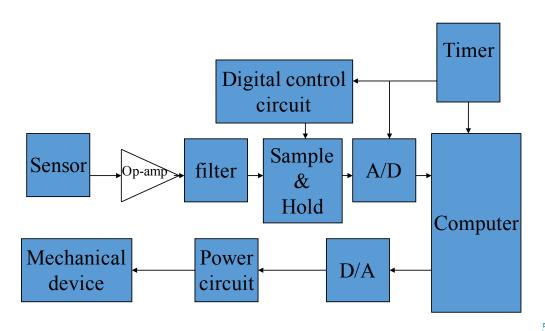




Converting low-voltage sensor signal to a level suitable for driving speaksers.

# Typical Data Acquisition and Control System





# Analog Interface Example 1



#### **Audio recording systems**

- Audio recording systems
- Audio signal is 20–20KHz
- Sampling at 40KHz, 16-bit is Hi-Fi
- Stereo ADC requires to sample at 80KHz.
- Calculate storage requirement for one hour?
- Audio recording standards: Audio CD; Mini-disk MD; MP3

# Analog Interface Example 2



#### Analog hand held controller



(a) PS5



(b) Wii



(c) Driving wheel

# Operational Amplifier (Op-Amp)

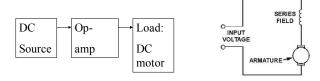


- Why use op amp?
- What kinds of inputs/outputs do you want?
- What frequency responses do you want?

# Direct Current (DC) amplifier



- Example: use power op amp (or transistor) to control the DC motor operation.
- Need to maintain the output voltage at a certain level for a long time.
- All DC (biased) levels must be designed accurately .
- Circuit design is more difficult.



# Biasing



#### Biasing in electronics

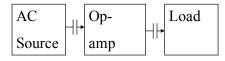
The method of establishing predetermined voltages or currents at various points of an electronic circuit for the purpose of establishing proper operating conditions in electronic components

https://en.wikipedia.org/wiki/Biasing

# Alternating Current (AC) amplifier



- Example: Microphone amplifier, signal is AC and is changing at a certain frequency range.
- Current is alternating not stable.
- Use capacitors to connect different stages
- So no need to consider biasing problems.



**Op-Amp Preliminaries** 



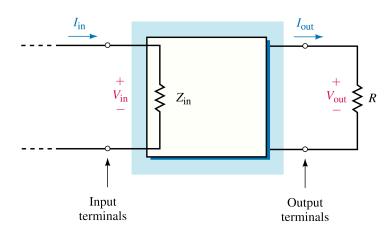
#### **Amplifier**

A circuit where the output signal power is greater than the input signal power.

Otherwise is referred as an attenuator.

#### Black-Box to Consider Circuit Effect





- Without examining actual operation (thousands of elements)
- $Z_{in}$ : input impedance (a.k.a.  $R_{in}$ )



#### Voltage gain A

$$A = \frac{V_{out}}{V_{in}}$$

- Usually voltage gain may be either very large or very small
- Invonvenient to express as a simple ratio
- Therefore, **decibel** (dB):

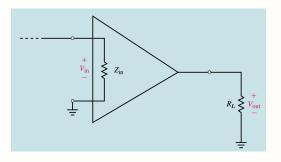
#### Voltage gain in dB

$$A = 20 \cdot \log_{10} \frac{V_{out}}{V_{in}}$$



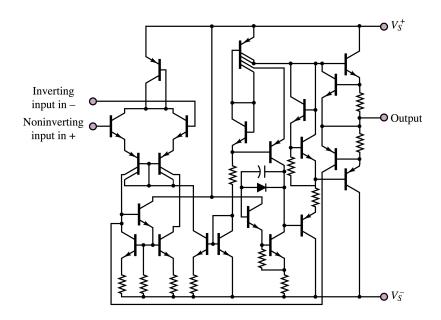
#### Question: Voltage Gain

 $V_{in}=20 \mathrm{mV},\,V_{out}=500 \mathrm{mV}.$  Calculate the voltage gain in dB.



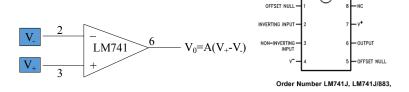
# Operational amplifier circuit diagram





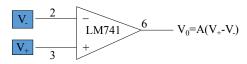
### Simplified circuit symbol





- Ideal difference amplifier
- (+): noninverting input
- (-): inverting input
- *A*: **open-loop voltage gain** (order of  $10^5$  to  $10^7$ )

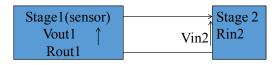




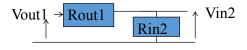
- *R*<sub>in</sub>: input impedance (High)
- $R_{out}$ : output impedance (Low)

# Why prefer High $R_{in}$ , Low $R_{out}$ ?





#### Is equivelent to:

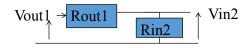


# Why prefer High $R_{in}$ , Low $R_{out}$ ?





#### Is equivelent to:



#### To maximize $V_{in2}$

$$V_{in2} = V_{out1} \cdot \frac{R_{in2}}{R_{out1} + R_{in2}}$$

# Open-loop & Closed-loop



- Open-loop gain
- Closed-loop gain

#### Feedback connection

The effect of the feedback connection from output to inverting input is to force the voltage at the inverting input to be equal to that at the noninverting input.

"Note that closing the feedback loop turns a generally useless amplifier (the gain is too high!) into a very useful one (the gain is just right)!"

# Ideal Op-Amp Rules



#### Rule 1

No current flows in or out of the inputs

#### Rule 2

The Op-Amp tries to keep the inputs the same voltage

\* Rule 2 is only for negtive feedback op-amp

# Ideal Op-Amp v.s. Real Op-Amp



#### Open-Loop Gain A

Ideal: Infinite, thus  $V^+ = V^-$ 

Real: Typical range (20,000, 200,000), thus  $V_{out} = A(V^+ - V^-)$ 

#### Input Impedance

Ideal: Infinite. Since  $Z_{in} = \frac{V_{in}}{I_{in}}$ , zero input current

Real: No such rule.

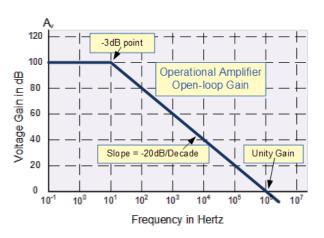
#### Bandwidth

Ideal: Infinite Bandwidth

Real: Gain-Bandwidth product (GB).

#### Gain-Bandwidth Product



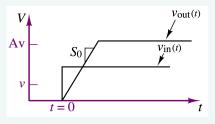


- Fixed gain-bandwidth product for any given amplifier
- Define bandwidth as the frequency range over which the voltage gain of the amplifier is above 70.7% or -3dB of its maximum output value



#### Slew Rate

Slew rate = 
$$\left| \frac{dv(t)}{dt} \right|$$

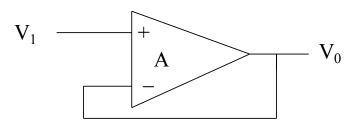




# **Op-Amp List**

# Voltage follower





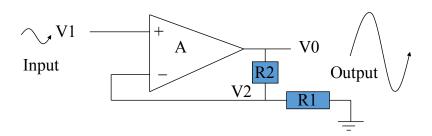
- Unit voltage gain
- Output  $V_0 = V_1$
- high current gain, high input impedance

#### In real op-amp

$$V_0 = A(V_1 - V_0) \Rightarrow V_0 = \frac{V_1 A}{1 + A} \approx V_1$$

# Non-inverting Amplifier





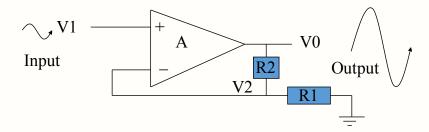
•  $R_{in}$ : High input impedance

#### In real op-amp

$$V_0 = A(V_1 - V_2) \text{ and } \frac{V_2}{V_0} = \frac{R_1}{R_1 + R_2}$$
  
 $\Rightarrow \frac{V_0}{V_1} = \frac{R_1 + R_2}{R_1 + (R_1 + R_2)/A} \approx \frac{R_1 + R_2}{R_1}$ 



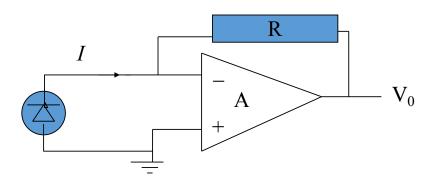
#### Question: Non-inverting Amplifier Gain



Calculate 
$$\frac{V_0}{V_1}$$
 =

# Current to Voltage Converter

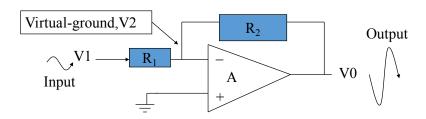




$$V_0 = -I \cdot R$$

### **Inverting Amplifier**





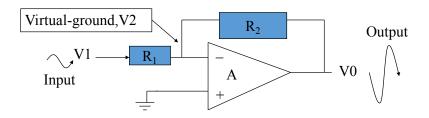
Because of Kirchhoff's circuit laws,  $i_1 + i_2 = i^- = 0$ 

#### In real op-amp

$$V_0 = A(0 - V_2) \text{ and } \frac{V_2 - V_1}{R_1} = \frac{V_0 - V_2}{R_2}$$
  
 $\Rightarrow R_1(V_0 + \frac{V_0}{A}) = -R_2(\frac{V_0}{A} + V_1) \Rightarrow \frac{V_0}{V_1} \approx -\frac{R_2}{R_1}$ 

# **Inverting Amplifier**

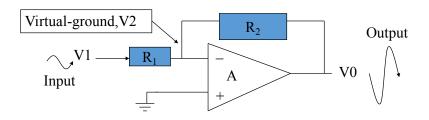




- $R_{in} = R_1$
- Gain  $(G) = -\frac{R_2}{R_1}$

## **Inverting Amplifier**





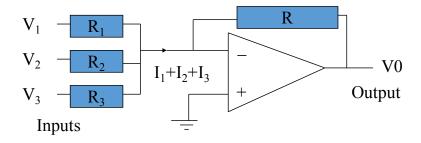
• 
$$R_{in} = R_1$$

• Gain 
$$(G) = -\frac{R_2}{R_1}$$

Question: How to increase input impedance?

# Summing Amplifier

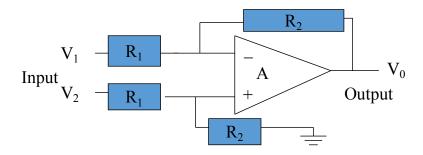




$$V_0 = -R \cdot \left\{ \frac{V_1}{R_1} + \frac{V_2}{R_2} + \frac{V_3}{R_3} \right\}$$

# Differential Amplifier

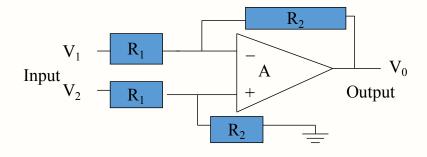




- Calculate the difference between  $V_1$  and  $V_2$
- Can control gain



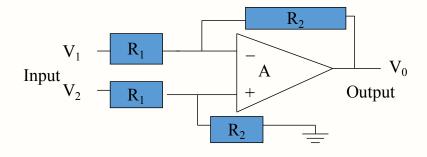
#### Question: Differential Amplifier Gain



Calculate  $V_0 =$ 



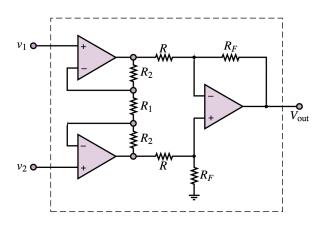
#### Question: Differential Amplifier Gain



Calculate  $V_0 =$ 

# Instrumental Amplifier

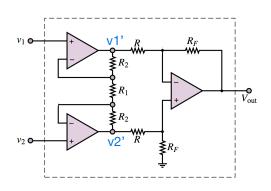




- To make a better DC amplifier from op-amps
- combine 2 noninverting amplifier & 1 differential amplifier

# Instrumental Amplifier (cont.)





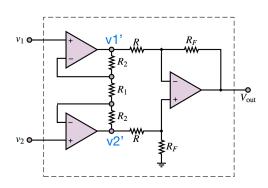
#### Solution 1:

- For each non-inverting amplifier:  $A = 1 + \frac{2R_2}{R_1}$
- Connecting to differential amplifier:

$$V_{out} = \frac{R_F}{R} (v_2' - v_1')$$
$$= \frac{R_F}{R} (1 + \frac{2R_2}{R_1}) (v_2 - v_1)$$

## Instrumental Amplifier (cont.)





#### Solution 2:

• By rule 2, two input voltages are the same, thus we look at the line w.  $R_2$ ,  $R_1$ , and  $R_2$ :

$$\frac{v_2 - v_1}{R_1} = \frac{v_2' - v_1'}{2R_2 + R_1}$$

• Therefore: 
$$v_2' - v_1' = (1 + \frac{2R_2}{R_1})(v_2 - v_1)$$

# Comparing Amplifiers



	Op Amp	Inv. Amp	Noninv. Amp	Diff. Amp	Instr. Amp
High R <sub>in</sub>	✓	X	✓	X	✓
Diff Input	✓	X	X	✓	<b>√</b>
Define Gain	Χ	✓	✓	✓	<b>√</b>