

A QoS-Aware Fault Tolerant Middleware for Dependable Service Composition

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Abstract

Based on the framework of service-oriented architecture (SOA), complex distributed systems can be dynamically and automatically composed by integrating distributed Web services provided by different organizations, making dependability of the distributed SOA systems a big challenge. In this paper, we propose a QoS-aware fault tolerant middleware to attack this critical problem. Our middleware includes a user-collaborated QoS model, various fault tolerance strategies, and a context-aware algorithm in determining optimal fault tolerance strategy for both stateless and stateful Web services. The benefits of the proposed middleware are demonstrated by experiments, and the performance of the optimal fault tolerance strategy selection algorithm is investigated extensively. As illustrated by the experimental results, fault tolerance for the distributed SOA systems can be efficient, effective and optimized by the proposed middleware.

1. Introduction

Service-oriented architecture (SOA) is becoming a major software framework for distributed systems. In the service-oriented environment, complex distributed systems can be dynamically and automatically composed by integrating existing Web services, which are provided by different organizations. Since the Web service components are usually distributed across the Internet and invoked by communication links, building dependable SOA systems becomes a great challenge.

Software fault tolerance is an important approach for building reliable systems. One approach to software fault tolerance, also known as *design diversity*, is to employ functionally equivalent yet independently designed program versions [11]. This used-to-be expensive approach now becomes a viable solution to the fast-growing service-oriented computing arena, since the independently designed Web services with overlapping or identical functionalities

are suited for the construction of diversity-based fault tolerant systems. There is an urgent need for systematic studies on how to apply traditional software fault tolerance techniques to the service-oriented computing arena.

Our work aims at advancing the current state-of-the-art in fault tolerance technologies for dependable service composition. We propose a QoS-aware fault tolerant middleware to make fault tolerance for the distributed SOA systems efficient, effective and optimized. The contributions of this paper are three-fold: 1) to comply with the key concept of Web 2.0, *user-collaboration* is introduced in our QoS model of Web services, and systematic formula and algorithms for QoS composition are provided; 2) commonly-used fault tolerance strategies for service composition are identified; and 3) an adjustable context-aware algorithm is designed for determining optimal fault tolerance strategy dynamically and automatically for both stateless and stateful Web services.

Our middleware places great emphasis on applying fault tolerance techniques for stateful Web services, which is more challenging since stateful Web services are much more complex than stateless Web services. Although the proposed middleware is restricted to the service-oriented environment, most of the proposed techniques can also be applied to other distributed computing platforms (e.g., DCOM and CORBA) and stand-alone systems.

The rest of this paper is organized as follows: Section 2 introduces the system architecture. Section 3 defines the QoS model and fault tolerance strategies. Section 4 designs optimization algorithms. Section 5 shows our implementation and experiments and Section 6 concludes the paper.

2. System Architecture

Before introducing the system architecture, we first explain some basic concepts as follows: 1) *atomic services* present self-contained Web services which provide services to users independently without relying on any other Web services; 2) *composite services* present Web services which provide services by integrating other Web services; 3) *ser-*

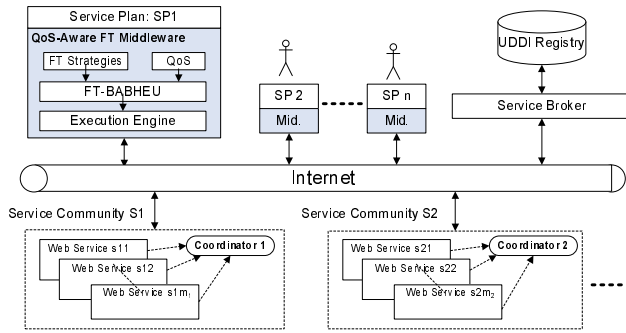


Figure 1. QoS-Aware FT Middleware

vice community, which is also introduced in [2, 27], defines common terminologies that are followed by all participants, so that the Web services developed by different organizations have the same interfaces and can be dynamically replaced by other functionally equivalent Web service at runtime; 4) *service plan*, which is defined in Definition 1, is an abstract description of activities for the SOA systems.

Definition 1 A service plan SP is a triple (T, P, B) , where $T = SLT \cup SFT$ is a set of stateless tasks (SLT) and stateful tasks (SFT), P is a set of settings in the service plan (e.g. probabilities of the branches and loops structures, partial merge parameter of the parallel structures), and B provides the structure information of the service plan, which can be specified by XML based languages, such as BPEL [12].

As the basic assumption of the work [1, 26, 27, 29], we also assume that for each task in a service plan, there are multiple functionally equivalent service candidates in the service community can be adopted to fulfill the task. This paper focuses on how to employ the non-functional performance of the candidates and the preference of service users for dynamic optimal fault tolerance strategy determination.

As shown in Fig. 1, the work procedures of our middleware are as follows: 1) a service user (usually the developer of the SOA system) defines a service plan, 2) the middleware obtains a list of candidates and their overall non-functional QoS performance for each task in the service plan from different service communities, 3) the algorithm *FT-BABHEU* determines optimal fault tolerance strategies for the tasks in the service plan, 4) the execution engine in the middleware executes the service plan by invoking Web services with the selected fault tolerance strategy, and 5) the QoS module records the QoS information of the invoked services and exchanges this information with the community coordinators for new overall QoS information of the Web services.

3. QoS Model and Fault Tolerance Strategies

3.1. User-collaborated QoS Model

In the presence of multiple Web services with identical functionalities, Quality-of-Service (QoS) provides non-functional characteristics for the optimal Web service selection. Based on the investigations of [1, 13, 27], we identify the most representative quality properties in our user-collaborated QoS model for Web services as shown in the following.

1. **Availability (av)** q^1 : the percentage of time that a Web service is operating during a certain time interval.
2. **Price (pr)** q^2 : the fee that a service user has to pay for invoking a Web service.
3. **Popularity (po)** q^3 : the number of received invocations of a Web service during a certain time interval.
4. **Data-size (ds)** q^4 : the size of the Web service invocation response.
5. **Success-rate (sr)** q^5 : the probability that a request is correctly responded within the maximum expected time.
6. **Response-time (rt)** q^6 : the time duration between service user sending a request and receiving a response.
7. **Overall Success-rate (osr)** q^7 : the average value of the invocation success rate (q^5) of all service users.
8. **Overall Response-time (ort)** q^8 : the average value of the response-time (q^6) of all service users.

In our QoS model, q^1 - q^4 are the same for all the service users and are provided by the service providers. q^5 and q^6 are affected by the communication links and are measured by the service users. q^7 and q^8 are the average values of q^5 and q^6 , respectively. They are provided by the service community coordinators. Different from other QoS models, we introduce the concept of *user-collaboration* for obtaining the overall QoS information (q^7 and q^8), which can be achieved by encouraging the service users to contribute their individually observed QoS information to the community coordinators for exchanging QoS information of other service users. The overall QoS properties provide critical data for the Web service selection, especially for the new service users, who have no knowledge on the performance of the functionally equivalent service candidates.

This QoS model is extensible, where more quality properties [19] can be added in the future without fundamental changes. Given the above quality properties, the QoS performance of a Web service can be presented as: $q = (q^1, \dots, q^8)$.

Table 1. Composition Formula for Basic Compositional Structures and Fault Tolerance Strategies

QoS Properties	Basic Structures				Fault Tolerance Strategies			
	sequence	parallel	branch	loop	retry	rb	nvp	active
rt, ort (x=6, 8)	$\sum_{i=1}^n q_i^x$	$\max_{i=1}^k q_i^x$	$\sum_{i=1}^n p_i q_i^x$	$\sum_{i=0}^n p_i q_1^x i$	$\sum_{i=1}^r p_i q_1^x i$	$\sum_{i=1}^m p_i (\sum_{j=1}^i q_j^x)$	$\max_{i=1}^n q_i^x$	$\min_{i=1}^m q_i^x$
av, sr, osr (x=1, 5, 7)	$\prod_{i=1}^n q_i^x$	$\sum_{i=k}^n S^x(i)$	$\sum_{i=1}^n p_i q_i^x$	$\sum_{i=0}^n p_i (q_1^x)^i$	$1-(1-q_1^x)^r$	$1-\prod_{i=1}^m (1-q_i^x)$	$\sum_{i=\frac{n}{2}+1}^n S^x(i)$	$1-\prod_{i=1}^m (1-q_i^x)$
pr, po, ds (x=2, 3, 4)	$\sum_{i=1}^n q_i^x$	$\sum_{i=1}^n q_i^x$	$\sum_{i=1}^n p_i q_i^x$	$\sum_{i=0}^n p_i q_1^x i$	$\sum_{i=1}^r p_i q_1^x i$	$\sum_{i=1}^m p_i (\sum_{j=1}^i q_j^x)$	$\sum_{i=1}^n q_i^x$	$\sum_{i=1}^m q_i^x$

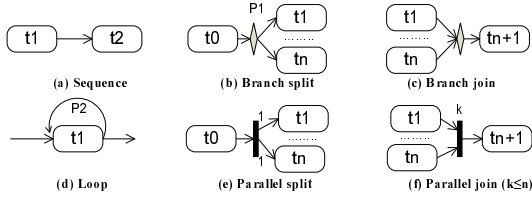


Figure 2. Basic Compositional Structures

3.2. QoS Composition

Atomic services can be aggregated by different compositional structures. Figure 2 shows the basic compositional structures for describing the order in which a collection of tasks is executed. In the *branch-split* structure, $P_1 = \{p_i\}_{i=1}^n$ is a set of execution probabilities of different branches, where $\sum_{i=1}^n p_i = 1$. In the *loop* structure, $P_2 = \{p_i\}_{i=1}^n$ is a set of probabilities of executing the loop for i times, where n is the maximum loop times and $\sum_{i=0}^n p_i = 1$. In the *parallel-split* structure, all tasks will be executed in parallel, so each branch has an execution probability of 1. The *parallel-join* supports *partial-merge* by the parameter k , which means that the following task t_{n+1} will be executed only after the finish of k ($1 \leq k \leq n$) or more than k parallel tasks. The basic structures in Fig. 2 are included in BPMN [18] and can be mapped to BPEL [12] easily. We use these structures to model service compositions in this paper.

The QoS values of the composite services, which aggregate atomic services employing the basic compositional structures (*sequence, parallel, branch and loop*), can be calculated by the formula in Table 1. In the *parallel* structure, the *response-time* (rt) is the maximum value of the first k returned parallel branches. The *parallel* structure is counted as a success if k or more than k branches success. $S^x(i)$ is designed for calculating the probability that i parallel branches from all the n branches success, where $x=1, 5, 7$. For example, when $n=3, k=2$, then $q^x = S^x(2) + S^x(3)$, where $S^x(2) = q_1^x q_2^x (1 - q_3^x) + q_1^x (1 - q_2^x) q_3^x + (1 - q_1^x) q_2^x q_3^x$ and $S^x(3) = q_1^x q_2^x q_3^x$.

```

Data: SP
Result: Q: QoS values of the service plan
switch structure type do
  case atomic task t_i
    return q_i;
  case sequence
    foreach SP_i do Q_i = flowQoS(SP_i)
    Q = sequence(Q_i);
    return Q;
  case branch-split
    foreach SP_i do Q_i = flowQoS(SP_i);
    Q = branch(P, Q_i);
    return Q;
  case Parallel-split
    foreach SP_i do Q_i = flowQoS(SP_i);
    Q = parallel(Q_1, ..., Q_k);
    return Q;
  case loop-enter
    Q_1 = flowQoS(SP_1);
    Q = loop(P, Q_1);
    return Q;
end
end

```

Algorithm 1: flowQoS

The basic structures can be nested and combined in arbitrary ways. For calculating the aggregated QoS values of a service plan, we decompose the service plan to basic structures hierarchically using Algorithm 1. When a decomposed sub-service-plan is a basic structure, the formula in Table 1 are employed for calculating the QoS values. Then the QoS values of this sub-service-plan can be employed for calculating QoS values of its parental plans.

3.3. Fault Tolerance Strategies

To build dependable service-oriented systems, the functionally equivalent candidates in a service community can be employed as alternative replicas for tolerating faults. The commonly used fault tolerance strategies for service composition are identified in the following and the formula for calculating their QoS values are listed in Table 1.

- **Retry.** The original Web service will be tried for a certain number of times if it fails. In Table 1, r ($r \geq 2$) is the maximal execution times of the original task. p_i is the probability that t_1 will be executed for i times.

p_i can be calculated by $p_i = (1 - q_1^5)^{(i-1)} \times q_1^5$, where q_1^5 is the *success-rate* of the target Web service.

- **Recovery Block (RB).** Another standby Web service will be tried sequentially if the primary Web service fails. In Table 1, m ($m \leq \text{number of candidates}$) is the maximal execution times, and p_i is the probability that the i^{th} candidate will be executed. p_i can be calculated by $p_i = (\prod_{j=1}^{i-1} (1 - q_j^5)) \times q_i^5$.
- **N-Version Programming (NVP).** All the n functionally equivalent versions are invoked in parallel and the final result will be determined by majority voting.
- **Active.** All the n functionally equivalent versions are invoked in parallel and the first returned result without network errors will be selected as the final result.

For each abstract task in a service plan, there are two types of candidates can be adopted for implementing the task: 1) Atomic services without any fault tolerance strategies. 2) Composite service with fault tolerance strategies (*Retry, RB, NVP and Active*).

The selection algorithms proposed in Section 4 will be employed for optimal candidate determination. The fault tolerance strategies in the middleware can be easily replaced and updated, since the selection algorithm in Section 4 is independent of these strategies.

4. Fault Tolerance Strategy Selection

4.1. Notations and Utility Function

The notations used in the following of this paper are defined in Table 2. Given a task t_i , there is a set of candidates S_i . Each candidate s_{ij} has a quality vector $q_{ij} = (q_{ij}^k)_{k=1}^c$ presenting the nonfunctional characteristics, where c is the number of quality properties. Since some quality properties are positive (larger value for higher quality, such as *availability* and *popularity*) and some are negative (smaller value for better quality), we first transform all the positive quality properties to negative ones using $\tilde{q}_{ij}^k = \max q_i^k - q_{ij}^k$, where $\max q_i^k$ is the maximal value of all the candidates. Since different quality properties have different scales, we employ a Simple Additive Weighting (SAW) technique [4] to normalize the quality properties, which is defined as follows:

$$\tilde{q}_{ij}^k = \begin{cases} \frac{q_{ij}^k - \min q_i^k}{\max q_i^k - \min q_i^k} & \text{if } \max q_i^k \neq \min q_i^k \\ 1 & \text{if } \max q_i^k = \min q_i^k \end{cases} \quad (1)$$

To calculate the performance of different candidates, a utility function is defined as:

$$u_{ij} = \text{utility}(q_{ij}) = \sum_{k=1}^c w_k \times \tilde{q}_{ij}^k, \quad (2)$$

Table 2. Notations

Symbol	Description
SP	a service plan, which is a triple (T, P, B) .
T	a set of tasks in the service plan, $T = SLT \cup SFT$.
SLT	a set of stateless tasks, $SLT = \{t_i\}_{i=1}^{n_l}$.
SFT	a set of stateful tasks, $SFT = \{SFT_i\}_{i=1}^{n_f}$.
SFT_i	a set of related tasks of the i^{th} stateful task.
n	the number of tasks in SP, $n = n_l + n_f$.
n_l	the number of the stateless tasks in SP, $n_l = SLT $.
n_f	the number of the stateful tasks in SP, $n_f = SFT $.
n_i	number of state related tasks of SFT_i , $n_i = SFT_i $.
S_i	a set of candidates for t_i , $S_i = \{s_{ij}\}_{j=1}^{m_i}$.
m_i	the number of candidates for t_i , $m_i = S_i $.
ρ_i	the optimal candidate index for t_i .
LC_i	local constraints for task t_i , $LC_i = \{lc_k^i\}_{k=1}^c$.
GC	global constraints for SP, $GC = \{gc_k^i\}_{k=1}^c$.
c	the number of quality properties.
q_{ij}	a quality vector for s_{ij} , $q_{ij} = (q_{ij}^k)_{k=1}^c$.
ER	a set of execution routes of SP, $ER = \{ER_i\}_{i=1}^{n_e}$.
n_e	the number of execution routes of a service plan.
$pro(ER_i)$	the execution probability of ER_i .
SR	a set of sequential routes of SP, $SR = \{SR_i\}_{i=1}^{n_s}$.
n_s	the number of sequential routes of SP.
pct	a user defined threshold for ER.

where w_k is the user-defined weights for presenting the priorities of different quality properties and a smaller u_{ij} means better performance.

4.2. FT Selection with Local Constraints

Local constraints, $LC = \{lc_k^i\}_{k=1}^c$, specify user requirements for a single task in a service plan (e.g., response-time has to be smaller than 1 second). There are totally $n \times c$ local constraints for a service plan, where n is the number of tasks and c is the number of quality properties. Usually, users only set a small subset. Since all the quality properties are transformed to negative, the untouched local constraints are set to be $+\infty$ by default, so that all the candidates meet the constraints.

The optimal candidate selection problem for a single stateless task t_i with local constraints can be formulated mathematically as Problem 1, where x_{ij} is set to 1 if the candidate s_{ij} is selected and 0 otherwise. In problem 1, $q_{ij} = (q_{ij}^k)_{k=1}^c$ is the quality vector of s_{ij} , u_{ij} is the utility value of the candidate s_{ij} calculated by Equation 2, and $m_i = |S_i|$ is the number of candidates for task t_i .

Problem 1 Minimize: $\sum_{j=1}^{m_i} u_{ij} x_{ij}$

Subject to:

- $\sum_{j=1}^{m_i} q_{ij}^k x_{ij} \leq lc_k^i (k = 1, 2, \dots, c)$
- $\sum_{j=1}^{m_i} x_{ij} = 1$

```

Data: Service plan  $SP$ , local constraints  $LC$ , candidates  $S$ 
Result: Optimal candidate index  $\rho$  for  $SP$ .
1  $n_l = |SLT|$ ;  $n_f = |SFT|$ ;  $n = n_l + n_f$ ;  $n_i = |SFT_i|$ ;  $m_i = |S_i|$ ;
2 for ( $i = 1$ ;  $i \leq n_l$ ;  $i++$ ) do
3   for ( $j = 1$ ;  $j \leq m_i$ ;  $j++$ ) do
4     if  $\forall x(q_{ij}^x \leq lc_i^x)$  then  $u_{ij} = utility(q_{ij})$ ;
5   end
6   if no candidate meet  $lc_i$  then Throw exception;
7    $u_{ix} = \min\{u_{ij}\}$ ;
8    $\rho_i = x$ ;
9 end
10 for ( $i = n_l + 1$ ;  $i \leq n$ ;  $i++$ ) do
11   for ( $j = 1$ ;  $j \leq m_i$ ;  $j++$ ) do
12     if  $\forall x \forall y (q_{i y j}^x \leq lc_{i y}^x)$  then
13        $q = flowQoS(SP, q_{i1j}, \dots, q_{i n_j j})$ ;
14        $u_{ij} = utility(q)$ ;
15     end
16   end
17   if no candidate meet  $lc_i$  then Throw exception;
18    $u_{ix} = \min\{u_{ij}\}$ ;
19   forall tasks in  $SFT_i$  do  $\rho_{ik} = x$ ;
20 end

```

Algorithm 2: FT Selection with Local Constraints

- $x_{ij} \in \{0, 1\}$

To solve Problem 1, for each task t_i , we first use the formula in Table 1 to calculate the QoS values of the fault tolerance strategy candidates. Then the candidates which cannot meet the local constraints are excluded. After that, the utility values of the candidates are calculated by Equation 2. Finally, the candidate s_{ix} with the best utility value will be selected as the optimal candidate for t_i by setting $\rho_i = x$.

When a service plan contains stateful tasks and needs to maintain states across multiple tasks, the state-related tasks need to employ operations provided by the same Web service (e.g., we can not login in one Web service and logout in another one). Algorithm 2 is designed to select optimal candidates for a service plan, which includes stateless tasks ($SLT = \{t_i\}_{i=1}^{n_l}$) as well as stateful tasks ($SFT = \{SFT_i\}_{i=1}^{n_f}$). Algorithm 2 first selects optimal candidates for the stateless tasks using the above procedures. Then, for each stateful task SFT_i , which includes a set of state-related tasks, the overall QoS values of the whole service plan with different candidate-sets (operations of the same Web service) are calculated by Algorithm 1, and the utility values is calculated by Equation 2. Finally, the candidate-set which meets all the local constraints and with the best utility value will be selected as the optimal candidate-set for SFT_i .

4.3. FT Selection with Global Constraints

Local constraints require service users to provide detailed constraint settings for individual tasks in the service plan, which not only needs a lot of time for the configuration, but also requires good knowledge on the individual

tasks. To address these drawbacks, we design global constraints (GC) for specifying constraints for the whole service plan. For a service plan, there are a set of global constraints $GC = \{gc\}_{i=1}^c$ for the c quality properties respectively.

Since a service plan may include *branch* structures and has multiple execution routes, each execution route should meet the global constraints to make sure that the whole service plan meets the global constraints. The *execution route* and *sequential route* are defined as follows:

Definition 2 Execution route (ER_i) is a sub service plan ($ER_i \subseteq SP$) including only one branch in each branch structure. Each execution route has an execution probability $pro(ER_i)$, which is the product of all probabilities of the selected branches in the route. $\sum_{i=1}^{n_e} pro(ER_i) = 1$, where n_e is the number of execution routes in a service plan.

Definition 3 Sequential route (SR_{ij}) is a sub service plan which includes only one branch in each parallel structure of an execution route, $SR_{ij} \subseteq ER_i$.

For determining optimal candidates for an execution route under global constraints, the simplest way is employing an exhaustive searching approach to calculate utility values of all candidate combinations and select out the one, which meets all the constraints and with the best utility performance. However, exhaustive searching approach is impractical when the task number is large, since the number of candidate combinations $\prod_{i=1}^n m_i$ is increasing exponentially, where m_i is the candidate number for task t_i and n is the task number in the service plan.

To determine the optimal fault tolerance candidates for a service plan under both global and local constraints, we first transform the *loop* structures to *branch* structures using the approach proposed in [1], where the i^{th} branch presents executing the loop for i times. Then, a service plan is decomposed to different execution routes, and for each execution route, the optimal candidate determination problem is modeled as a 0-1 Integer Programming (IP) problem as shown in Problem 2.

Problem 2 Minimize:

$$\sum_{i \in ER_i} \sum_{j \in S_i} u_{ij} x_{ij} \quad (3)$$

Subject to:
$$\sum_{i \in ER_i} \sum_{j \in S_i} q_{ij}^y x_{ij} \leq gc^y (y = 2, 3, 4) \quad (4)$$

$$\forall k, \sum_{i \in SR_{ik}} \sum_{j \in S_i} q_{ij}^y x_{ij} \leq gc^y (y = 6, 8) \quad (5)$$

$$\prod_{i \in ER_i} \prod_{j \in S_i} (q_{ij}^y)^{x_{ij}} \leq gc^y (y = 1, 5, 7) \quad (6)$$

$$\forall SFT_i, x_{y1j} = x_{y2j} = \dots = x_{y n_j j} (t_{y_i} \in SFT_i) \quad (7)$$

$$\forall i, \sum_{j \in S_i} x_{ij} = 1; x_{ij} \in \{0, 1\} \quad (8)$$

In Problem 2, Equation 3 is the objective function, where u_{ij} is the utility value of the candidate s_{ij} . Equation 4 is the global constraints for the quality properties *price*, *popularity* and *date-size* ($q^y, y = 2, 3, 4$), where the QoS values of the whole execution route are the sum of all its tasks. Equation 5 is the global constraints for *Response-time* and *overall-response-time* ($q^y, y = 6, 8$). For q^6 and q^8 , all sequential routes in the execution route should meet the global constraints gc^6 and gc^8 to make sure that the *response time* of the longest sequential route meets the global constraints. The QoS values of q^6 and q^8 of the sequential-routes are calculated by the sum of all its tasks. Equation 6 is the global constraints for *availability*, *success-rate* and *overall-success-rate* ($q^y, y = 1, 5, 7$), where $(q_{ij}^y)^{x_{ij}} = 1$ if a candidate is not selected ($x_{ij} = 0$). The QoS values of q^1, q^5 , and q^7 are can be calculated by the product of the tasks. Equation 7 is to make sure that the state-related tasks in SFT_i will employ operations of the same Web service (the same candidate index j). Equation 8 is to make sure that only one candidate will be selected for each task.

In integer programming, the objective function and constraints should be linear. Therefore, we need to transform the Equation 6 from non-linear to linear. By applying the logarithm function to Equation 6, we obtain

$$\sum_{i \in ER_i} \sum_{j \in S_i} x_{ij} \ln(q_{ij}^y) \leq \ln(gc^y) (y = 1, 5, 7), \quad (9)$$

which is linear. The objective function need to be changed accordingly. When calculating the QoS values ($q^y, y = 1, 5, 7$) of the execution route, the normalization function $\frac{q_{ER_i}^y - \min q^y}{\max q^y - \min q^y}$ should be replace by

$$\frac{\tilde{q}_{ER_i}^y - \min \ln(q^y)}{\max \ln(q^y) - \min \ln(q^y)}, \quad (10)$$

where

$$\tilde{q}_{ER_i}^y = \ln(q_{ER_i}^y) = \sum_{i \in ER_i} \sum_{j \in S_i} x_{ij} \ln(q_{ij}^y). \quad (11)$$

In this way, the optimal fault tolerance strategy determination problem is formulated as a 0-1 IP problem. Then, we design an algorithm *FT-BAB*, which is based on the well-known Branch-and-Bound algorithm [23], to find optimal fault tolerance strategies for the execution routes. Since each execution route may only include a subset of the whole service plan and different execution routes may have overlapping tasks, the following rules are designed to combine the results:

```

Data: SP, ER, Constraints GC, LC, Candidates S, pct
Result: Optimal candidates index  $\rho$  for SP.
1  $n = n_l + n_f; n_l = |SLT|; m_i = |s_i|; n_e = |ER|; T_e = \{\};$ 
2 for ( $i=1; i \leq n_e; i++$ ) do
3   if  $ER_i \in$  the first pct major routs then
4      $FTBAB(ER_i);$ 
5      $T_e = T_e \cup T_i;$ 
6   end
7 end
8 foreach  $t_k \in T_e$  do
9   if  $t_k \in$  only one  $ER_i$  then
10     $\rho_k = ER_i \cdot \rho_k;$ 
11  else if  $t_k \in$  multiply  $ER_i$  then
12     $pro(ER_x) = \max\{pro(ER_i)\};$ 
13     $\rho_k = ER_x \cdot \rho_k;$ 
14  end
15 end
16 if  $T_e == T$  then return  $\rho;$ 
17  $\rho = \text{findInitialSolution}(T, GC, LC, S, T_e, \rho);$ 
18  $q_{all} = \text{flowQoS}(SP, q_{1\rho_1}, \dots, q_{n\rho_n});$ 
19 while  $\exists x(\frac{q_{all}^y}{gc^y} > 1)$  do
20    $S' = \text{findExchangeCandidate}(T, GC, LC, \rho);$ 
21   if  $|S'| == 0$  then
22     return No Feasible Solution Exist!
23   else
24     forall  $s_{xy} \in S'$  do  $\rho_x = y;$ 
25   end
26 end
27 repeat
28    $\rho = \text{feasibleUpgrade}(SP, GC, LC, S, \rho);$ 
29 until  $\rho$  do not change ;
30 return  $\rho;$ 

```

Algorithm 3: Hybrid Algorithm: FT-BABHEU

- If a task t_i only belongs to one execution route, then the optimal result is selected as the final result for the service plan.
- If a task t_i belongs to multiple execution routes, then the result of the execution route with the highest execution probability $pro(ER_i)$ is selected as the final result for the service plan.

4.4. Hybrid Algorithm for FT Selection

The IP problem is NP-Complete [6] and the computation time increases exponentially with the problem size. To address these drawbacks, we design a hybrid algorithm *FT-BABHEU* as shown in Algorithm 3, which combines a Branch-and-Bound algorithm *FT-BAB* and a Heuristic algorithm *FT-HEU* for improving the computation performance. The parameter *pct* ($0\% \leq pct \leq 100\%$) in line 3 of the Algorithm 3 is a user-defined threshold for adjusting the *FT-BABHEU* algorithm. An execution route is counted as a *major route* if its execution probability $pro(ER_i)$ is in the top *pct* percent of all the execution routes. When $pct = 100\%$, all execution routes are *major route* and when $pct = 0\%$, there are no *major routes*. Algorithm 3 includes the following main steps:

Step 1(lines 2-7): Finding out the optimal candidates for the *major routes* by solving the IP problem using a Branch-and-Bound algorithm *FTBAB*().

```

Data: SP, GC, LC, S,  $T_e, \rho$ 
Result: Initial candidates index  $\rho$  for SP.
1  $n = |SLT| + |SFT|, n_l = |SLT|, m_i = |s_i|$ ;
2  $q_{all} = flowQoS(SP, q_e)$ ;
3  $w_t = \begin{cases} \frac{1}{a_t} & \text{if } q_{all} == 0 \\ \frac{q_{all}}{gc^t} / \sum_{t=1}^a \frac{q_{all}}{gc^t} & \text{if } q_{all} \neq 0 \end{cases}$ ;
4 for ( $i=1; i \leq n; i++$ ) do
5   if  $t_i \in T_e$  then Continue;
6   for ( $j=1; j \leq m_i; j++$ ) do
7      $q = q_{ij}$ ;
8     if  $i > n_l$  then  $q = flowQoS(SP, q_{i1j}, \dots, q_{irij})$ ;
9     if  $\forall x (q^x \leq lc_{ij}^x \&\& q^x \leq gc^x)$  then
10       $\lambda_{ij} = \sum_{t=1}^a w_t \frac{q^t}{gc^t}$ ;
11   end
12 end
13  $\lambda_{ix} = \min\{\lambda_{ij}\}$ ;
14  $\rho_i = x$ ;
15  $q_{all} = flowQoS(SP, q_{1\rho_1}, \dots, q_{i\rho_i})$ ;
16 update  $w_t$ ;
17 end
18 return  $\rho$ ;

```

Algorithm 4: Find Initial Solution

Step 2(lines 8-15): Combining the optimal results of different execution routes by the rules in Section 4.3.

Step 3(lines 16-17): If the *major routes* cover all the tasks in the service plan, the optimal results will be returned. Otherwise, a heuristic algorithm *FT-HEU* will be employed for determining the optimal candidates for the uncovered tasks. In the *FT-HEU* algorithm, first the function *findInitialSolution()*, which is shown in Algorithm 4, is invoked for finding initial feasible candidates for the uncovered tasks. For each candidate of an uncovered task, Equation 12 is employed for calculating the value of λ_{ij} , where a smaller value means the candidate is more suitable. q_{all}^k in Equation 12 is the accumulated QoS values of all the selected candidates, which can be calculated by Algorithm 1. When the value of $\frac{q_{all}^k}{gc^k}$ is large, it means that the quality property q^k is in more *danger* and needs more attention (larger w_k).

$$\lambda_{ij} = \sum_{t=1}^c w_k \frac{q^k}{gc^k}; \quad (12)$$

$$w_k = \begin{cases} \frac{1}{c} & \text{if } q_{all} = 0 \\ \frac{q_{all}^k}{gc^k} / \sum_{k=1}^c \frac{q_{all}^k}{gc^k} & \text{if } q_{all} \neq 0 \end{cases}$$

Step 4 (lines 18-26): If the initial solution can not meet the global constraints (denoted as *infeasible solution*), then the *findExchangeCandidate()* function, which is shown in Algorithm 5, is invoked to find an exchangeable candidate which meets the following three requirements:

- It will decrease the highest *infeasible factor* of the quality properties, $\frac{q_{new}^x}{gc^x} < \frac{q_{old}^x}{gc^x}$, where $\frac{q_{old}^x}{gc^x} = \max(\frac{q_{old}^1}{gc^1}, \dots, \frac{q_{old}^c}{gc^c})$ and $\frac{q_{old}^x}{gc^x} > 1$.
- It will not increase the *infeasible factor* of any other

```

Data: Service plan SP, Constraints GC, LC, Candidate index  $\rho$ 
Result: A set of candidates  $S'$  for exchange.
1  $n = |SLT| + |SFT|, n_l = |SLT|, m_i = |s_i|, S' = \{\}$ ;
2  $q_{old} = flowQoS(SP, q_{1\rho_1}, \dots, q_{n\rho_n})$ ;
3  $\frac{q_{old}^x}{gc^x} = \max(\frac{q_{old}^1}{gc^1}, \dots, \frac{q_{old}^a}{gc^a})$ ;
4 for ( $i=1; i \leq n; i++$ ) do
5   for ( $j=1; j \leq m_i; j++$ ) do
6     if  $j = \rho_i \vee \exists y (q_{ij}^y > lc_{ij}^y)$  then Continue;
7      $q_{new} = flowQoS(SP, q_{1\rho_1}, \dots, q_{ij}, \dots, q_{n\rho_n})$ ;
8     if ( $\frac{q_{new}^x}{gc^x} < \frac{q_{old}^x}{gc^x}$ ) and
9      $\forall y (\frac{q_{new}^y}{gc^y} \leq \frac{q_{old}^y}{gc^y} \&\& y \neq x \&\& \frac{q_{old}^y}{gc^y} > 1 \&\&$ 
10     $\forall y (\frac{q_{new}^y}{gc^y} \leq 1 \&\& \frac{q_{old}^y}{gc^y} \leq 1))$  then
11       $q = q_{ij}$ ;
12      if  $i > n_l$  then  $q = flowQoS(SP, q_{i1j}, \dots, q_{irij})$ ;
13       $v_{ij} = \frac{q_{i\rho_i}^x - q^x}{gc^x}$ ;
14   end
15  $v_{xy} = \max\{v_{ij}\}$ ;
16 if  $x \leq n_l$  then
17   Add  $s_{xy}$  to  $S'$ ;
18 else
19   Add all related  $s_{xy}$  to  $S'$ ;
20 end
21 return  $S'$ ;

```

Algorithm 5: Find Exchange Candidate

previously infeasible properties, $\forall y (\frac{q_{new}^y}{gc^y} \leq \frac{q_{old}^y}{gc^y})$, where $\frac{q_{old}^y}{gc^y} > 1$ and $y \neq x$.

- It will not make any previously feasible quality properties become infeasible, $\forall y (\frac{q_{new}^y}{gc^y} \leq 1)$, where $\frac{q_{old}^y}{gc^y} \leq 1$.

If such a candidate cannot be found, then a *FeasibleSolutionNotFound* exception will be thrown to the user for relaxing the constraints. Otherwise, the above candidate-exchanging procedures will be repeated until a feasible solution becomes available.

Step 5 (lines 27-29): Iterative improvement of the feasible solution by invoking the *feasibleUpgrade()* function, which is shown in Algorithm 6. The feasible solution upgrade includes the following steps:

- If there exists at least one feasible upgrade (smaller utility value $u_{new} < u_{old}$) which provides QoS savings $v_{ij} < 0$, the candidate with maximal QoS savings (minimal v_{ij} value) is chosen for exchanging. The QoS saving v_{ij} is defined as:

$$v_{ij} = \sum_{k=1}^c w_k \frac{q_{new}^k - q_{old}^k}{gc^k}, \quad (13)$$

where w_k is defined in Equation 12.

- If no feasible upgrade with QoS saving exists, then the candidate with maximal utility-gain per QoS saving is selected, which is calculated by $\frac{u_{old} - u_{xy}}{v_{xy}}$.

```

Data: Service plan SP, Constraints GC, LC, Candidates S
Result: Candidates index  $\rho$  for SP.
1  $n = |SLT| + |SFT|$ ,  $n_l = |SLT|$ ,  $m_i = |s_i|$ ;
2  $q_{old} = flowQoS(SP, q_{1\rho_1}, \dots, q_{n\rho_n})$ ;
3  $u_{old} = utility(q_{old})$ ;
4  $w_t = \begin{cases} \frac{1}{a_t} & \text{if } q_{all} == 0 \\ \frac{q_{all}^t}{gc^t} / \sum_{t=1}^a \frac{q_{all}^t}{gc^t} & \text{if } q_{all} \neq 0 \end{cases}$ ;
5 for ( $i=1$ ;  $i \leq n$ ;  $i++$ ) do
6   for ( $j=1$ ;  $j \leq m_i$ ;  $j++$ ) do
7     if  $j=\rho_i$  then Continue;
8      $q = q_{ij}$ ;
9     if  $i > n_l$  then  $q = flowQoS(SP, q_{i1j}, \dots, q_{irij})$ ;
10    if  $\exists x(\frac{q^x}{ic^x} > 1)$  then Continue;
11     $q_{new} = flowQoS(SP, q_{1\rho_1}, \dots, q_{n\rho_n})$ ;
12    if  $\exists x(\frac{q_{new}^x}{gc^x} > 1)$  then Continue;
13     $u_{ij} = utility(q_{new})$ ;
14     $v_{ij} = \sum_{t=1}^a w_t \frac{q^t - q_{old}^t}{gc^t}$ ;
15  end
16 end
17 if  $\exists xy(u_{xy} < u_{old} \&\& v_{xy} < 0 \&\& v_{xy} \leq \text{all } v_{ij})$  then
18   |  $\rho_x = y$ ;
19 else if  $\exists xy(u_{xy} < u_{old} \&\& \frac{u_{old} - u_{xy}}{v_{xy}} \geq \text{all } \frac{u_{old} - u_{ij}}{v_{ij}})$  then
20   |  $\rho_x = y$ ;
21 end
22 return  $\rho$ 

```

Algorithm 6: Feasible Upgrade of the Solution

The FT-HEU algorithm has convergence property, since 1) Step 4 never makes any feasible properties to become infeasible or infeasible properties to be more infeasible, and for each exchange, the property with the maximal infeasible factor will be improved; 2) Step 5 always upgrades the utility value of the solutions. Because there are only a finite number of feasible solutions, the algorithm cannot cause any infinite looping.

For calculating the upper bound of the worst-case computational complexity of the FT-HEU algorithm ($pct = 0\%$), we assume there are n tasks, m candidates for each task and c quality properties. In Step 3, when finding the initial solution (Algorithm 4), the computation of λ_{ij} is $O(nm)$. In Step 4, finding an exchange candidate (Algorithm 5) requires a maximum of $n(m-1)$ of calculation of the alternative candidates, and each calculation will invoke a function $flowQoS$, which has the computation complexity of $O(nc)$. Therefore, the computation complexity is $O(n^2(m-1)c)$ of each exchange. The $findExchangeCandidate()$ function will be invoked at most $n(m-1)$ times since there are at most $(m-1)$ upgrades for each task. Therefore, the total computation complexity of Step 4 is $O(n^3(m-1)^2c)$. In Step 5, for each upgrade, there are $n(m-1)$ iterations for the alternative candidates and for each iteration. For each iteration, the $flowQoS$ function, which has complexity $O(nc)$, is invoked. So the computation complexity of each upgrade is $O(n^2)(m-1)c$. There are totally $n(m-1)$ upgrades for the whole service plan, so the total computation complex-

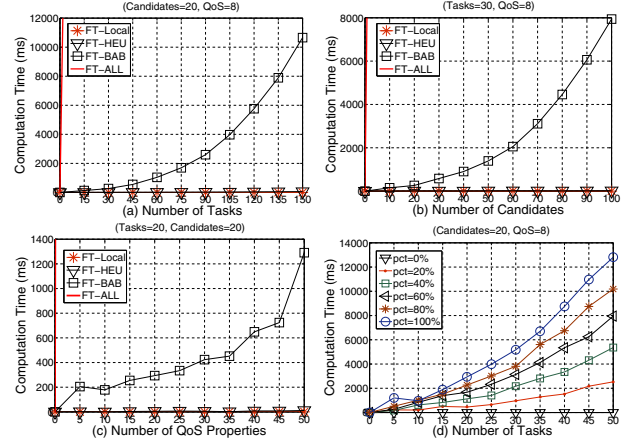


Figure 3. Performance of Computation Time

ity of Step 5 is $O(n^3(m-1)^2c)$. Since Step 3, Step 4 and Step 5 are in sequence, thus the combined complexity of the FT-HEU algorithm is $O(n^3(m-1)^2c)$.

5. Implementation and Experiments

To study the performance of different selection algorithms (*FT-Local*, *FT-ALL*, *FT-BAB*, *FT-HEU*, *FT-BABHEU* etc.), we use an Internet topology generator *Inet 3.0* [9] to create 10000 random nodes for presenting different Web services in the Internet. We then randomly select different number of nodes to create service plans with different compositional structures and execution routes. The *FT-Local* algorithm presents the selection algorithm with local constraints proposed in Algorithm 2, the *FT-ALL* presents the exhaustive searching approach introduced in Section 4.3, the *FT-HEU* presents the heuristic algorithm ($pct = 0\%$), *FT-BAB* presents the Branch-and-Bound algorithm ($pct = 100\%$) for solving the IP problem, and *FT-BABHEU* presents the hybrid algorithm shown in Algorithm 3. All the algorithms are implemented in the Java language and the *LP-SOLVE* package (Ipsolve.sourceforge.net) is employed for the implementation of the *FT-BAB* algorithm. The configurations of the computers for running the experiments are: Intel(R) Core(TM)2 2.13G CPU with 1G RAM, 100Mbps/sec Ethernet card, Window XP and JDK 6.0. In the following, we present the experimental results of *computation time* and *selection results*.

5.1. Computation Time

Figure 3(a), (b), and (c) shows the computation time performance of different algorithms with different number of the tasks, candidates and QoS properties, respectively. The experimental result shows: 1) the computation time of *FT-ALL* increase exponentially even with very small problem

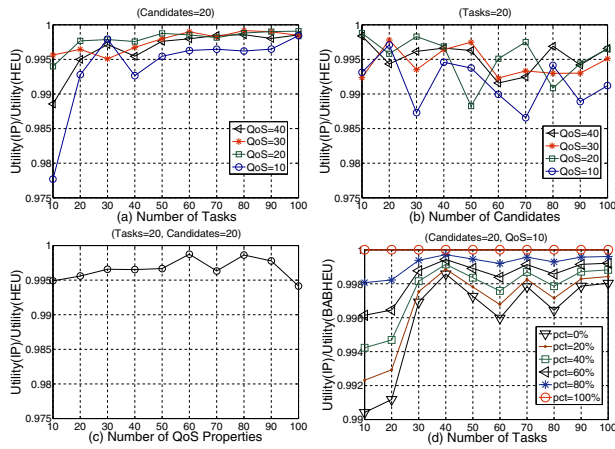


Figure 4. Performance of Selection Results

size; 2) the computation time of *FT-BAB* is acceptable when the problem size is small, however, it increases quickly when the number of tasks, candidates and QoS properties is large; 3) the computation time of *FT-HEU* is very small in all the experiments even with large problem size; 4) the computation time performance of *FT-Local* is the best (near zero), however, *FT-Local* can not support global constraints. Figure 3(d) shows the computation time performance of *FT-BABHEU* with different *pct* settings. Figure 3(d) shows that the computation performance of *FT-BABHEU* is influenced by *pct*, indicating that by setting the *pct* parameter, the *FT-BABHEU* algorithm can adapt to different environments.

5.2. Selection Results

Figure 4 compares the selection results of the *FT-BAB* and *FT-HEU* algorithms with different number of tasks, candidates and QoS properties. The y-axis of the Figure 4 is the values of $Utility(IP)/Utility(HEU)$, which are the utility ratios of the two algorithms, where the value of 1 means the selection results by *FT-HEU* is identical to the optimal result obtained by the *FT-BAB*.

Figure 4 (a) and (b) show the experimental results of *FT-BAB* and *FT-HEU* with different number of tasks and candidates, respectively. The experimental results show that: 1) under different number of QoS properties (10, 20, 30 and 40 in the experiment), the utility values of *FT-HEU* are near *FT-BAB* (larger than 0.975 in the experiment) with different number of tasks, candidates; 2) with the increasing of the task number, the performance of *FT-HEU* becomes better.

Figure 4(c) shows the selection result of *FT-BAB* and *FT-HEU* with different number of QoS properties. The result shows that the performance of *FT-HEU* is steady with different number of QoS properties in the experiments. Figure 4(d) shows the utility ratios of the *FT-BABHEU* with different *pct* settings. The experimental results show that

1) the selection results are influenced by the values of *pct*, indicating that by setting the value of *pct*, we can adjust the selection results of the *FT-BABHEU* algorithm; 2) when *pct* = 0%, the utility ratio is still larger than 99%, indicating the performance of the *FT-HEU* algorithm.

The above experimental results show that the *FT-HEU* algorithm can provide near optimal solutions with excellent computation time performance even under large problem size. By combining the *accuracy* feature of the *FT-BAB* algorithm and the *speediness* feature of the *FT-HEU* algorithm, our *FT-BABHEU* algorithm is adjustable and can be employed in different environments, such as the real-time applications (require quick-response), mobile Web services (limited computation resource), and large-scale service-oriented systems (large problem size). The design of the parameter *pct* in *FT-BABHEU* makes fault tolerance strategy personalization become easy (e.g., small *pct* for quick response and large *pct* for accurate selection results).

6. Discussion and Related Work

A number of fault tolerance strategies for Web services have been proposed in the recent literature [5, 8, 15, 21, 25, 30]. The major approaches can be divided into two types: 1) sequential strategies, where a primary service is invoked to process the request and the backup services are invoked only when the primary service fails. Sequential strategies have been employed in FT-SOAP [7] and FT-CORBA [24]; 2) parallel strategies, where all the candidates are invoked at the same time. Parallel strategies have been employed in FTWeb [22], Thema [14] and WS-Replication [20]. In this paper, we not only provide systematic introduction on the commonly-used fault tolerance strategies, but also propose a scalable middleware framework for dynamic fault tolerance strategy reselection and reconfiguration to deal with the frequently context information changes.

Recently, dynamic Web service composition has attracted great interest, where complex applications are specified as service plans and the optimal service candidates are dynamically determined at runtime by solving optimization problems. Although the problem of dynamic Web service selection has been studied by a number of literature [1, 3, 26, 27, 28], very few previous work focuses on the problem of dynamic optimal fault tolerance strategy determination, especially for stateful Web services. In this paper, we address this problem by proposing a hybrid algorithm *FT-BABHEU*, which is adjustable and can adapt to different environments easily.

The WS-Reliability [17] can be employed in our middleware for enabling reliable communication. WSRF [16], which describes the state as XML datasheets, can be employed for transferring states between replicas. The proposed middleware can be integrated into the SOA run-

time governance framework [10] and applied to industry projects.

7. Conclusion

In this paper, we have provided a practical solution for building dependable service-oriented systems by proposing a QoS-aware fault tolerant middleware. The main features of this middleware are: 1) supporting stateful Web services, 2) user-collaborated QoS model, 3) scalable middleware framework design to make replacement of the QoS properties and fault tolerance strategies easily, 4) the combination of the global constraints and local constraints for specifying user requirements, 5) a context-aware algorithm for dynamically and automatically optimal fault tolerance strategy determination.

Our future work will consider the state synchronization between different functionally equivalent Web services, the dependability guarantee of the middleware, and the investigation of more QoS properties.

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